Package 'spherepc'

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Type Package
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Description Fitting a principal curve to data lying in the spherical surface. This package provides principal circle, principal geodesic analysis, Hauberg's principal curves, and spherical principal curves. Moreover, it offers locally defined principal geodesics which are currently under study. The detailed procedures are described in Jang-Hyun Kim, Jongmin Lee and Hee-Seok Oh (2020) <arxiv:2003.02578>.</arxiv:2003.02578>
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2 Cal.recon

Cal.recon		Calculating reconstruction error					
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Description

This function calculates reconstruction error.

Usage

```
Cal.recon(data, line)
```

Arguments

data matrix or data frame consisting of spatial locations with two columns. Each row represents longitude and latitude.

line longitude and latitude of a line as a matrix or data frame with two columns.

Details

This function calculates reconstruction error from the data to the line. Longitude should range from -180 to 180 and latitude from -90 to 90. This function requires to load 'geosphere' R package.

Value

summation of squared distance from the data to the line on the unit sphere.

Author(s)

Jongmin Lee

Crossprod 3

Examples

Crossprod

Crossproduct of vectors

Description

This function performs the cross product of two three-dimensional vectors.

Usage

```
Crossprod(vec1, vec2)
```

Arguments

vec1 A three-dimensional vector.
vec2 A three-dimensional vector.

Details

This function performs the cross product of two three-dimensional vectors.

Value

three-dimensional vector.

Author(s)

Jongmin Lee

```
Crossprod(c(1, 1, 1), c(5,6,10))
```

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Dist.pt

The number of distinct points.

Description

This function calculates the number of distinct point in the given data.

Usage

```
Dist.pt(data)
```

Arguments

data

matrix or dataframe consisting of spatial locations with two columns. Each row represents longitude and latitude.

Details

This function calculates the number of distinct point in the given data.

Value

a numeric.

Author(s)

Jongmin Lee

Examples

```
Dist.pt(rbind(c(0, 0), c(0, 1), c(1, 0), c(1, 1), c(0, 0)))
```

Earthquake

Earthquake

Description

It is an earthquake data from the U.S Geological Survey that collect significant earthquakes (8+ Mb magnitude) around the Pacific Ocean since the year 1900. The data are available from (https://www.usgs.gov). Additionally, note that distribution of the data has the following features: 1) scattered, 2) curvilinear one-dimensional structure on the sphere.

Usage

```
data(Earthquake)
```

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Format

A data frame consisting of time, latitude, longitude, depth, magnitude, etc.

Examples

```
data(Earthquake)
names(Earthquake)
# collect spatial locations (longitude/latitude) of data.
earthquake <- cbind(Earthquake$longitude, Earthquake$latitude)</pre>
library(rgl)
library(sphereplot)
library(geosphere)
#### example 1: principal geodesic analysis (PGA)
PGA(earthquake)
#### example 2: principal circle
circle <- PrincipalCircle(earthquake)</pre>
                                       # get center and radius of principal circle.
PC <- GenerateCircle(circle[1:2], circle[3]) # generate Principal circle.
sphereplot::rgl.sphgrid()
                                                # plot
sphereplot::rgl.sphpoints(earthquake, radius = 1, col = "blue", size = 12)
sphereplot::rgl.sphpoints(PC, radius = 1, col = "red", size = 9)
#### example 3: spherical principal curves (SPC, SPC.Hauberg)
SPC(earthquake)
                        # spherical principal curves.
SPC.Hauberg(earthquake) # principal curves by Hauberg on sphere.
#### example 4: local principal geodesics (LPG)
LPG(earthquake, scale = 0.5, nu = 0.2, maxpt = 20)
LPG(earthquake, scale = 0.4, nu = 0.3)
```

Expmap

Exponential map

Description

This function performs the exponential map at (0, 0, 1) on the unit sphere.

Usage

```
Expmap(vec)
```

Arguments

vec

an element of two-dimensional Euclidean space.

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Details

This function performs exponential map at (0, 0, 1) on the unit sphere. vec is an element of the tangent plane of the unit sphere at (0, 0, 1), and the result is an element of the unit sphere in three-dimensional Euclidean space.

Value

three-dimensional vector.

Author(s)

Jongmin Lee

References

Fletcher, P. T., Lu, C., Pizer, S. M. and Joshi, S. (2004). Principal geodesic analysis for the study of nonlinear statistics of shape. IEEE Transactions on Medical Imaging, 23, 995-1005.

See Also

Logmap.

Examples

```
Expmap(c(1, 2))
```

ExtrinsicMean

Finding Extrinsic Mean

Description

This function identifies the extrinsic mean of data on the sphere.

