

# Package ‘sonicscrewdriver’

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**Title** Bioacoustic Analysis and Publication Tools

**Version** 0.0.1

**Description** Provides basic tools for manipulating sound files for bioacoustic analysis, and preparing analyses these for publication. The package validates that values are physically possible wherever feasible.

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**Imports** tuneR, seewave, methods, ggplot2

**License** GPL-3

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**addSpectra**      *Add two spectra from seewave*

**Description**

This function takes two spectra from seewave (or equivalent) and adds their values. The spectra must have the same bins.

**Usage**

```
addSpectra(s1, s2, coerceNegative = "no")
```

**Arguments**

s1	First spectrum
s2	Second spectrum
coerceNegative	Sets any values below zero to zero, accepted values "input", "output" or "both".

**Value**

A spectrum of s1+s2

**Examples**

```
## Not run:
addSpectra(spec1, spec2)
addSpectra(spec1, spec2, coerceNegative="input")

## End(Not run)
```

autoBandPass

*Automatic Band Pass Filter***Description**

Creates an automatic bandpass filter based on the strongest frequency. The allowed bandwidth can be an integer multiple of the bandwidth at either -3dB or -10dB.

**Usage**

```
autoBandPass(wave, bw = "-3dB", n.bw = 1, lowcut = 1000)
```

**Arguments**

wave	A Wave object
bw	Either -3dB or -10dB. This is calculated by frequencyStats
n.bw	The number of bandwidths either side of the centre of the centre to keep
lowcut	High-pass filtering is applied at this frequency before calculating the centre frequency and bandwidth

**Value**

A band-pass filtered Wave object

## Examples

```
## Not run:
autoBandPass(sheep)
autoBandPass(sheep, bw="-3dB", n.bw=1, lowcut=1000)
autoBandPass(sheep, bw="-10dB", n.bw=2, lowcut=0)

## End(Not run)
```

**beatComplexity**

*Beat spectrum complexity*

## Description

This function computes a `beatSpectrum` and calculates some basic measurements of its complexity. The complexity value is calculated as the maximum identified repeating period (in seconds) divided by the number of peaks.

## Usage

```
beatComplexity(wave, plot = FALSE)
```

## Arguments

- |      |   |
|------|---|
| wave | A Wave object   |
| plot | If TRUE a spectrogram overlaid with the peaks is plotted. |

## Value

A list of the complexity, a vector of the peak periods, and the number of peaks.

## Examples

```
## Not run:
beatComplexity(sheep)
beatComplexity(sheep, plot=TRUE)

## End(Not run)
```

---

beatSpectrum	<i>Computes a beat spectrum</i>
--------------	---------------------------------

---

## Description

Beat spectra represent the periodicity in signal amplitude. It is computed by performing a continuous wavelet transform on the envelope of a preprocessed signal, and processing the average power per frequency band.

## Usage

```
beatSpectrum(wave, min_period = 0.005, max_period = 30, dj = 1/32,  
...)
```

## Arguments

wave	an R object or path to a wave file
min_period	the minimal rhythmicity period expected, in seconds
max_period	the maximal rhythmicity period expected, in seconds
dj	the frequency resolution of the cwt (in voices per octave)
...	extra arguments passed to analyze.wavelet()

## Value

a spectrum as a data frame. It contains two columns: power and period. The number of rows depend on the resolution and frequency range.

## Author(s)

Quentin Geissmann

## Examples

```
## Not run:  
beatSpectrum(sheep)  
beatSpectrum(sheep, min_period=0.005, max_period=30, dj=1/32)  
  
## End(Not run)
```

---

convert2Celsius      *Convert temperature to Celsius*

---

### Description

Converts temperature measurements into Celsius

### Usage

```
convert2Celsius(temp, input = "K")
```

### Arguments

temp	The value of the temperature to convert
input	The unit of the temperature to convert, allowed values are "K", "F".

### Value

Numeric value in degrees Celsius

### Examples

```
convert2Celsius(15, input="K")
convert2Celsius(15, input="F")
```

---

convert2Fahrenheit      *Convert temperature to Fahrenheit*

---

### Description

Converts temperature measurements into Fahrenheit

### Usage

```
convert2Fahrenheit(temp, input)
```

### Arguments

temp	The value of the temperature to convert
input	The unit of the temperature to convert, allowed values are "K", "C".

