# Package 'kmcudaR'

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Type Package

Title 'Yingyang' K-Means and K-NN using NVIDIA CUDA

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#### Description

K-means implementation is base on ``Yingyang K-Means: A Drop-In Replacement of the Classic K-Means with Consistent Speedup". While it introduces some overhead and many conditional clauses which are bad for CUDA, it still shows 1.6-2x speedup against the Lloyd algorithm. K-nearest neighbors employ the same triangle inequality idea and require precalculated centroids and cluster assignments, similar to the flattened ball tree.

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Depends R (>= 3.3.2) Imports Rcpp (>= 0.12.9) LinkingTo Rcpp, RcppEigen OS\_type unix Suggests testthat RoxygenNote 6.1.1 SystemRequirements CUDA 8.0 tookit, OpenMP 4.0 capable compiler NeedsCompilation yes Repository CRAN

# R topics documented:

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kmeans\_cuda

## Description

Performs k-means clustering on a numeric matrix using a NVIDIA GPU via CUDA

## Usage

```
kmeans_cuda(samples, clusters, tolerance = 0.01, init = "k-means++",
    yinyang_t = 0.1, metric = "L2", average_distance = FALSE,
    seed = NULL, device = 0L, verbosity = 0L)
```

# Arguments

samples	A numeric matrix	
clusters	the number of clusters	
tolerance	if the relative number of reassignments drops below this value the algorithm stops	
init	A character vector or numeric matrix, sets the method for centroids initializa- tion. Options include "k-means++", "afk-mc2", "random" or numeric matrix of shape [clusters, number of features]. Default = "kmeans++"	
yinyang_t	numeric value defining relative number of cluster groups. Usually 0.1 but 0 disables Yinyang refinement.	
metric	Character vector specifying distance metric to use. The default is Euclidean (L2), it can be changed to "cos" for Sphereical K-means with angular distance. NOTE - the samples must be normalized in the latter case.	
average_distanc	e	
	logical indicating whether to calculate the average distance between cluster ele- ments and the corresponding centroids. Useful for finding the best 'K'. Returned as third list element	
seed	random generator seed for reproducible results [deprecated]	
device	integer defining device to use. $1 = $ first device, $2 = $ second device, $3 = $ first & second devices, $0 = $ use all devices. Default = $0$	
verbosity	Integer indicating amount of output to see. 0 = silence, 1 = progress logging, 2 = all output	

# Value

a list consisting of

centroids	Cluster centroids		
assignments	integer vector of sample-cluster associations		
average_distance			
	avaraga distance between eluster elements		

average distance between cluster elements

knn\_cuda

## Description

k-nearest neighbor classification using a NVIDIA GPU via CUDA backend

## Usage

```
knn_cuda(k, samples, centroids, assignments, metric = "L2", device = 0,
verbosity = 0)
```

## Arguments

The number of neighbors to search for each sample
Numeric matrix
Numeric matrix with precalculated clusters' centroids
integer vector with sample-cluster associations. Indices start from 1.
character name of the distance metric to use. The default is Euclidean (L2), it can be changed to "cos" for Sphereical K-means with angular distance. NOTE - the samples must be normalized in the latter case.
integer defining device to use. $1 = $ first device, $2 = $ second device, $3 = $ first & second devices, $0 = $ use all devices. Default = $0$
Integer indicating amount of output to see. 0 = silence, 1 = progress logging, 2 = all output

# Value

Integer matrix with neighbor indices of shape [nsamp, k].

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