Usage

```
ExtrinsicMean(data, weights = rep(1, nrow(data)))
```

Arguments

data

matrix or data frame consisting of spatial locations with two columns. Each row

represents longitude and latitude.

weights

vector of weights.

Details

This function identifies the extrinsic mean of data.

GenerateCircle 7

Value

two-dimensional vector.

Note

In the case of spheres, if data set is not contained in a hemisphere, then it is possible that the extrinsic mean of the data set does not exists, such as a great circle.

Author(s)

Jongmin Lee

References

Jang-Hyun Kim, Jongmin Lee, Hee-Seok Oh. (2020). Spherical Principal Curves <arXiv:2003.02578>.

See Also

IntrinsicMean.

Examples

```
#### comparison of Intrinsic mean and extrinsic mean.
#### example: noisy circular data set.
library(rgl)
library(sphereplot)
library(geosphere)
n <- 500
                           # the number of samples.
x < -360 * runif(n) - 180
sigma <- 5
y <- 60 + sigma * rnorm(n)
simul.circle <- cbind(x, y)</pre>
data <- simul.circle</pre>
In.mean <- IntrinsicMean(data)</pre>
Ex.mean <- ExtrinsicMean(data)</pre>
## plot (color of data is "blue"; that of intrinsic mean is "red" and
## that of extrinsic mean is "green".)
sphereplot::rgl.sphgrid()
sphereplot::rgl.sphpoints(data, radius = 1, col = "blue", size = 12)
sphereplot::rgl.sphpoints(In.mean[1], In.mean[2], radius = 1, col = "red", size = 12)
sphereplot::rgl.sphpoints(Ex.mean[1], Ex.mean[2], radius = 1, col = "green", size = 12)
```

GenerateCircle

Generating circle on sphere

Description

This function makes a circle on the sphere.

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Usage

```
GenerateCircle(center, radius, T = 1000)
```

Arguments

center center of circle.

radius radius of circle. It should be in [0, pi].

T the number of points in circle.

Details

This function makes a circle on a sphere.

Value

matrix consisting of spatial locations with two columns.

Author(s)

Jongmin Lee

See Also

PrincipalCircle.

Examples

```
library(rgl)
library(sphereplot)
library(geosphere)
circle <- GenerateCircle(c(0, 0), 1)
# plot (It requires to load 'rgl', 'sphereplot', and 'geosphere' R package.)
sphereplot::rgl.sphgrid()
sphereplot::rgl.sphpoints(circle[, 1], circle[, 2], radius = 1, col = "blue", size = 12)</pre>
```

 ${\tt IntrinsicMean}$

Finding Intrinsic Mean

Description

This function calculates the intrinsic mean of data on the sphere.

Usage

```
IntrinsicMean(data, weights = rep(1, nrow(data)), thres = 1e-5)
```

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Arguments

data matrix or data frame consisting of spatial locations with two columns. Each row

represents longitude and latitude.

weights vector of weights.

thres threshold of the stopping conditions.

Details

This function calculates the intrinsic mean of data. The intrinsic mean is found by the gradient descent algorithm, which works well if the data is well-localized. In the case of spheres, if data is contained in a hemisphere, then the algorithm converges.

Value

two-dimensional vector.

Author(s)

Jongmin Lee

References

Fletcher, P. T., Lu, C., Pizer, S. M. and Joshi, S. (2004). Principal geodesic analysis for the study of nonlinear statistics of shape. IEEE Transactions on Medical Imaging, 23, 995-1005.

See Also

ExtrinsicMean.

```
#### comparison of Intrinsic mean and extrinsic mean.
#### example: circular data set.
library(rgl)
library(sphereplot)
library(geosphere)
n <- 500
x < -360 * runif(n) - 180
sigma <- 5
y <- 60 + sigma * rnorm(n)
simul.circle <- cbind(x, y)</pre>
data <- simul.circle
In.mean <- IntrinsicMean(data)</pre>
Ex.mean <- ExtrinsicMean(data)</pre>
## plot (color of data is "blue"; that of intrinsic mean is "red" and
## that of extrinsic mean is "green".)
sphereplot::rgl.sphgrid()
sphereplot::rgl.sphpoints(data, radius = 1, col = "blue", size = 12)
sphereplot::rgl.sphpoints(In.mean[1], In.mean[2], radius = 1, col = "red", size = 12)
sphereplot::rgl.sphpoints(Ex.mean[1], Ex.mean[2], radius = 1, col = "green", size = 12)
```

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Kernel.Gaussian

Gaussian kernel function

Description

This function returns the value of a Gaussian kernel function.

Usage

```
Kernel.Gaussian(vec)
```

Arguments

vec

any length of vector.

