

# Package ‘mindr’

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**Title** Convert Files Between Markdown or R Markdown Files and Mind Maps

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**Depends** R (>= 3.0.0)

**Imports** htmlwidgets, knitr, jsonlite, data.tree

## Suggests

**Description** Convert Markdown (‘.md’) or R markdown (‘.Rmd’) files into mind map widgets or files (‘.mm’), and vice versa. ``FreeMind`` mind map (‘.mm’) files can be opened by or imported to common mindmap software such as ‘FreeMind’ (<[http://freemind.sourceforge.net/wiki/index.php/Main\\_Page](http://freemind.sourceforge.net/wiki/index.php/Main_Page)>) and ‘XMind’ (<<http://www.xmind.net>>).

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**URL** <https://github.com/pzhaonet/mindr>

**BugReports** <https://github.com/pzhaonet/mindr/issues>

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count_space	<i>Count the spaces between two given strings</i>
-------------	---

---

### **Description**

Count the spaces between two given strings

### **Usage**

```
count_space(mychar , sep)
```

### **Arguments**

mychar	The character to check.
sep	character for separation.

### **Value**

character as title with '#' inserted.

---

dir2	<i>Convert a folder structure into a mindmap by using the 'tree' command.</i>
------	---

---

### Description

Convert a folder structure into a mindmap by using the 'tree' command.

### Usage

```
dir2(  
  path = getwd(),  
  savefile = TRUE,  
  savefilename = "mindr.mm",  
  output = c("mm", "txt", "md", "Rmd"),  
  backup = TRUE,  
  dir_files = FALSE  
)
```

### Arguments

path	character. the path of the folder.
savefile	logical. Whether to save the output as a file.
savefilename	character. Valid when savefile == TRUE.
output	a file with the folder structure.
backup	logical. Whether the existing target file, if any, should be saved as backup.
dir_files	logical. Whether to display files besides folders.

### Details

For Linux OS and mac OS, the 'tree' command must be pre-installed.

- Linux: `sudo apt-get install tree`
- mac: install **Homebrew** first. Then in the terminal: `brew install tree`.

### Value

a mindmap file, which can be viewed by common mindmap software, such as 'FreeMind' ([http://freemind.sourceforge.net/wiki/index.php/Main\\_Page](http://freemind.sourceforge.net/wiki/index.php/Main_Page)) and 'XMind' (<http://www.xmind.net>).

---

dir4	<i>Convert a folder structure into a mindmap (using the data.tree package for non-windows os).</i>
------	--

---

### Description

Convert a folder structure into a mindmap (using the data.tree package for non-windows os).

### Usage

```
dir4(
  path = getwd(),
  savefile = TRUE,
  savefilename = "mindr.mm",
  output = c("mm", "txt", "md", "Rmd"),
  backup = TRUE,
  dir_files = FALSE
)
```

### Arguments

path	character. the path of the folder.
savefile	logical. Whether to save the output as a file.
savefilename	character. Valid when savefile == TRUE.
output	a file with the folder structure.
backup	logical. Whether the existing target file, if any, should be saved as backup.
dir_files	logical. Whether to display files besides folders.

### Value

a mindmap file, which can be viewed by common mindmap software, such as 'FreeMind' ([http://freemind.sourceforge.net/wiki/index.php/Main\\_Page](http://freemind.sourceforge.net/wiki/index.php/Main_Page)) and 'XMind' (<http://www.xmind.net>).

---

get_body	<i>get the body out of given strings</i>
----------	--

---

### Description

get the body out of given strings

### Usage

```
get_body(pattern = "^#[^ ]*", text)
```

**Arguments**

pattern	The definition of the body text
text	the given strings

**Value**

integer. the index of the body text in the given strings.