**Examples**

```
## Not run:  
convert2Fahrenheit(15, input = "C")  
  
## End(Not run)
```

---

convert2Kelvin

*Convert temperature to Kelvin*

---

**Description**

Converts temperature measurements into Kelvin

**Usage**

```
convert2Kelvin(temp, input = "C")
```

**Arguments**

temp	The value of the temperature to convert
input	The unit of the temperature to convert, allowed values are "C", "F".

**Value**

Numeric value in Kelvin

**Examples**

```
convert2Kelvin(15, input="C")  
convert2Kelvin(15, input="F")
```

---

convert2Pascals

*Convert pressure to Pascals*

---

**Description**

Converts pressure measurements into Pascals

**Usage**

```
convert2Pascals(P, input = "kPa")
```

**Arguments**

- P                   The value of the pressure to convert  
 input               The unit of the pressure to convert, allowed values are "kPa".

**Value**

The numeric value in Pascals

**Examples**

```
convert2Pascals(1, input="kPa")
```

cutws	<i>Cut wave by samples</i>
-------	----------------------------

**Description**

Extract a section of a Wave object based on sample positions

**Usage**

```
cutws(wave, from, to, plot = FALSE)
```

**Arguments**

- wave               A Wave object  
 from               First sample to return  
 to                  Last sample to return  
 plot               If TRUE shows the cut region within the original waveform

**Value**

A Wave object

**Examples**

```
## Not run:  

cutws(sheep, 1, 20)  

cutws(sheep, 1, 20, plot=TRUE)  

## End(Not run)
```

---

data2Wave	<i>Convert data into a Wave object</i>
-----------	--

---

### Description

Make a sequence of data into a normalised Wave object.

### Usage

```
data2Wave(left, samp.rate = 44100, bit = 16)
```

### Arguments

left	Data for audio channel
samp.rate	Sampling rate for Wave object
bit	Bit depth of Wave object

### Value

A mono Wave object.

### Examples

```
pattern <- seq(from=-1, to=1, length.out=100)
data <- rep.int(pattern, 100)
w <- data2Wave(data)
```

---

defaultCluster	<i>Create Default Cluster for Windowing</i>
----------------	---

---

### Description

Creates a default cluster using one less than the total cores available on the system. By default this uses forking, which may not be available on 'Windows'.

### Usage

```
defaultCluster(fork = TRUE)
```

### Arguments

fork	If TRUE uses forking to create the cluster
------	--

### Value

A cluster object for parallel processing

**Examples**

```
## Not run:
cl <- defaultCluster()
stopCluster(cl)
cl <- defaultCluster(FALSE)
stopCluster(cl)

## End(Not run)
```

**dutyCycle***Calculate the duty cycle of a wave***Description**

Proportion of a wave with signal above the limit

**Usage**

```
dutyCycle(wave, limit = 0.1, output = "unit")
```

**Arguments**

- |                     |  |
|---------------------|--|
| <code>wave</code>   | A Wave object  |
| <code>limit</code>  | Threshold above which to consider the signal                                       |
| <code>output</code> | If "unit" the duty cycle will be in the range 0-1. For a percentage use "percent". |

**Value**

A numerical value for the duty cycle between 0 and 1 (or 0 and 100

**Examples**

```
wave <- tuneR::sine(2000)
dc <- dutyCycle(wave)
pc <- dutyCycle(wave, output="percent")
```

entropyStats

*Various measurements of frequency values for a Wave object***Description**

Calculates the peak, centre, bandwidth and quality factor. The quality factor (Q) is calculated at both -3dB and -10dB as discussed by Bennett-Clark (1999) <doi:10.1080/09524622.1999.9753408>.

**Usage**

```
entropyStats(wave)
```

**Arguments**

wave	A Wave object
------	---------------

**Value**

A list of spectral entropy types.

**Examples**

```
## Not run:  
entropyStats(sheep)  
  
## End(Not run)
```

frequencySound

*Get the frequency from wavelength and speed of sound***Description**

Calculates the frequency of a sound wave given the wavelength and speed of sound in that medium.

**Usage**

```
frequencySound(wl, s)
```

**Arguments**

wl	Wavelength
s	Speed of sound

**Value**

Frequency of the sound in Hertz

### Examples

```
f <- frequencySound(wl=100, s=343)
```

frequencyStats

*Various measurements of frequency values for a Wave object*

### Description

Calculates the peak, centre, bandwidth and quality factor. The quality factor (Q) is calculated at both -3dB and -10dB as discussed by Bennett-Clark (1999) <doi: 10.1080/09524622.1999.9753408>.