Details

This function returns the value of a Gaussian kernel function. The value of kernel represents the similarity from origin. The function returns a vector whose length is same as vec.

Value

vector.

Author(s)

Jongmin Lee

See Also

```
Kernel.indicator, Kernel.quartic.
```

```
Kernel.Gaussian(c(0, 1/2, 1, 2))
```

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Kernel.indicator

Indicator kernel function

Description

This function returns the value of an indicator kernel function.

Usage

```
Kernel.indicator(vec)
```

Arguments

vec

any length of vector.

Details

This function returns the value of an indicator kernel function. The value of kernel represents similarity from origin. The function returns a vector whose length is same as vec.

Value

vector.

Author(s)

Jongmin Lee

See Also

```
Kernel. Gaussian, Kernel. quartic.
```

```
Kernel.indicator(c(0, 1/2, 1, 2))
```

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Kernel.quartic

Quartic kernel function

Description

This function returns the value of a quartic kernel function.

Usage

```
Kernel.quartic(vec)
```

Arguments

vec

any length of vector.

Details

This function returns the value of quartic kernel function. The value of kernel represents similarity from origin. The function returns a vector whose length is same as vec.

Value

vector.

Author(s)

Jongmin Lee

See Also

```
Kernel.Gaussian, Kernel.indicator.
```

```
Kernel.quartic(c(0, 1/2, 1, 2))
```

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Logmap

Logarithm map

Description

This function performs the logarithm map at (0, 0, 1) on the unit sphere.

Usage

Logmap(vec)

Arguments

vec

an element of the unit sphere in three-dimensional Euclidean space.

Details

This function performs the logarithm map at (0, 0, 1) on the unit sphere. Note that, vec is normalized to be contained in the unit sphere.

Value

two-dimensional vector.

Author(s)

Jongmin Lee

References

Fletcher, P. T., Lu, C., Pizer, S. M. and Joshi, S. (2004). Principal geodesic analysis for the study of nonlinear statistics of shape. IEEE Transactions on Medical Imaging, 23, 995-1005.

See Also

Expmap.

```
Logmap(c(1/sqrt(2), 1/sqrt(2), 0))
```

LPG	Local principal geodesics	
LIG	Locai principai geodesics	

Description

Locally definded principal geodesic analysis.

Usage

```
LPG(data, scale = 0.04, tau = scale/3, nu = 0, maxpt = 500, seed = NULL, kernel = "indicator", thres = 1e-4, col = c("blue", "green", "red"), size = c(12, 4, 6))
```

Arguments

data	matrix or data frame consisting of spatial locations with two columns. Each row represents longitude and latitude.
scale	scale parameter for this function. The argument is the degree to which LPG expresses data locally; thus, as scale grows as the result of LPG become similar to that of PGA.
tau	forwarding or backwarding distance of each step. It is empirically recommended to choose a third of scale, which is the default of this argument.
nu	parameter to alleviate the bias of resulting curves. nu represents the viscosity of the given data and it should be selected in [0, 1). When the nu is close to 1, the curves usually swirl around, similar to the motion of a large viscous fluid. The swirling can be controlled by the argument maxpt.
maxpt	maximum number of points that each curve has.
seed	random seed number.
kernel	kind of kernel function. The default is the indicator kernel and alternatives are quartic or Gaussian.
thres	threshold of the stopping condition for the $\ensuremath{IntrinsicMean}$ contained in the LPG function.
col	three-dimensional vector which represents colors of data, points in the resulting curves, and the connecting line between points in the resulting curves, respectively.
size	three-dimensional vector which represents sizes of data, points in the resulting curves, and the connecting line between points in the resulting curves, respectively.

Details

Locally definded principal geodesic analysis. The result is sensitive to scale and nu, especially scale should be carefully chosen according to the structure of the given data.

Value

```
prin.curves spatial locations of points in the resulting curves.

line connecting line between points of prin.curves.

num.curves the number of the resulting curves.
```

Author(s)

