

Package ‘lpmodeler’

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Title Modeler for linear programs (LP) and mixed integer linear
programs (MILP)

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Author Cyrille Szymanski <cnszym@gmail.com> [aut]

Maintainer Cyrille Szymanski <cnszym@gmail.com>

Description lpmodeler is a set of user-friendly functions to simplify the modelling of linear pro-
grams (LP) and mixed integer programs (MIP). It provides a unified interface compati-
ble with optimization packages: Rsymphony.

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NeedsCompilation no

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R topics documented:

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lpmodeler-package

Modeler for linear programs (LP) and mixed integer programs (MIP)

Description

`lpmodeler` is a set of user-friendly functions to simplify the modelling of linear programs (LP) and mixed integer programs (MIP). It provides a unified interface compatible with optimization packages: Rsymphony.

Details

TODO

Author(s)

Cyrille Szymanski <cnszym@gmail.com>

References

TODO: Papers, books

See Also

TODO: R packages TODO: other software

Examples

TODO

addConstraint

Add a new constraint to a LP or MIP

Description

`addConstraint` creates a new constraint ($<$, $>$, \leq , \geq , $=$) and adds it to a linear program (LP) or mixed integer program (MIP) represented by an object of class `lpmodeler`.

Usage

```
addConstraint(p, sense, rhs, coefs = NULL, name = NULL)
```

Arguments

| | |
|-------|--|
| p | an object of class lpmodeler |
| sense | sense of the constraint (<, >, <=, >=, == or !=) |
| rhs | right hand side of the constraint |
| coefs | optional coefficients of the variables in the left hand side of the constraint |
| name | an optional string to name the new constraint |

Details

TODO

Value

An object of class lpmodeler.

Author(s)

Cyrille Szymanski <cnszym at gmail.com>

See Also

TODO

Examples

```

p <- newProblem()

# add variables x and y
p <- addVariable(p, "C", 5, "x")
p <- addVariable(p, "C", 4, "y")

# add the constraint: x + 2y >= 5
p <- addConstraint(p, ">=", 5, c(1, 2), name = "x+2y greater or equal than 5")

# add the empty constraint: <= 10
p <- addConstraint(p, "<=", 10, name = "less or equal than 10")

```

addVariable

*Add a new variable to a LP or MIP***Description**

addVariable creates a new variable (continuous, integer or binary) and adds it to a linear program (LP) or mixed integer program (MIP) represented by an object of class lpmodeler.

Usage

```
addVariable(p, t = c("C", "I", "B"), o = 0, name = NULL)
```

Arguments

- p an object of class lpmodeler
- t type of the variable to create, C = continuous (default), I = integer, B = binary
- o numeric value representing the coefficient of the variable in the objective function (objective point), 0 by default
- name an optional string to name the new variable

Details

TODO

Value

An object of class lpmodeler.

Author(s)

Cyrille Szymanski <cnszym at gmail.com>

See Also

TODO

Examples

```

p <- newProblem()

# add an integer variable called x to the
# problem, and set its coefficient in the
# objective function to a value of 5.
p <- addVariable(p, "I", 5, "x")

```

checkDims

*Check the consistency of the dimensions of a LP or MIP***Description**

`checkDims` checks the consistency of the dimensions of the matrices and vectors of a linear program (LP) or a mixed integer program (MIP) represented by an object of class `lpmodeler`.

Usage`checkDims(p)`**Arguments**

- p an object of class lpmodeler

Author(s)

Cyrille Szymanski <cnszym at gmail.com>

See Also

TODO

mipSolve

Solve a LP or a MIP

Description

Solve a linear program (LP) or a mixed integer program (MIP). Find the values of the objective function and the associated variables using the specified solver.

Usage

```
mipSolve(p, solver = c("Rsymphony"), ...)
```

Arguments

| | |
|--------|--|
| p | an object of class lpmodeler |
| solver | name of the solver to use: Rsymphony (default) |
| ... | other parameters passed to the solver |

Value

The object returned by the solver

Author(s)

Cyrille Szymanski <cnszym at gmail.com>

See Also

TODO

Examples

```
# create and solve the following linear program:  
# Simple mixed integer linear program.  
# max: 3 x1 + 1 x2 + 3 x3  
# s.t.: -1 x1 + 2 x2 + x3 <= 4  
#           4 x2 - 3 x3 <= 2  
#           x1 - 3 x2 + 2 x3 <= 3  
#           x1 >= 0 (integer)  
#           x2 >= 0 (real)  
#           x3 >= 0 (integer)
```

```

p <- newProblem()
p <- addVariable(p, "I", 3)
p <- addVariable(p, "C", 1)
p <- addVariable(p, "I", 3)
p <- addConstraint(p, "<=", 4, c(-1, 2, 1))
p <- addConstraint(p, "<=", 2, c(0, 4, -3))
p <- addConstraint(p, "<=", 3, c(1, -3, 2))
p <- addConstraint(p, ">=", 0, c(1, 0, 0))
p <- addConstraint(p, ">=", 0, c(0, 1, 0))
p <- addConstraint(p, ">=", 0, c(0, 0, 1))

if(require(Rsymphony))
  mipSolve(p)

```

newProblem*Create a new LP or MIP***Description**

`newProblem` creates a new and empty linear program (LP) or mixed integer program (MIP).

Usage

```
newProblem(max = T)
```

Arguments

| | |
|-----|---|
| max | TRUE (default) for a maximization problem, FALSE for a minimization problem |
|-----|---|

Value

An object of class `lpmodeler`.

Author(s)

Cyrille Szymanski <cnszym at gmail.com>

See Also

TODO

Examples

```
p <- newProblem()
```

| | |
|-----------------|----------------------------------|
| print.lpmodeler | <i>Print a LP or MIP problem</i> |
|-----------------|----------------------------------|

Description

Prints general information about a linear program (LP) or mixed integer program (MIP) represented by an object of class lpmodeler.

Usage

```
## S3 method for class 'lpmodeler'  
print(x, ...)
```

Arguments

| | |
|-----|---|
| x | an object of class lpmodeler |
| ... | further arguments passed to or from other methods |

Author(s)

Cyrille Szymanski <cnszym at gmail.com>

See Also

TODO

Examples

```
p <- newProblem()  
print(p)
```

| | |
|----------|---|
| setCoeff | <i>Set the coefficient of a variable in a constraint of a LP or MIP given their indexes</i> |
|----------|---|

Description

setCoef sets the coefficient of a variable in a constraint of a linear program (LP) or mixed integer program (MIP) given its numeric indexes in the problem matrix.

Usage

```
setCoeff(p, v, c, x)
```

Arguments

| | |
|---|--|
| p | an object of class lpmodeler |
| v | index of the variable in the problem matrix (column) |
| c | index of the constraint in the problem matrix (row) |
| x | value of the coefficient |

Value

An object of class lpmodeler.

Author(s)

Cyrille Szymanski <cnszym at gmail.com>

See Also

TODO

Examples

TODO

setPoint

Set the coefficient of a variable in a constraint of a LP or MIP given their names

Description

setPoint sets the coefficient of a variable in a constraint of a linear program (LP) or mixed integer program (MIP) given their names.

Usage

`setPoint(p, v, c, x)`

Arguments

| | |
|---|---|
| p | an object of class lpmodeler |
| v | name of the variable in the problem matrix (column) |
| c | name of the constraint in the problem matrix (row) |
| x | value of the coefficient |

Value

An object of class lpmodeler.

setPoint

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Author(s)

Cyrille Szymanski <cnszym at gmail.com>

See Also

TODO

Examples

TODO

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