---

get_eqloc	<i>Get the index of equations in a string vector</i>
-----------	--

---

**Description**

Get the index of equations in a string vector

**Usage**

```
get_eqloc(eq_begin, eq_end)
```

**Arguments**

eq_begin	the beginning index of an equation
eq_end	the end index of an equation

**Value**

a index vector

---

get_filename_ext	<i>#' Get the folder name of a given complete path #' #' @param path The complete path #' #' @return The folder name #' get_foldername &lt;- function(path) foldername &lt;- strsplit(path, '[\\]')[[1]] return(foldername[length(foldername)]) get the file name extension [\\]: R:/%5C%5C%5C [1]: R:1 [length(foldername)]: R:length(foldername)</i>
------------------	--

---

**Description**

#' Get the folder name of a given complete path #' #' @param path The complete path #' #' @return The folder name #' get\_foldername <- function(path) foldername <- strsplit(path, '\\')[[1]] return(foldername[length(foldername)])

get the file name extension

[\\]: R:/%5C%5C%5C [1]: R:1 [length(foldername)]: R:length(foldername)

**Usage**

```
get_filename_ext(filename)
```

**Arguments**

filename            character, the file name

**Value**

character, the file name extension

---

get_heading	<i>get the headings out of given strings</i>
-------------	--

---

**Description**

get the headings out of given strings

**Usage**

```
get_heading(pattern = "^#+ ", text)
```

**Arguments**

pattern            The definition of the headings  
text                the given strings

**Value**

integer. the index of the headings in the given strings.

---

get_heading2	<i>get the headings out of given strings</i>
--------------	--

---

**Description**

get the headings out of given strings

**Usage**

```
get_heading2(pattern = "^#= #+ ", text)
```

**Arguments**

pattern            The definition of the headings  
text                the given strings

**Value**

integer. the index of the headings in the given strings.

---

<code>get_heading3</code>	<i>get the headings out of given strings</i>
---------------------------	--

---

**Description**

get the headings out of given strings

**Usage**

```
get_heading3(pattern = "^#' #+ ", text)
```

**Arguments**

<code>pattern</code>	The definition of the headings
<code>text</code>	the given strings

**Value**

integer. the index of the headings in the given strings.

---

<code>list2heading</code>	<i>convert list to heading</i>
---------------------------	--------------------------------

---

**Description**

convert list to heading

**Usage**

```
list2heading(text)
```

**Arguments**

<code>text</code>	the given strings
-------------------	-------------------

**Value**

integer. the index of the headings in the given strings.

markmap

*Create a markmap widget***Description**

This function, modified from <https://github.com/seifer08ms/Rmarkmap>, creates a markmap widget using htmlwidgets. The widget can be rendered on HTML pages generated from R Markdown, Shiny, or other applications.

**Usage**

```
markmap(
  root = NA,
  input = c(".md", ".Rmd", ".mm"),
  path = ".",
  remove_curly_bracket = FALSE,
  width = NULL,
  height = NULL,
  elementId = NULL,
  options = markmapOption(preset = "colorful"),
  bookdown_style = TRUE,
  method = c("regexpr", "pandoc")
)
```

**Arguments**

root	character. a string displayed as the root of the mind map
input	character, The format of the input files
path	character. The path of the folder which contains the input file(s).
remove_curly_bracket	logical. Whether to remove #ID in the headers of the markdown file (usually in a 'bookdown' <a href="https://github.com/rstudio/bookdown">https://github.com/rstudio/bookdown</a> project).
width	the width of the markmap
height	the height of the markmap
elementId	character.
options	the markmap options
bookdown_style	logical. whether the markdown files are in bookdown style, i.e. index.Rmd at the beginning, # (PART), # (APPENDIX) and # References as an upper level of normal # title
method	"regexpr" uses regular expressions, 'pandoc' uses pandoc to find the headings.

**Value**

A HTML widget object rendered from a given document.



**Examples**

```
path <- system.file("examples/md", package = "mindr")
markmap(path = path)
markmap(path = path, remove_curly_bracket = TRUE)
```

---

markmapOption	<i>Options for markmap creation</i>
---------------	-------------------------------------

---

**Description**

This function is taken from <https://github.com/seifer08ms/Rmarkmap>.