### Usage

```
frequencyStats(wave, wave_spec = NULL, warn = TRUE, lowcut = 1,
               plot = FALSE)
```

### Arguments

wave	A Wave object
wave_spec	A precomputed spectrum (optional, if not present will be generated)
warn	If TRUE provides warnings when values are not consistent
lowcut	Frequency (in kHz) values below which are ignored.
plot	IF TRUE displays values

generateNoise

*Add noise to a soundwave*

### Description

Adding noise to a soundwave allows for testing of the robustness of automated identification algorithms to noise.

### Usage

```
generateNoise(wave, noise = c("white"), noiseAdd = FALSE,
              noiseRatio = 0.5, output = "file", plot = FALSE)
```

### Arguments

wave	Wave file to add noise to
noise	Vector of noise to add (unif, gaussian, white, pink, power, red, frequency of a sine wave in Hz, or filename)
noiseAdd	If TRUE all noise sources are added to wave. If FALSE separate outputs are created for each noise source.
noiseRatio	Ratio of maximum noise amplitude to the maximum amplitude in wave
output	TODO: Is this implemented?
plot	If TRUE various plots are made to show how noise is added.

**Value**

A list of Wave objects with the required noise added.

---

gs_transcribe	<i>Google Speech API Transcribe</i>
---------------	-------------------------------------

---

**Description**

Wrapper around various Google packages to simplify speech transcription.

**Usage**

```
gs_transcribe(filename, bucket = NULL, ...)
```

**Arguments**

filename	Path to file for analysis
bucket	Storage bucket on Google Cloud for larger files
...	Additional arguments to pass to gl_speech()

**Value**

A gs\_transcribe object containing details of the transcription

**Examples**

```
## Not run:  
gs_transcribe("demo.wav")  
  
## End(Not run)
```

---

labelPadding	<i>Pad labels with interval</i>
--------------	---------------------------------

---

**Description**

Takes labels from Google Speech API transcript and pads the time by a specified number of seconds.

**Usage**

```
labelPadding(t, pad = 0.5, max_t = NULL)
```

**Arguments**

<code>t</code>	Transcript from Google Speech API
<code>pad</code>	Amount of time (in seconds) to add to start and end
<code>max_t</code>	Optional. The duration of the file, so padding does not exceed length of file.

**Value**

A modified Google Speech API transcript object

**Examples**

```
## Not run:
labelPadding(t, pad=2, max_t=duration(wave))

## End(Not run)
```

**labelReduction**

*Combines labels which overlap into single continuous regions*

**Description**

Takes labels from Google Speech API transcript and combines overlapping labels.

**Usage**

```
labelReduction(t)
```

**Arguments**

<code>t</code>	Transcript from Google Speech API
----------------	-----------------------------------

**Value**

A list containing start and end times of speech containing regions

**Examples**

```
## Not run:
labelReduction(t)

## End(Not run)
```

---

ntd	<i>Natural Time Domain</i>
-----	----------------------------

---

### Description

Runs a function on the wave and outputs values in the Natural Time Domain (see Varotsos, Sarlis & Skordas(2011) <doi:10.1007/978-3-642-16449-1>).

### Usage

```
ntd(wave, events, FUN, normalise = FALSE, argument = "wave", ...)
```

### Arguments

wave	A Wave object containing pulses
events	Onset of detected events, e.g. from pulseDetection()
FUN	The function to run
normalise	If TRUE the output is a probability density
argument	If "wave" supplies a weave object to the function, if "vector" supplies the left channel as a numeric vector.
...	Additional arguments to FUN

### Value

A list of outputs form the applied function

---

parseFilename	<i>Parse a filename</i>
---------------	-------------------------

---

### Description

Attempts to extract meaningful information from a filename.

### Usage

```
parseFilename(string)
```

### Arguments

string	A filename
--------	------------

### Value

A list of raw results, plus calculated values for date, time and device.

---

pd_dietrich2004	<i>Pulse detection using Dietrich (2004)</i>
-----------------	--

---

## Description

Detects pulses in a Wave using the method described in Dietrich et al (2004) <doi:10.1016/j.patcog.2004.04.004>.