Jongmin Lee

See Also

```
PGA, SPC, SPC. Hauberg.
```

plot and a list consisting of

```
library(rgl)
library(sphereplot)
library(geosphere)
#### example 1: spiral data
n <- 500
                                   # the number of samples.
sigma <- 0.2
                                   # noise level.
r \leftarrow runif(n) * 42
theta \leftarrow -pi/10 * r + 2 + sigma * rnorm(n)
x <- r * cos(theta)
y <- r * sin(theta)
simul.spiral <- cbind(x - 90, y)</pre>
LPG(simul.spiral, scale = 0.07, nu = 0.1)
#### example 2: zigzag data set
                                   # the number of samples is 6 * n = 300.
n <- 50
sigma <- 2
                                   # noise level.
x1 <- runif(n) * 20 - 20
y1 <- x1 + 20 + sigma * rnorm(n)
x2 \leftarrow runif(n) * 20 - 20
y2 < - x2 + 20 + sigma * rnorm(n)
x3 < -runif(n) * 20 - 20
y3 < -x3 + 60 + sigma * rnorm(n)
x4 <- runif(n) * 20 - 20
y4 < - x4 - 20 + sigma * rnorm(n)
x5 <- runif(n) * 20 - 20
y5 <- x5 - 20 + sigma * rnorm(n)
x6 <- runif(n) * 20 - 20
y6 < - x6 - 60 + sigma * rnorm(n)
x \leftarrow c(x1, x2, x3, x4, x5, x6)
y \leftarrow c(y1, y2, y3, y4, y5, y6)
simul.zigzag \leftarrow cbind(x, y)
LPG(simul.zigzag, scale = 0.1, nu = 0.1)
```

```
#### example 3: earthquake data
data(Earthquake)
names(Earthquake)
earthquake <- cbind(Earthquake$longitude, Earthquake$latitude)</pre>
LPG(earthquake, scale = 0.5, nu = 0.2, maxpt = 20)
LPG(earthquake, scale = 0.4, nu = 0.3)
#### example 4: tree data
## stem
set.seed(7)
                             # the number of samples in stem.
n <- 300
                             # noise level of stem.
sigma <- 0.1
lat <- 70 * runif(n) - 10
lon <- 0 + sigma * rnorm(n)</pre>
stem <- cbind(lon, lat)</pre>
## branch
n2 <- 200
                             # the number of samples of each branch.
sigma2 <- 0.05
                             # noise level of branch.
lon <- -20 * runif(n2)</pre>
lat < -lon + 10 + sigma2 * rnorm(n2)
branch1 <- cbind(lon, lat)</pre>
lon <- 20 * runif(n2)</pre>
lat <- lon + sigma2 * rnorm(n2)</pre>
branch3 <- cbind(lon, lat)</pre>
lon <- 20 * runif(n2)</pre>
lat <- lon + 20 + sigma2 * rnorm(n2)
branch2 <- cbind(lon, lat)</pre>
lon <- 20 * runif(n2)</pre>
lat <- lon + 40 + sigma2 * rnorm(n2)</pre>
branch5 <- cbind(lon, lat)</pre>
lon <- -20 * runif(n2)</pre>
lat \leftarrow -lon + 30 + sigma2 * rnorm(n2)
branch4 <- cbind(lon, lat)</pre>
branch <- rbind(branch1, branch2, branch3, branch4, branch5)</pre>
## sub-branches
n3 <- 20
                             # the number of samples of each sub-branch.
                             # noise level of sub-branch.
sigma3 <- 0.01
1 <- 1  # length of sub-branches</pre>
lon <- 1 * runif(n3) - 10
lat <- lon + 30 + sigma3 * rnorm(n3)
branches1 <- cbind(lon, lat)</pre>
lon <- -1 * runif(n3) + 10
lat <- -lon + 20 + sigma3 * rnorm(n3)</pre>
branches2 <- cbind(lon, lat)</pre>
lon <- -1 * runif(n3) + 10
lat <- -lon + 40 + sigma3 * rnorm(n3)
branches17 <- cbind(lon, lat)</pre>
lon \leftarrow 1 * runif(n3) - 14
lat <- lon + 38 + sigma3 * rnorm(n3)</pre>
branches3 <- cbind(lon, lat)</pre>
lon <- -1 * runif(n3) + 14
lat <- -lon + 28 + sigma3 * rnorm(n3)</pre>
branches4 <- cbind(lon, lat)</pre>
```

```
lon <- -1 * runif(n3) + 14
lat <- -lon + 48 + sigma3 * rnorm(n3)</pre>
branches18 <- cbind(lon, lat)</pre>
lon <- -1 * runif(n3) - 12
lat <- lon + 34 + sigma3 * rnorm(n3)</pre>
branches5 <- cbind(lon, lat)</pre>
lon <- 1 * runif(n3) + 12
lat <- -lon + 24 + sigma3 * rnorm(n3)
branches6 <- cbind(lon, lat)</pre>
lon <- 1 * runif(n3) + 12
lat <- -lon + 44 + sigma3 * rnorm(n3)</pre>
branches20 <- cbind(lon, lat)</pre>
lon <- -1 * runif(n3) - 16
lat <- lon + 42 + sigma3 * rnorm(n3)</pre>
branches7 <- cbind(lon, lat)</pre>
lon <- 1 * runif(n3) + 16
lat <- -lon + 32 + sigma3 * rnorm(n3)
branches8 <- cbind(lon, lat)</pre>
lon <- 1 * runif(n3) + 16
lat <- -lon + 52 + sigma3 * rnorm(n3)
branches19 <- cbind(lon, lat)</pre>
lon <- 1 * runif(n3) + 10
lat <- -lon + 60 + sigma3 * rnorm(n3)</pre>
branches9 <- cbind(lon, lat)</pre>
lon <- -1 * runif(n3) - 10
lat <- lon + 50 + sigma3 * rnorm(n3)
branches10 <- cbind(lon, lat)</pre>
lon <- -1 * runif(n3) + 12
lat <- -lon + 64 + sigma3 * rnorm(n3)</pre>
branches11 <- cbind(lon, lat)</pre>
lon <- 1 * runif(n3) - 12
lat <- lon + 54 + sigma3 * rnorm(n3)</pre>
branches12 <- cbind(lon, lat)</pre>
lon <- 1 * runif(n3) + 14
lat <- -lon + 68 + sigma3 * rnorm(n3)
branches13 <- cbind(lon, lat)</pre>
lon <- -l * runif(n3) - 14</pre>
lat <- lon + 58 + sigma3 * rnorm(n3)
branches14 <- cbind(lon, lat)</pre>
lon <- -1 * runif(n3) + 16
lat < -lon + 72 + sigma3 * rnorm(n3)
branches15 <- cbind(lon, lat)</pre>
lon <- 1 * runif(n3) - 16
lat <- lon + 62 + sigma3 * rnorm(n3)</pre>
branches16 <- cbind(lon, lat)</pre>
sub.branches <- rbind(branches1, branches2, branches3,</pre>
branches4, branches5, branches6, branches7, branches8,
branches9, branches10, branches11, branches12,
branches13, branches14, branches15, branches16,
branches17, branches18, branches19, branches20)
tree <- rbind(stem, branch, sub.branches)</pre>
LPG(tree, scale = 0.03, nu = 0.1, seed = 7)
```