**Usage**

```
markmapOption(
  preset = NULL,
  nodeHeight = 20,
  nodeWidth = 180,
  spacingVertical = 10,
  spacingHorizontal = 120,
  duration = 750,
  layout = "tree",
  color = "gray",
  linkShape = "diagonal",
  renderer = "boxed",
  ...
)
```

**Arguments**

preset	the name of built-in theme for markmap. If present, any other parameters will be ignored.
nodeHeight	the height of nodes in the markmap.
nodeWidth	the width of nodes in the markmap.
spacingVertical	space of vertical.
spacingHorizontal	space of horizontal.
duration	duration time for animation.
layout	layout mode of makrmap. Currently, only 'tree' is accepted.
color	color of markmap. A character color value ,either 'gray' or a categorical colors including 'category10', 'category20', 'category20b' and 'category20c'.
linkShape	link shape of markmap. A character value, either 'diagonal' or 'bracket'.
renderer	rendered shaped of markmap. A character value ,either 'basic' or 'boxed'.
...	other options.

**Details**

Currently, markmap have 'default' and 'colorful' themes. 'colorful' themes have three different parameters from default themes: nodeHeight: 10, renderer: 'basic', color: 'category20'

**Functions**

- markmapOption: Options for markmap creation

**See Also**

<https://github.com/dundalek/markmap/blob/master/lib/view.mindmap.js> for details.

**Examples**

```
path <- system.file('examples/md', package = 'mindr')
markmap(path = path, remove_curly_bracket = TRUE,
  options = markmapOption(preset = 'colorful')) # 'colorful' theme
markmap(path = path, remove_curly_bracket = TRUE,
  options = markmapOption(color = 'category20b',
    linkShape = 'bracket')) # 'colorful' theme
markmap(path = path, remove_curly_bracket = TRUE,
  options = markmapOption(color = 'category20b',
    linkShape = 'diagonal',
    renderer = 'basic')) # 'colorful' theme
```

---

 markmapOutput

*Shiny bindings for markmap*


---

**Description**

Output function for using markmap within Shiny applications and interactive Rmd documents. This function is taken from <https://github.com/seifer08ms/Rmarkmap>.

**Usage**

```
markmapOutput(outputId, width = "100%", height = "400px")
```

**Arguments**

outputId	output variable to read from
width	Must be a valid CSS unit (like '100%', '400px', 'auto') or a number, which will be coerced to a string and have 'px' appended.
height	See 'width'.

---

md2mm *Convert markdown or rmarkdown files to mindmap files.*

---

## Description

Convert markdown or rmarkdown files to mindmap files.

## Usage

```
md2mm(
  pattern = "*.[R]*md$",
  title = NA,
  path = ".",
  remove_curly_bracket = FALSE,
  savefile = TRUE,
  savefilename = NA,
  backup = TRUE,
  bookdown_style = TRUE,
  keep_eq = FALSE,
  method = c("regexpr", "pandoc"),
  include_list = FALSE
)
```

## Arguments

pattern	an optional regular expression for filtering the input files. See <code>help(dir)</code> .
title	character. The title of the output file.
path	character. The path of the folder which contains the input file(s).
remove_curly_bracket	logical. Whether to remove #ID in the headers of the markdown file (usually in a 'bookdown' <a href="https://github.com/rstudio/bookdown">https://github.com/rstudio/bookdown</a> project).
savefile	logical. Whether to save the output as a file.
savefilename	character. Valid when <code>savefile == TRUE</code> .
backup	logical. Whether the existing target file, if any, should be saved as backup.
bookdown_style	logical. whether the markdown files are in bookdown style, i.e. index.Rmd at the beginning, # (PART), # (APPENDIX) and # References as an upper level of normal # title
keep_eq	logical. whether to keep LaTeX equations.
method	"regexpr" uses regular expressions, 'pandoc' uses pandoc to find the headings.
include_list	logical. whether to convert unnumbered lists into headings.

## Value

a mindmap file, which can be viewed by common mindmap software, such as 'FreeMind' ([http://freemind.sourceforge.net/wiki/index.php/Main\\_Page](http://freemind.sourceforge.net/wiki/index.php/Main_Page)) and 'XMind' (<http://www.xmind.net>).

