

# Package ‘sever’

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**Title** Customise 'Shiny' Disconnected Screens and Error Messages

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**Description** Customise 'Shiny' disconnected screens as well as sanitize error messages to make them clearer and friendlier to the user.

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**Encoding** UTF-8

**LazyData** true

**RoxygenNote** 7.1.0.9000

**Imports** cli, shiny

**URL** <http://sever.john-coene.com/>

**BugReports** <https://github.com/JohnCoene/sever/issues>

**NeedsCompilation** no

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`cleave`*Cleave*

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## Description

Customise error messages.

## Usage

```
cleave(  
  html = NULL,  
  color = NULL,  
  bg_color = NULL,  
  duration = NULL,  
  center_vertical = NULL,  
  center_horizontal = NULL,  
  ids = NULL,  
  session = shiny::getDefaultReactiveDomain()  
)
```

## Arguments

<code>html</code>	Html content to display instead of error messages, if <code>NULL</code> the original message is displayed.
<code>color</code>	Color of error message text.
<code>bg_color</code>	Background color of error message overlay. If <code>NULL</code> will be transparent.
<code>duration</code>	Duration of animation showing the error message, set to <code>0</code> to have none.
<code>center_vertical</code> , <code>center_horizontal</code>	Whether to center the message vertically and horizontally, a boolean.
<code>ids</code>	Ids of elements to apply the cleave to. If <code>NULL</code> applies to all error messages.
<code>session</code>	A valid shiny session.

## Value

None

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`cleave_theme`*Cleave Theme*

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### Description

Define a theme to apply to all subsequent `cleave`.

### Usage

```
cleave_theme(  
  color = "red",  
  bg_color = NULL,  
  duration = 0.1,  
  center_vertical = TRUE,  
  center_horizontal = TRUE  
)
```

### Arguments

<code>color</code>	Color of error message text.
<code>bg_color</code>	Background color of error message overlay. If <code>NULL</code> will be transparent.
<code>duration</code>	Duration of animation showing the error message, set to <code>0</code> to have none.
<code>center_vertical</code>	Whether to center the message vertically and horizontally, a boolean.
<code>center_horizontal</code>	Whether to center the message vertically and horizontally, a boolean.

### Value

`None`

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`dependencies`*Dependnecies*

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### Description

Import dependencies, place this in your shiny UI.

### Usage

```
use_sever()
```

### Value

`shiny::tags` containing the necessary dependencies.

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<code>reload_button</code>	<i>Reload</i>
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## Description

Create a button to reload/reconnect to shiny.

## Usage

```
reload_button(  
  text = "reload",  
  class = c("default", "danger", "info", "success", "warning")  
)  
  
reload_link(  
  text = "reload",  
  class = c("default", "danger", "info", "success", "warning")  
)  
  
f7_reload_button(text = "reload", color = "#000")
```

## Arguments

<code>text</code>	The text to use on the button.
<code>class</code>	The class to apply to the button.
<code>color</code>	Color of button.

## Value

A button or link in the form of shiny::tags.

## Functions

- `reload_button` - Returns a button.
- `reload_link` - Returns a link.
- `f7_reload_button` - A reload button for shinyMobile.

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sever	<i>Sever</i>
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## Description

Customise the Shiny disconnected screen.

## Usage

```
sever(  
  html = sever_default(),  
  color = "#fff",  
  opacity = 1,  
  bg_color = "#333e48",  
  bg_image = NULL,  
  session = shiny::getDefaultReactiveDomain(),  
  box = FALSE  
)
```

## Arguments

html	Shiny tags to use as content for the disconnected screen, generally shiny::tagList().
opacity	Opacity of background.
bg_color, color	Background color, color of text.
bg_image	Background image to use.
session	A valid shiny session.
box	Set to TRUE to enclose the html in a box.

## Value

None

## Examples

```
library(shiny)  
  
ui <- fluidPage(  
  use_sever(),  
  h1("sever")  
)  
  
server <- function(input, output){  
  sever(  
    tagList(  
      h1("Whoops"),  
      reload_button()
```

```

        )
    )
}

if(interactive())
  shinyApp(ui, server)

```

**sever\_default**            *Default Sever Screen*

### Description

The default sever screen for convenience.

### Usage

```

sever_default(
  title = "Whoops!",
  subtitle = "You have been disconnected",
  button = "Reload",
  button_class = "default"
)

```

### Arguments

<b>title, subtitle</b>	Title and subtitle to display.
<b>button</b>	Text to display on button, passed to <a href="#">reload_button</a> .
<b>button_class</b>	Class of button, passed to <a href="#">reload_button</a> .

### Value

`shiny::tags.`

**using\_golem**            *Uses Golem*

### Description

Checks if uses golem.

### Usage

```

uses_golem()
runs_golem()

```

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