18 PGA

Principal geodesic analysis

Description

This function performs principal geodesic analysis.

Usage

```
PGA(data, col = c("blue", "red"), size = c(12, 6))
```

Arguments

data	matrix or data frame consisting of spatial locations with two columns. Each row represents longitude and latitude.
col	two-dimensional vector which represents colors of data and the principal geodesic line.
size	two-dimensional vector which represents sizes of data and the principal geodesic line.

Details

This function performs principal geodesic analysis.

Value

plot and a list consisting of

line

spatial locations of points in the principal geodesic line.

Note

This function requires to load 'sphereplot', 'geosphere' and 'rgl' R package.

Author(s)

Jongmin Lee

References

Fletcher, P. T., Lu, C., Pizer, S. M. and Joshi, S. (2004). Principal geodesic analysis for the study of nonlinear statistics of shape. IEEE Transactions on Medical Imaging, 23, 995-1005.

See Also

LPG.

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Examples

```
library(rgl)
library(sphereplot)
library(geosphere)
#### example 1: noisy half-great circle data
circle <- GenerateCircle(c(150, 60), radius = pi / 2)</pre>
half.circle <- circle[circle[, 1] < 0, , drop = FALSE]</pre>
sigma <- 2
half.circle <- half.circle + sigma * rnorm(nrow(half.circle))</pre>
PGA(half.circle)
#### example 2: noisy S-shaped data
#### The data consists of two parts: x \sim \text{Uniform}[0, 20], y = \text{sqrt}(20 * x - x^2) + N(0, \text{sigma}^2),
#### x \sim Uniform[-20, 0], y = -sqrt(-20 * x - x^2) + N(0, sigma^2).
n <- 500
x \leftarrow 60 * runif(n)
sigma <- 2
y \leftarrow (60 * x - x^2)^(1/2) + sigma * rnorm(n)
simul.S1 \leftarrow cbind(x, y)
z \leftarrow -60 * runif(n)
w < - (-60 * z - z^2)^(1/2) + sigma * rnorm(n)
simul.S2 <- cbind(z, w)</pre>
simul.S <- rbind(simul.S1, simul.S2)</pre>
PGA(simul.S)
```

PrincipalCircle

Principal circle on sphere

Description

This function fits a principal circle on sphere via gradient descent algorithm.

Usage

```
PrincipalCircle(data, step.size = 1e-3, thres = 1e-5, maxit = 10000)
```

Arguments

data	matrix or data frame consisting of spatial locations with two columns. Each row represents longitude and latitude.
step.size	step size of gradient descent algorithm. For convergence of the algorithm, step. size is recommended to be below $0.01.$
thres	threshold of the stopping condition.
maxit	maximum number of iterations.

