

# Package ‘idbg’

February 20, 2015

**Type** Package

**Title** R debugger

**Version** 1.0

**Date** 2012-01-16

**Author** Ronen Kimchi

**Maintainer** Ronen Kimchi <mitzpaz@gmail.com>

**Description** An interactive R debugger

**License** GPL-2

**LazyLoad** yes

**Repository** CRAN

**Repository/R-Forge/Project** idbg

**Repository/R-Forge/Revision** 15

**Date/Publication** 2012-02-11 22:18:40

**NeedsCompilation** no

## R topics documented:

idbg-package . . . . .	1
idbg.bp . . . . .	3
idbg.source . . . . .	4

## Index

5

---

idbg-package                  *idbg*

---

### Description

An interactive debugger for R

### Details

```
Package: idbg
Type: Package
Version: 1.0
Date: 2012-01-16
License: GPL-2
LazyLoad: yes
```

use `idbg.bp` to set a breakpoint in the debugged function.  
Run your code and the debugger will stop at the debugged function

The following debugger options are available:

```
h - help. print this message
n - next. Empty line is the same as 'n'
s - step into
o - step out
c - continue
q - quit
b - print breakpoints
b FALSE - clear all breakpoints
b <func_name> [FALSE] - set/unset a breakpoint in first line of function
b <line_number> [FALSE] - set/unset a breakpoint in current function
b <func_name> <line_number> [FALSE] - set/unset a breakpoint in function at at line_number
w - print the stack
u - go up the stack
d - go down the stack
l [nlines] - print nlimes of source before and after current position
l [nlines_back] [nlines_forward] - print source around current position
x expr - execute expression. Any expression that doesn't match the above options will also be executed
```

## Author(s)

Ronen Kimchi

Maintainer: mitzpaz@gmail.com

## See Also

[idbg.bp](#)

---

*idbg.bp**idbg.bp*

---

## Description

Prepare a function for debugging and set a breakpoint

## Usage

```
idbg.bp(func_name, line_number = NA, condition = TRUE)
```

## Arguments

func_name	name for function. Must be of type character
line_number	line number where to set the breakpoint
condition	a condition to evaluate for conditional breakpoint

## Value

Logical. TRUE if the breakpoint was set, FALSE if it wasn't

## Author(s)

Ronen Kimchi

## See Also

[debug](#) [undebug](#)

## Examples

```
bar <- function(a)
{
  if (a < 0)
    cat("a < 0\n")
  else
    cat("a >= 0\n")
  return(a)
}
foo <- function(x,y)
{
  tmp <- bar(x - y)
  return(tmp)
}

## Not run: idbg.bp("foo")

# call foo to enter the debugger
```

```
# in the debugger type h to see the help  
# use n or enter to step over  
# use s to step into bar  
## Not run: foo(2,3)
```

---

**idbg.source***idbg.source*

---

**Description**

Source R files and restore breakpoints

**Usage**

```
idbg.source(fname)
```

**Arguments**

fname	R file name to source
-------	-----------------------

**Value**

None (invisible NULL).

**Author(s)**

Ronen Kimchi

**See Also**

[source](#)

**Examples**

```
## Not run: idbg.source("my_debugged_R_file.R")
```

# Index

\*Topic **package**

    idbg-package, [1](#)

debug, [3](#)

    idbg (idbg-package), [1](#)

    idbg-package, [1](#)

    idbg.bp, [2](#), [3](#)

    idbg.interact (idbg.bp), [3](#)

    idbg.source, [4](#)

source, [4](#)

undebbug, [3](#)