## Examples

```
path <- system.file("examples/md", package = "mindr")
# md2mm(path = path) md2mm(path = path, remove_curly_bracket = TRUE)
```

---

md2r

*Convert .md or .Rmd files into a .R script*

---

## Description

Convert .md or .Rmd files into a .R script

## Usage

```
md2r(
  filepattern = "*.[R]*md$",
  path = ".",
  savefilename = NA,
  backup = TRUE,
  heading = " -----",
  body = "#"
)
```

## Arguments

filepattern	the pattern of the file names
path	the path of the folder which contains the .Rmd or .md files
savefilename	the destined file name
backup	logical. whether backup the existent file
heading	the indicator of the headings
body	the indicator of the body text

## Value

a .R script

## Examples

```
path <- system.file("examples/md", package = "mindr")
# md2r(path = path)
```

---

mdtxt2mmtxt	<i>Convert markdown text to mindmap text.</i>
-------------	---

---

**Description**

Convert markdown text to mindmap text.

**Usage**

```
mdtxt2mmtxt(title = "my title", mdtxt = "", keep_eq = FALSE)
```

**Arguments**

title	character. The title of the output file.
mdtxt	character. The markdown text to convert.
keep_eq	logical. whether to keep LaTeX equations.

**Value**

a mindmap text.

**Examples**

```
mdtxt2mmtxt(mdtxt = c("# Chapter 1", "## Section 1.1", "## Section 1.2"))
```

---

mm	<i>Convert between .R, .Rmd, .mm according to the given file names, and create a markmap widget</i>
----	---

---

**Description**

Convert between .R, .Rmd, .mm according to the given file names, and create a markmap widget

**Usage**

```
mm(
  from = NULL,
  to = NULL,
  type = c("file", "text", "dir"),
  root = NA,
  show_files = TRUE,
  remove_curly_bracket = TRUE,
  bookdown_style = TRUE,
  widget_name = NA,
  width = NULL,
```

```

height = NULL,
elementId = NULL,
options = markmapOption(preset = "colorful"),
method = c("regexpr", "pandoc"),
include_list = FALSE
)

```

## Arguments

from	character. The path of the input file, or the input markdown text, or the path to the directory. Dependent on 'type'.
to	character. The path of the output file.
type	character. The type of the input. If type == 'dir' and the OS is LinUx, the 'tree' command must be pre-installed: <code>sudo apt-get install tree</code> .
root	character. a string displayed as the root of the mind map
show_files	logical. Whether to show files in a directory. Only valid when type == 'dir'.
remove_curly_bracket	logical. Whether to remove #ID in the headers of the markdown file (usually in a 'bookdown' <a href="https://github.com/rstudio/bookdown">https://github.com/rstudio/bookdown</a> project).
bookdown_style	logical. whether the markdown files are in bookdown style, i.e. index.Rmd at the beginning, # (PART), # (APPENDIX) and # References as an upper level of normal # title
widget_name	The file name of the html widget to save.
width	the width of the markmap
height	the height of the markmap
elementId	character.
options	the markmap options
method	"regexpr" uses regular expressions, 'pandoc' uses pandoc to find the headings.
include_list	logical. whether to convert unnumbered lists into headings.

## Details

For LinUx OS and mac OS, the 'tree' command must be pre-installed before using 'show\_files = FALSE'.

- Linux: `sudo apt-get install tree`
- mac: install [Homebrew](#) first. Then in the terminal: `brew install tree`.

## Value

A HTML widget object rendered from a given document.