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Details

This function fits a principal circle on sphere via gradient descent algorithm. The function returns three-dimensional vectors whose components represent longitude and latitude of the center and the radius of the circle in regular order.

Value

three-dimensional vector.

Author(s)

Jongmin Lee

References

Jang-Hyun Kim, Jongmin Lee, Hee-Seok Oh (2020), Spherical principal curves <arXiv:2003.02578>.

See Also

GenerateCircle

```
library(rgl)
library(sphereplot)
library(geosphere)
#### example 1: half-great circle data
circle <- GenerateCircle(c(150, 60), radius = pi/2)</pre>
half.great.circle <- circle[circle[, 1] < 0, , drop = FALSE]</pre>
sigma <- 2
half.great.circle <- half.great.circle + sigma * rnorm(nrow(half.great.circle))</pre>
## find a principal circle
PC <- PrincipalCircle(half.great.circle)</pre>
result <- GenerateCircle(PC[1:2], PC[3])</pre>
## plot
rgl.sphgrid()
rgl.sphpoints(half.great.circle, radius = 1, col = "blue", size = 12)
rgl.sphpoints(result, radius = 1, col = "red", size = 6)
#### example 2: circular data
n <- 700
x < - seq(-180, 180, length.out = n)
sigma <- 5
y \leftarrow 45 + sigma * rnorm(n)
simul.circle <- cbind(x, y)</pre>
## find a principal circle
PC <- PrincipalCircle(simul.circle)</pre>
result <- GenerateCircle(PC[1:2], PC[3])</pre>
## plot
sphereplot::rgl.sphgrid()
```

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```
sphereplot::rgl.sphpoints(simul.circle, radius = 1, col = "blue", size = 12)
sphereplot::rgl.sphpoints(result, radius = 1, col = "red", size = 6)

#### example 3: earthquake data
data(Earthquake)
names(Earthquake)
earthquake <- cbind(Earthquake$longitude, Earthquake$latitude)
PC <- PrincipalCircle(earthquake)
result <- GenerateCircle(PC[1:2], PC[3])
## plot
sphereplot::rgl.sphgrid(col.long = "black", col.lat = "black")
sphereplot::rgl.sphpoints(earthquake, radius = 1, col = "blue", size = 12)
sphereplot::rgl.sphpoints(result, radius = 1, col = "red", size = 6)</pre>
```

Proj.Hauberg

Projecting the nearest point

Description

This function performs the approximated projection for each data.

Usage

```
Proj.Hauberg(data, line)
```

Arguments

data

matrix or data frame consisting of spatial locations with two columns. Each row

represents longitude and latitude.

line

longitude and latitude of line as a matrix or data frame with two columns.

Details

This function returns the nearest points in line for each point in the data. The function requires to load the 'geosphere' R package.

Value

matrix consisting of spatial locations with two columns.

Author(s)

Jongmin Lee

References

Hauberg, S. (2016). Principal curves on Riemannian manifolds. IEEE Transactions on Pattern Analysis and Machine Intelligence, 38, 1915-1921.

22 Rotate

See Also

```
SPC.Hauberg
```

Examples

```
library(geosphere) Proj.Hauberg(rbind(c(0, 0), c(10, -20)), rbind(c(50, 10), c(40, 20), c(30, 30)))
```

Rotate

Rotating point on sphere

Description

Rotate a point on the unit sphere.

Usage

```
Rotate(pt1, pt2)
```

Arguments

pt1 a spatial location.pt2 a spatial location.

Details

This function rotates pt2 to the extent that pt1 to spherical coordinate (0, 90). The function returns a point as a form of three-dimensional Euclidean coordinate.

Value

three-dimensional vector.

Author(s)

Jongmin Lee

References

https://en.wikipedia.org/wiki/Rodrigues_rotation_formula

See Also

```
Rotate.inv.
```

Rotate.inv 23

Examples

If "pt1" is north pole (= (0, 90)), Rotate() function returns Euclidean coordinate of "pt2". Rotate(c(0, 90), c(10, 10)) # It returns Euclidean coornate of spatial location (10, 10). # The Trans.Euclid() function converts spatial coordinate (10, 10) to Euclidean coordinate. Trans.Euclid(c(10, 10))

Rotate.inv

Rotating point on sphere

Description

Rotate a point on the unit sphere.

Usage