## Usage

```
pd_dietrich2004(wave, U = 120, gamma = 0.05, alpha = 1.4,
                 scaling = 32, V = 480, psi = 1)
```

## Arguments

wave	A Wave object
U	Window length
gamma	Gamma
alpha	Alpha
scaling	Scaling
V	V Window length
psi	Psi

## Value

A list of input values plus the onset and offset times of pulses

---

pd_simple	<i>Simplified pulse detection using Dietrich (2004)</i>
-----------	---

---

## Description

Detects pulses in a Wave.

## Usage

```
pd_simple(wave, U = 120, gamma = 0.05, alpha = 1.4, scaling = 32,
           V = 480, psi = 1)
```

**Arguments**

wave	A Wave object
U	Window length
gamma	Gamma
alpha	Alpha
scaling	Scaling
V	V Window length
psi	Psi

---

pulseDetection      *Pulse detection*

---

**Description**

Detects pulses in a Wave, defaults to using Dietrich (2004).

**Usage**

```
pulseDetection(wave, method = "simple", ...)
```

**Arguments**

wave	A Wave object containing pulses
method	Which method to use for pulse detection
...	Other arguments to pass to pulse detection function

---

pulseIntervals      *Pulse intervals*

---

**Description**

Used to locate area of no pulses from the results of pulseDetection().

**Usage**

```
pulseIntervals(pulses, nsd = 2)
```

**Arguments**

pulses	The result of a pulseDetection.
nsd	The number of standard deviations each sid of the mean pulse interval to discard

**Value**

A list of onset and offset times for pulses

**rainfallDetection** *Rainfall detection*

### Description

Detects rainfall in a Wave. An uncalibrated version of Bedoya et al (2017) <doi:10.1016/j.ecolind.2016.12.018> is available in this package. The hardRain package can also be accessed via this wrapper.

### Usage

```
rainfallDetection(wave, method = "bedoya2017", ...)
```

### Arguments

wave	A Wave object to detect rainfall in
method	Which rainfall detection method to use ("bedoya2017", "hardRain")
...	Other arguments to pass to rain detection function

### Value

Numeric value from the rianfall detection algorithm chosen.

### Examples

```
## Not run:
rainfallDetection(sheep, method="bedoya2017")
rainfallDetection(sheep, method="hardRain")

## End(Not run)
```

**sDuration** *Sample duration*

### Description

Calculates the time represented by n samples in a Wave.

### Usage

```
sDuration(n = 1, wave = NULL, samp.rate = NULL)
```

### Arguments

n	The number of the samples
wave	A Wave object containing pulses
samp.rate	Integer sampling rate

**Value**

A numeric value in seconds

**Examples**

```
sDuration(n=20, samp.rate=44100)
## Not run:
sDuration(n=20, wave=sheep)'

## End(Not run)
```

---

sheepFrequencyStats    *Sheep frequencyStats*

---

**Description**

The frequencyStats of the sheep data file from the seewave package.

**Usage**

```
sheepFrequencyStats
```

**Format**

An object of class `list` of length 3.

---

soundSpeed                  *Calculate the speed of sound in a medium*

---

**Description**

Given sufficient parameters (i.e. wavelength and frequency, bulk modulus and density) this function calculates the speed of sound.

**Usage**

```
soundSpeed(wl = NULL, f = NULL, bulkModulus = NULL, density = NULL)
```

**Arguments**

wl	Wavelength
f	Frequency
bulkModulus	Bulk modulus
density	Density

soundSpeedMedium      *Get the speed of sound in a medium*

### Description

Provides typical values of the speed of sound in a given medium (air, sea water, freshwater).

### Usage

```
soundSpeedMedium(medium = "air")
```

### Arguments

medium	Propagation medium (default is "air")
--------	---------------------------------------

### Value

Typical value of the speed of sound in m/s for the medium

### Examples

```
soundSpeedMedium("air")
soundSpeedMedium("sea water")
```

soundSpeed\_cramer1993 *Speed of sound in air using Cramer (1993)*

### Description

Calculate the speed of sound in air using the method described in Cramer (1993) <doi:10.1121/1.405827>

### Usage

```
soundSpeed_cramer1993(temp, temp.unit = "C", pressure,
pressure.unit = "kPa", RH, MoleFracCO2 = 400^-6)
```

### Arguments

temp	Temperature
temp.unit	Temperature unit
pressure	Pressure
pressure.unit	Pressure unit
RH	Relative humidity
MoleFracCO2	Mole fraction of CO2

**Value**

Numeric value of the speed of sound in m/s

**Examples**

```
soundSpeed_cramer1993(14, pressure=3, RH=10)
soundSpeed_cramer1993(14, temp.unit="C", pressure=3, pressure.unit="kPa", RH=10)
```

---

**specStats**

*Calculate and plot statistics on a frequency spectrum*

---

**Description**

Given a list of outputs from meanspec generates a plot with the mean shown by a line, and either the minimum/maximum values or one standard deviation shown by a ribbon.