## Examples

```
## Not run:
### text -> widget
input <- c("# Chapter 1", "## Section 1.1", "## Section 1.2", "# Chapter 2")
mm(from = input, type = "text", root = "mindr")

### directory -> widget input <- paste0(.libPaths(), '/mindr')[1] mm(from = input,
### type = 'dir') mm(from = input, type = 'dir', widget_name = 'mindrtest.html')
### directory -> mm mm(from = input, type = 'dir', to = 'test.mm') directory -> md
### mm(from = input, type = 'dir', to = 'test.md') directory -> txt mm(from =
### input, type = 'dir', to = 'test.txt')

### Rmd -> widget input <- system.file('examples/r/rmd2r.Rmd', package = 'mindr')
### mm(from = input, type = 'file', root = 'mindr') Rmd -> r mm(from = input, type
### = 'file', root = 'mindr', to = 'test.r') Rmd -> mm mm(from = input, type =
### 'file', root = 'mindr', to = 'test.mm')

### mm -> widget input <- system.file('examples/mm/bookdownplus.mm', package =
### 'mindr') mm(from = input, type = 'file', root = 'mindr') mm -> Rmd mm(from =
### input, type = 'file', root = 'mindr', to = 'test.Rmd') mm -> r mm(from = input,
### type = 'file', root = 'mindr', to = 'test.r')

### r -> widget input <- system.file('examples/r/r2rmd.R', package = 'mindr')
### mm(from = input, type = 'file', root = 'mindr') r -> Rmd mm(from = input, type
### = 'file', root = 'mindr', to = 'test.Rmd') r -> mm mm(from = input, type =
### 'file', root = 'mindr', to = 'test.mm')

### The outline of the book Learning R input <-
### system.file('examples/xuer/xuer.md', package = 'mindr') mm(from = input, type =
### 'file', root = 'Learning R', to = 'learningr.mm')

## End(Not run)
```

---

mm2md

---

*Convert a mind map (.mm) into markdown headers.*


---

## Description

Convert a mind map (.mm) into markdown headers.

## Usage

```
mm2md(
  pattern = "*.mm$",
  path = ".",
  savefile = TRUE,
  savefilename = "mindr.md",
  backup = TRUE
)
```

**Arguments**

pattern	an optional regular expression for filtering the input files. See <code>help(dir)</code> .
path	character. The path of the folder which contains the input file(s).
savefile	logical. Whether to save the output as a markdown file.
savefilename	character. Valid when <code>savefile == TRUE</code> .
backup	logical. Whether the existing target file, if any, should be saved as backups.

**Value**

a vector of strings showing outline of a markdown document or book.

**Examples**

```
path <- system.file("examples/mm", package = "mindr")
# mm2md(path = path)
```

---

mm2r

---

*Convert .mm into a .R script*


---

**Description**

Convert .mm into a .R script

**Usage**

```
mm2r(
  filepattern = "*.mm$",
  path = ".",
  savefile = TRUE,
  savefilename = NA,
  backup = TRUE,
  heading = " -----"
)
```

**Arguments**

filepattern	the pattern of the file names
path	the path of the folder which contains the .Rmd or .md files
savefile	logical. Whether to save the output as a file.
savefilename	the destined file name
backup	logical. whether backup the existent file
heading	the indicator of the headings



**Value**

a .R script

**Examples**

```
path <- system.file("examples/mm", package = "mindr")
# mm2r(path = path)
```

---

outline

*Extract headers of markdown or rmarkdown files as an outline.*

---

**Description**

Extract headers of markdown or rmarkdown files as an outline.

**Usage**

```
outline(
  pattern = "*.[R]*md",
  path = ".",
  remove_curly_bracket = FALSE,
  savefile = TRUE,
  savefilename = "outline.md",
  backup = TRUE,
  bookdown_style = TRUE,
  keep_eq = FALSE,
  method = c("regexpr", "pandoc"),
  include_list = FALSE
)
```

**Arguments**

pattern	an optional regular expression for filtering the input files. See <code>help(dir)</code> .
path	character. The path of the folder which contains the input file(s).
remove_curly_bracket	logical. Whether to remove #ID in the headers of the markdown file (usually in a 'bookdown' <a href="https://github.com/rstudio/bookdown">https://github.com/rstudio/bookdown</a> project).
savefile	logical. Whether to save the output as a markdown file.
savefilename	character. Valid when <code>savefile == TRUE</code> .
backup	logical. Whether the existing target file, if any, should be saved as backups.
bookdown_style	logical. whether the markdown files are in bookdown style, i.e. <code>index.Rmd</code> at the beginning, <code># (PART)</code> , <code># (APPENDIX)</code> and <code># References</code> as an upper level of normal <code># title</code>
keep_eq	logical. whether to keep LaTeX equations.
method	"regexpr" uses regular expressions, 'pandoc' uses pandoc to find the headings.
include_list	logical. whether to convert unnumbered lists into headings.