```
Rotate.inv(pt1, pt2)
```

Arguments

pt1 a spatial location. pt2 a spatial location.

Details

This function rotates pt2 to the extent that the spherical coordinate (0, 90) is rotated to pt1. The function is the inverse of the Rotate function, and returns a point as a form of three-dimensional Euclidean coordinate.

Value

three-dimensional vector.

Author(s)

Jongmin Lee

References

https://en.wikipedia.org/wiki/Rodrigues_rotation_formula

See Also

Rotate.

24 SPC

Examples

```
## If "pt1" is north pole (= (0, 90)), Rotate.inv() returns Euclidean coordinate of "pt2". # It returns Euclidean coornate of spatial location (-100, 80). Rotate.inv(c(0, 90), c(-100, 80)) # It converts spatial coordinate (-100, 80) to Euclidean coordinate. Trans.Euclid(c(-100, 80))
```

SPC

Spherical principal curves

Description

This function fits a spherical principal curve.

Usage

```
SPC(data, q = 0.1, T = nrow(data), step.size = 1e-3, maxit = 30,
type = "Intrinsic", thres = 1e-2, deletePoints = FALSE, plot.proj = FALSE,
kernel = "quartic", col = c("blue", "green", "red", "black"), size = c(12, 6, 6))
```

Arguments

data	matrix or data frame consisting of spatial locations with two columns. Each row represents a longitude and latitude.
q	numeric value of the smoothing parameter. Intuitively speaking, the role of this argument is similar to the that of bandwidth for kernel regression. The value should be a numeric value between 0.01 and 0.5. The default is 0.1.
T	the number of points in the resulting curve.
step.size	step size of the PrincipalCircle function. The resulting principal circle is used by an initialization of the SPC.
maxit	maximum number of iterations.
type	type of mean on the sphere. The default is "Intrinsic" and the other choice is "Extrinsic".
thres	threshold of the stopping condition.
deletePoints	logical value. The argument is an option of whether to delete points or not. If deletePoints is FALSE, this function leaves the points in curves which do not have adjacent data for each expectation step. As a result, the function usually returns a closed curve, i.e., a curve without endpoints. If deletePoints is TRUE, this function deletes the points in curves which do not have adjacent data for each expectation step. As a result, The SPC function usually returns an open curve, i.e., a curve with endpoints. The default is FALSE.
plot.proj	logical value. If the argument is TRUE, the projection line for each data is plotted. The default is FALSE.
kernel	kind of kernel function. The default is quartic kernel and alternatives are indicator or Gaussian.

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col four-dimensional vector which represents colors of	data, points in the resulting
--	-------------------------------

curves, the connecting line between points in the resulting curves, and projection

lines, respectively.

size three-dimensional vector which represents sizes of data, points in the principal

curves, and the connecting line between points in the curves, respectively.

Details

This function fits a spherical principal curves, and requires to load the 'rgl', 'sphereplot', and 'geosphere' R packages.

Value

plot and a list consisting of

prin. curves spatial points of in the resulting principal curves.

line connecting line bewteen points of prin. curves.

converged whether or not the algorithm converged.

iteration the number of iterations of the algorithm.

recon.error sum of squared distances from the data to their projections.

num.dist.pt the number of distinct projections.

Note

This function requires to load 'rgl', 'sphereplot', and 'geosphere' R packages.

Author(s)

Jongmin Lee

References

Jang-Hyun Kim, Jongmin Lee, Hee-Seok Oh. (2020). Spherical Principal Curves <arXiv:2003.02578>.

See Also

```
SPC. Hauberg.
```

```
library(rgl)
library(sphereplot)
library(geosphere)
#### example 1: earthquake data
data(Earthquake)
names(Earthquake)
earthquake <- cbind(Earthquake$longitude, Earthquake$latitude)
SPC(earthquake, q = 0.1)
#### example 2: waveform data</pre>
```

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```
n <- 200
alpha <- 1/3  # amplitude
freq <- 4  # frequency
sigma <- 2
lon <- seq(-180, 180, length.out = n)
lat <- alpha * 180/pi * sin(lon * pi/180 * freq) + 10 + sigma * rnorm(length(lon))
wave <- cbind(lon, lat)
SPC(wave, q = 0.05)</pre>
```

SPC.Hauberg

principal curves by Hauberg on the sphere

Description

This function fits a principal curve by Hauberg on the sphere.