**Usage**

```
specStats(spectra, stats = "minMax", line.col = "black",
ribbon.col = "grey70")
```

**Arguments**

spectra	A list of spectra
stats	Either minMax or sd
line.col	Colour for the line
ribbon.col	Colour for the ribbon

**Value**

A ggplot2 object

---

**ste**

*Short term energy*

---

**Description**

Computes the short term energy of a Wave.

**Usage**

```
ste(wave, method = "dietrich2004", ...)
```

**Arguments**

wave	A Wave object
method	Which method used to calculate the short term energy, by default dietrich2004 to use Dietrich (2004) <doi:10.1016/j.patcog.2004.04.004>.
...	Other arguments to pass to STE function

**Value**

A vector of short term energy values

**Examples**

```
## Not run:
ste(sheep, method="dietrich2004")

## End(Not run)
```

STP

*STP: Standard Temperature and Pressure*

**Description**

Dataset compiled from various sources for differing values of STP.

**Usage**

STP

**Format**

An object of class list of length 2.

subtractSpectra

*Subtract two spectra from seewave*

**Description**

This function takes two spectra from seewave (or equivalent) and subtracts their values. The spectra must have the same bins.

**Usage**

```
subtractSpectra(s1, s2, coerceNegative = "no")
```

**Arguments**

s1	First spectrum
s2	Second spectrum
coerceNegative	Sets any values below zero to zero, accepted values "input", "output" or "both".

**Value**

A spectrum of s1 - s2

**Examples**

```
## Not run:
subtractSpectra(spec1, spec2)
subtractSpectra(spec1, spec2, coerceNegative="both")

## End(Not run)
```

tSamples	<i>Samples per time period</i>
----------	--------------------------------

**Description**

Calculates the number of samples for a given duration of a wave

**Usage**

```
tSamples(time = 1, wave = NULL, samp.rate = NULL)
```

**Arguments**

time	The duration in seconds
wave	A Wave object containing pulses
samp.rate	Integer sampling rate

**Value**

Number of samples

**Examples**

```
tSamples(10, samp.rate=44100)
## Not run:
tSamples(10, wave=sheep)

## End(Not run)
```

validateIsWave	<i>Check an object is a Wave object</i>
----------------	---

### Description

Helper function to test that the input is a Wave object. Will create an error if not.

### Usage

```
validateIsWave(wave)
```

### Arguments

wave	Object to test
------	----------------

windowing	<i>Windowing Function for Wave Objects</i>
-----------	--

### Description

Separates a Wave object into windows of a defined length and runs a function on the window section. Windows may overlap, and the function can make use of 'parallel' package for multicore processing.

### Usage

```
windowing(wave, window.length, window.overlap = 0, bind.wave = TRUE,
          FUN, ..., cluster = NULL)
```

### Arguments

wave	A Wave object
window.length	The lag used to create the A-matrix
window.overlap	A matrix used to code the Duration-Shape pairs
bind.wave	If TRUE and FUN returns wave objects these are combined into a single object
FUN	If TRUE plots the workings of the coding algorithm
...	Additional parameters to FUN
cluster	A cluster form the 'parallel' package for multicore computation

### Examples

```
## Not run:
windowing(wave, window.length=1000, window.overlap=0, bind.wave=TRUE, FUN=noChange)

## End(Not run)
```

---

zeroSpectrum

*Zero spectrum*

---

## Description

This function takes a spectrum from seewave and creates a new zero-valued spectrum with the same structure.

## Usage

```
zeroSpectrum(s1)
```

## Arguments

s1              Spectrum to emulate the structure of.

## Value

A zero-valued spectrum.

## Examples

```
## Not run:  
zeroSpectrum(spec)  
  
## End(Not run)
```

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