**Value**

a vector of strings showing outline of a markdown document or book.

**Examples**

```
path <- system.file("examples/md", package = "mindr")
# outline(path = path) outline(path = path, remove_curly_bracket = TRUE)
```

---

r2md

*Convert .R scripts into a .md/.Rmd file*

---

**Description**

Convert .R scripts into a .md/.Rmd file

**Usage**

```
r2md(
  filepattern = "*.R$",
  path = ".",
  savefilename = NA,
  backup = TRUE,
  body = "' #' "
)
```

**Arguments**

filepattern	the pattern of the script file names
path	the path of the folder which contains the .R scripts
savefilename	the destined file name
backup	logical. whether backup the existent file
body	the indicator of the body text

**Value**

a markdown file

**Examples**

```
# r2md()
```

---

r2mm *Convert .R scripts into a .mm file*

---

**Description**

Convert .R scripts into a .mm file

**Usage**

```
r2mm(  
  filepattern = "*.R$",  
  path = ".",  
  title = NA,  
  savefile = TRUE,  
  savefilename = NA  
)
```

**Arguments**

filepattern	the pattern of the script file names
path	the path of the folder which contains the .R scripts
title	title of the mindmap
savefile	logical. Whether to save the output as a file.
savefilename	the destined file name

**Value**

an mindmap file

**Examples**

```
path <- system.file("examples/r", package = "mindr")  
# r2mm(path = path)
```

---

r2rmd *Convert .R scripts into a .Rmd file*

---

**Description**

Convert .R scripts into a .Rmd file

**Usage**

```
r2rmd(filepattern = "*.R$", savefile = TRUE, path = ".", savefilename = NA)
```

**Arguments**

filepattern	the pattern of the script file names
savefile	logical. Whether to save the output as a file.
path	the path of the folder which contains the .R scripts
savefilename	the destined file name

**Value**

an R markdown file

**Examples**

```
path <- system.file("examples/r", package = "mindr")
# r2rmd(path = path)
```

---

rename2

*Rename a file automatically with a time stamp*

---

**Description**

Rename a file automatically with a time stamp

**Usage**

```
rename2(filename, connect = "-")
```

**Arguments**

filename	character.
connect	the connecting character in the time stamp

**Value**

a new file name

---

renderMarkmap	<i>Shiny bindings for markmap</i>
---------------	-----------------------------------

---

**Description**

Render function for using markmap within Shiny applications and interactive Rmd documents. This function is taken from <https://github.com/seifer08ms/Rmarkmap>.

**Usage**

```
renderMarkmap(expr, env = parent.frame(), quoted = FALSE)
```

**Arguments**

expr	An expression that generates a markmap
env	The environment in which to evaluate expr.
quoted	Is expr a quoted expression (with quote())? This is useful if you want to save an expression in a variable.

---

rmd2r	<i>Convert .md or .Rmd files into a .R script</i>
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**Description**

Convert .md or .Rmd files into a .R script

**Usage**

```
rmd2r(
  filepattern = "*.[R]*md$",
  path = ".",
  savefile = TRUE,
  savefilename = NA,
  backup = TRUE,
  heading = " -----",
  chunkheading = FALSE
)
```

**Arguments**

filepattern	the pattern of the file names
path	the path of the folder which contains the .Rmd or .md files
savefile	logical. Whether to save the output as a file.
savefilename	the destined file name

backup           logical. whether backup the existent file  
 heading          the indicator of the headings  
 chunkheading    logical. whether treat chunk options as headings (ending with —)

**Value**

a .R script

**Examples**

```
path <- system.file("examples/r", package = "mindr")
# rmd2r(path = path)
```

---

rmvcode	<i>check whether a digital number is within a given range</i>
---------	---

---

**Description**

check whether a digital number is within a given range

**Usage**

```
rmvcode(index, loc)
```

**Arguments**

index           integer. a row number in a markdown file  
 loc             integer vector. the row numbers of the code block indicator, e.g. triple backticks

**Value**

logical.