Usage

```
SPC.Hauberg(data, q = 0.1, T = nrow(data), step.size = 1e-3, maxit = 30,
type = "Intrinsic", thres = 1e-2, deletePoints = FALSE, plot.proj = FALSE,
kernel = "quartic", col = c("blue", "green", "red", "black"), size = c(12, 6, 6))
```

Arguments

data	matrix or data frame consisting of spatial locations with two columns. Each row represents longitude and latitude.
q	numeric value of the smoothing parameter. Intuitively speaking, the role of this argument is similar to the that of bandwidth for kernel regression. The value should be a numeric value between 0.01 and 0.5. The default is 0.1.
Т	the number of points in the resulting curve.
step.size	step size of the PrincipalCircle. The resulting principal circle is used by an initialization of the SPC.
maxit	maximum number of iterations.
type	type of mean on sphere. The default is "Intrinsic" and the alternative is "extrinsic".
thres	threshold of the stopping condition.
deletePoints	logical value. The argument is an option of whether to delete points or not. If deletePoints is FALSE, this function leaves the points in curves which do not have adjacent data for each expectation step. As a result, the function usually returns a closed curve, i.e., a curve without endpoints. If deletePoints is TRUE, this function deletes the points in curves which do not have adjacent data for each expectation step. As a result, The SPC function usually returns an open curve, i.e., a curve with endpoints. The default is FALSE.
plot.proj	logical value. If the argument is TRUE, the projection line for each data is plotted. The default is FALSE.

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kernel	kind of kernel function. The default is quartic kernel and alternatives are indicator or Gaussian.
col	four-dimensional vector which represents colors of data, points in the resulting curves, the connecting line between points in the resulting curves, and projection lines, respectively.
size	three-dimensional vector which represents sizes of data, points in the principal curves, and the connecting line between points in the curves, respectively.

Details

This function fits a principal curve proposed by Hauberg on the sphere, and requires to load the 'rgl', 'sphereplot', and 'geosphere' R packages.

Value

plot and a list consisting of

prin.curves spatial points of in the resulting principal curves.

line connecting line bewteen points of prin.curves.

converged whether or not the algorithm converged.

iteration the number of iterations of the algorithm.

recon.error sum of squared distances from the data to their projections.

num.dist.pt the number of distinct projections.

plot plotting of the data and principal curves.

Note

This function requires to load 'rgl', 'sphereplot', and 'geosphere' R packages.

Author(s)

Jongmin Lee

References

Hauberg, S. (2016). Principal curves on Riemannian manifolds. IEEE Transactions on Pattern Analysis and Machine Intelligence, 38, 1915-1921.

Jang-Hyun Kim, Jongmin Lee, and Hee-Seok Oh. (2020). Spherical Principal Curves <arXiv:2003.02578>.

See Also

SPC, Proj. Hauberg.

28 Trans.Euclid

Examples

```
library(rgl)
library(sphereplot)
library(geosphere)
#### example 1: earthquake data
data(Earthquake)
names(Earthquake)
earthquake <- cbind(Earthquake$longitude, Earthquake$latitude)</pre>
SPC.Hauberg(earthquake, q = 0.1)
#### example 2: waveform data
n <- 200
alpha <- 1/3
               # amplitude
freq <- 4
               # frequency
sigma <- 2
lon <- seq(-180, 180, length.out = n)
lat <- alpha * 180/pi * sin(lon * pi/180 * freq) + 10 + sigma * rnorm(length(lon))
wave <- cbind(lon, lat)</pre>
SPC.Hauberg(wave, q = 0.05)
```

Trans.Euclid

Transforming into Euclidean coordinate

Description

This function converts a spherical coordinate to a Euclidean coordinate.

Usage

```
Trans.Euclid(vec)
```

Arguments

vec

two-dimensional spherical coordinate.

Details

This function converts a two-dimensional spherical coordinate to a three-dimensional Euclidean coordinate. Longitude should be range from -180 to 180 and latitude from -90 to 90.

Value

three-dimensional vector.

Author(s)

Jongmin Lee

See Also

```
Trans.sph.
```

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Examples

```
Trans.Euclid(c(0, 0))
Trans.Euclid(c(0, 90))
Trans.Euclid(c(90, 0))
Trans.Euclid(c(180, 0))
Trans.Euclid(c(-90, 0))
```

Trans.sph

Transforming into spherical coordinate

Description

This function converts a Euclidean coordinate to a spherical coordinate.

Usage

```
Trans.sph(vec)
```

Arguments

vec

three-dimensional Euclidean coordinate.

Details

This function converts a three-dimensional Euclidean coordinate to a two-dimensional spherical coordinate. If vec is not in the unit sphere, it is divided by its magnitude so that the result lies on the unit sphere.

Value

two-dimensional vector.

Author(s)

Jongmin Lee

See Also

```
Trans.Euclid.
```

```
Trans.sph(c(1, 0, 0))
Trans.sph(c(0, 1, 0))
Trans.sph(c(0, 0, 1))
Trans.sph(c(-1, 0, 0))
Trans.sph(c(0, -1, 0))
```

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