

Package ‘pixels’

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Type Package

Title Tools for Working with Image Pixels

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Description Provides tools to show and draw image pixels using 'HTML' widgets and 'Shiny' applications. It can be used to visualize the 'MNIST' dataset for handwritten digit recognition or to create new image recognition datasets.

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URL <https://github.com/javierluraschi/pixels>

BugReports <https://github.com/javierluraschi/pixels/issues>

Encoding UTF-8

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Depends R (>= 3.1.2)

Imports htmlwidgets, shiny, miniUI

Suggests testthat

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pixels-package

Tools for Working with Image Pixels

Description

This package provides tools to show and draw image pixels using 'HTML' widgets and 'Shiny' applications.

Details

This package can be used to: Visualize the 'MNIST' dataset for handwritten digit recognition, create simple test cases for image classification, or to create new datasets by building a 'Shiny' applicaiton that enables many users to capture images for supervised learning.

Author(s)

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Other contributors:

- RStudio [copyright holder]

See Also

Useful links:

- <https://github.com/javierluraschi/pixels>
- Report bugs at <https://github.com/javierluraschi/pixels/issues>

get_pixels

Gets Pixels

Description

Creates an ShinyGadget to retrieve pixels.

Usage

```
get_pixels(pixels = NULL, grid = c(28, 28), size = c(250, 250),  
brush = matrix(c(0, 0.5, 0.8, 0.5, 0, 0.5, 1, 1, 1, 0.5, 0.8, 1, 1, 1, 0.8,  
0.5, 1, 1, 1, 0.5, 0, 0.5, 0.8, 0.5, 0), 5, 5), params = list(fill =  
list(color = "#555555"), grid = list(color = "#EEEEEE")))
```

Arguments

pixels	The pixels to render as a 1-dimensional vector, row-first order expected.
grid	The grid dimensions specified as a vector.
size	The canvas dimensions specified as a vector.
brush	The brush specified as a matrix.
params	A set of parameters to customize the visual appearance. #’ @examples library(pixels) if (interactive()) get_pixels()

shiny_pixels_output *Shiny Widget Output*

Description

Provides a Shiny Widget for Output.

Usage

```
shiny_pixels_output(outputId, width = "100%", height = "400px")
```

Arguments

outputId	The identifier for this widget.
width	The width for this widget.
height	The height for this widget.

Examples

```
library(shiny)

ui <- fluidPage(
  tags$head(
    tags$style(HTML("
      #pixels {
        height: 270px !important;
        margin-top: 10px;
      }
    "))
  ),
  titlePanel("Digit Capture Application"),
  textOutput("prompt"),
  shiny_pixels_output("pixels"),
  actionButton("captureDigit", "Capture")
)

server <- function(input, output) {
```

```
output$pixels <- shiny_render_pixels(  
  show_pixels()  
)  
  
digit <- reactiveVal(floor(runif(1, 1, 10)))  
output$prompt <- renderText(paste0("Please draw number ", digit(), ":"))  
  
observeEvent(input$captureDigit, {  
  digit_path <- file.path("digits", digit())  
  if (!dir.exists(digit_path)) dir.create(digit_path, recursive = TRUE)  
  saveRDS(input$pixels, paste0(digit_path, "/", as.numeric(Sys.time()), ".rds"))  
  
  digit(floor(runif(1, 1, 10)))  
  output$pixels <- shiny_render_pixels(  
    show_pixels()  
  )  
})  
}  
  
if (interactive()) {  
  shinyApp(ui = ui, server = server)  
}
```

shiny_render_pixels *Shiny Widget Render*

Description

Renders the Shiny Widget.

Usage

```
shiny_render_pixels(expr, env = parent.frame(), quoted = FALSE)
```

Arguments

expr	The expr for shinyRenderWidget.
env	The env for shinyRenderWidget.
quoted	The quoted for shinyRenderWidget.

See Also

[shiny_pixels_output()] for an example of using this function within a 'Shiny' application.

`show_pixels`*Show Pixels*

Description

Creates an HTMLWidget to show pixels.

Usage

```
show_pixels(pixels = NULL, grid = c(28, 28), size = c(250, 250),
  brush = matrix(c(0, 0.5, 0.8, 0.5, 0, 0.5, 1, 1, 1, 0.5, 0.8, 1, 1, 1, 0.8,
  0.5, 1, 1, 1, 0.5, 0, 0.5, 0.8, 0.5, 0), 5, 5), params = list(fill =
  list(color = "#555555"), grid = list(color = "#EEEEEE")))
```

Arguments

<code>pixels</code>	The pixels to render as a 1-dimensional vector, row-first order expected.
<code>grid</code>	The grid dimensions specified as a <code>c(width, height)</code> vector.
<code>size</code>	The canvas dimensions specified as a <code>c(width, height)</code> vector.
<code>brush</code>	The brush specified as a matrix.
<code>params</code>	A set of parameters to customize the visual appearance.

Examples

```
library(pixels)
show_pixels(
  round(runif(400, 0, 1)),
  grid = c(40, 10),
  size = c(800, 200),
  params = list(fill = list(color = "#FF3388"))
)
```

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