---

tree	<i>Draw a mindmap of a directory</i>
------	--------------------------------------

---

**Description**

Draw a mindmap of a directory

**Usage**

```
tree(  
  from = ".",  
  to = NULL,  
  root = NA,  
  show_files = FALSE,  
  widget_name = NA,  
  width = NULL,  
  height = NULL,  
  elementId = NULL,  
  options = markmapOption(preset = "colorful")  
)
```

**Arguments**

from	character. The path to the directory.
to	character. The path of the output file.
root	character. a string displayed as the root of the mind map
show_files	logical. Whether to show files in a directory.
widget_name	The file name of the html widget to save.
width	the width of the markmap
height	the height of the markmap
elementId	character.
options	the markmap options

**Value**

A HTML widget object rendered from a given document.

**Examples**

```
## Not run:  
tree()  
input <- system.file(package = "mindr")  
tree(input)  
tree(input, root = "mindr", show_files = TRUE)  
tree(input, root = "mindr", show_files = TRUE, to = "mindr.mm")  
tree(input, root = "mindr", show_files = TRUE, to = "mindr.md")  
tree(input, root = "mindr", show_files = TRUE, to = "mindr.txt")  
  
## End(Not run)
```

---

`tree2mm`*Convert a directory tree to a mindmap file.*

---

## Description

Convert a directory tree to a mindmap file.

## Usage

```
tree2mm(  
  tree,  
  savefile = TRUE,  
  savefilename = "mindr",  
  backup = TRUE,  
  n_root = 1  
)
```

## Arguments

<code>tree</code>	character. The directory tree.
<code>savefile</code>	logical. Whether to save the output as a file.
<code>savefilename</code>	character. Valid when <code>savefile == TRUE</code> .
<code>backup</code>	logical. Whether the existing target file, if any, should be saved as backup.
<code>n_root</code>	numeric. Which element is the root of the tree.

## Value

a mindmap file, which can be viewed by common mindmap software, such as 'FreeMind' ([http://freemind.sourceforge.net/wiki/index.php/Main\\_Page](http://freemind.sourceforge.net/wiki/index.php/Main_Page)) and 'XMind' (<http://www.xmind.net>).

## Examples

```
et2 <- c("/Root name", "/Path A", "/Path A/Product A", "/Path A/Product A/Process A",  
  "/Path A/Product A/Process A/Step A", "/Path A/Product A/Process A/Step A/Record 1",  
  "/Path A/Product A/Process A/Step A/Record 1/Analyses",  
  "/Path A/Product A/Process A/Step A/Record 1/Analyses/Object 1",  
  "/Path A/Product A/Process A/Step A/Record 1/Analyses/Object 1/Type: data source",  
  "/Path A/Product A/Process A/Step A/Record 1/Analyses/Object 1/Version: 3",  
  "/Path A/Product A/Process A/Step A/Record 1/Analyses/Object 2",  
  "/Path A/Product A/Process A/Step A/Record 1/Analyses/Object 3",  
  "/Path A/Product A/Process A/Step A/Record 1/Setup Parts",  
  "/Path A/Product A/Process A/Step A/Record 1/Setup Parts/Par 1",  
  "/Path A/Product A/Process A/Step A/Record 1/Setup Parts/Par 2",  
  "/Path A/Product A/Process A/Step A/Record 1/Setup Parts/Par 3",  
  "/Path B", "/Path C")  
# tree2mm(et2)
```



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writeLines2	<i>Write txt files avoiding overwriting existent files.</i>
-------------	---

---

**Description**

Write txt files avoiding overwriting existent files.

**Usage**

```
writeLines2(text, filename, backup = TRUE)
```

**Arguments**

text	The text to write.
filename	The destined file name
backup	Logical.

**Value**

a txt file

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