

Package ‘geozoning’

February 8, 2018

Title Zoning Methods for Spatial Data

Version 1.0.0

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Description

A zoning method and a numerical criterion for zoning quality are available in this package.
The zoning method is based on a numerical criterion that evaluates the zoning quality.
This criterion quantifies simultaneously how zones are heterogeneous on
the whole map and how neighbouring zones are similar. This approach allows comparison
between maps either with different zones or different labels, which is of importance
for zone delineation algorithms aiming at maximizing inter-zone variability. An optimisation
procedure provides the user with the best zonings thanks to contour delineation for a given map.

Depends R (>= 3.3.0)

License GPL-3

Encoding UTF-8

LazyData true

Imports gstat, RandomFields, sp, maptools, deldir, fields, raster,
graphics, stats, utils, grDevices, rgeos, ggplot2

Suggests rmarkdown, knitr

RoxygenNote 6.0.1

VignetteBuilder knitr

NeedsCompilation no

Repository CRAN

Date/Publication 2018-02-08 09:58:39 UTC

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Description

addContour

Usage

```
addContour(map, val, col = "blue", super = TRUE)
```

Arguments

map	object returned by function genMap
val	quantile value vector
col	color parameter
super	if TRUE add to existing plot lines corresponding to contour, if FALSE plot boundary and add lines

Details

add contour lines to plot

Value

void

Examples

```
data(mapTest)
addContour(mapTest,c(5,7),super=FALSE)
```

Description

cal.max.width.Zone

Usage

```
cal.max.width.Zone(z, step = 0.001, widthMax = 0.05, boundary,
erosion = TRUE)
```

Arguments

z	spatial polygon
step	the difference between 2 values of parameter width in the function gBuffer
widthMax	the maximum value of the parameter width in gBuffer
boundary	union of all zones of the corrected map (result of correctBoundaryMap())
erosion	logical, if TRUE, compute the maximum value of width in case erosion->dilatation, otherwise in case dilatation->erosion

Details

function that return the maximal value of the parameter "width" in function gBuffer in order not to make zone disappear or not to split a zone into 2 differents zones

Value

maximum value of parameter width in the function smoothingZone

Examples

```
seed=1
map=genMap(DataObj=NULL, seed=seed, disp=FALSE, krig=2, typeMod="Gau")
criti = correctionTree(qProb = c(0.4,0.6), map = map)
Z = criti$zk[[2]][[1]]$zonePolygone
lab = criti$zk[[2]][[1]]$lab
# zones' correction
res = correctBoundaryMap(Zi = Z, map = map)
Z = res$Z
# map boundary after correction
boundary = Z[[1]]
for(i in 2:length(Z)){
  boundary = rgeos:::gUnion(boundary, Z[[i]])
}
# plot map
plotM(map = map, Z = Z, lab = lab, byLab = FALSE)
widthMax = cal.max.width.Zone(z = Z[[3]], step = 0.001,
                               widthMax = 0.05, boundary = boundary, erosion = TRUE)
zone = zone.extended(z = Z[[3]], boundary = boundary)
erosion1 = rgeos:::gBuffer(zone ,width = - (widthMax + 0.002) ,joinStyle="ROUND",capStyle = "ROUND")
erosion2 = rgeos:::gBuffer(zone ,width = - (widthMax - 0.002) ,joinStyle="ROUND",capStyle = "ROUND")
rgeos:::plot(erosion1)
rgeos:::plot(erosion2)
```

calcCritNarrow

detection of narrow zones (ratio area/perimeter²)

Description

detection of narrow zones (ratio area/perimeter²)

Usage

calcCritNarrow(zonePolygone)

Arguments

zonePolygone zoning

Details

computes for each zone of a zoning the ratio area/squared perimeter

Value

a numerical value

Examples

```
data(resZTest)
calcCritNarrow(resZTest$zonePolygone)
```

calcDCrit

*calcDCrit***Description**

`calcDCrit`

Usage

```
calcDCrit(Z, map, optiCrit = 2, pErr = 0.9, simplitol = 0.001)
```

Arguments

<code>Z</code>	zoning geometry (list pf SpatialPolygons)
<code>map</code>	object returned by function <code>genMap</code>
<code>optiCrit</code>	criterion choice
<code>pErr</code>	equality tolerance for distance calculations, default 0.9
<code>simplitol</code>	tolerance for spatial polygons geometry simplification, default 0.001

Details

computes distances and criterion value for zoning `Z`

Value

a list with components

resD list with uncorrected and corrected distance matrix

resCrit list with criterion and cost values

Examples

```
data(mapTest)
data(resZTest)
Z=resZTest$zonePolygone
Z1=zoneFusion4(Z,6,2)
calcDCrit(Z1,mapTest)
```

calCrit	<i>calCrit</i>
---------	----------------

Description

`calCrit`

Usage

```
calCrit(matDistanceCorr, zoneNModif, optiCrit = 2)
```

Arguments

matDistanceCorr	corrected distance matrix between zones, result of call to calDistance
zoneNModif	modified zone neighborhood matrix (FALSE values on diagonal), result of call to calNei
optiCrit	criterion to be optimized. Possible values are :
1	<code>min(mean(dij^2/(dii^2+dij^2)))</code>
2	<code>min(2*min(dij/(dii+djj)))</code>
3	<code>min(2*min(dij/(dii+djj)))</code>
4	<code>min(min(dij^2/sqrt(dii^2*djj^2)))</code>
5	<code>min(median(dij^2/sqrt(dii^2*djj^2)))</code>
7	<code>mean(2*mean(dij/(dii+djj)))</code>

Details

wrapper function that redirects to the proper criterion calculation function according to optiCrit arg value

Value

the criterion value as a real positive number indicating the zoning quality.

Examples

```
# compute criterion on test zoning included in package
# load test map with simulated data
data(mapTest)
# load zoning results from test file
data(resZTest)
K=resZTest
resD = calDistance(typedist=1,mapTest$krigData,K$listZonePoint,
                   K$zoneN,mapTest$krigSurfVoronoi,K$meanZone,pErr=0.9)
crit = calCrit(resD$matDistanceCorr,K$zoneNModif,2)
print(crit)
```

`calCrit1`*calCrit1*

Description

`calCrit1`

Usage

```
calCrit1(matDistance, zoneNModif)
```

Arguments

<code>matDistance</code>	zone distance matrix resulting from a call to <code>calDistance</code>
<code>zoneNModif</code>	matrix of zone neighbors with FALSE on the diagonal

Details

computes a quality criterion equal to $\min(\text{mean}(\text{dij}^2 / (\text{dii}^2 + \text{dij}^2)))$ see also [calCrit2](#), [calCrit3](#), [calCrit4](#), [calCrit5](#), [calCritMinMean](#) for other criteria

Value

a numerical value

Examples

```
data(mapTest)
data(resZTest)
K=resZTest
resD = calDistance(typedist=1,mapTest$krigData,K$listZonePoint,K$zoneN,
mapTest$krigSurfVoronoi,K$meanZone,pErr=0.9)
calCrit1(resD$matDistanceCorr,K$zoneNModif)
```

`calCrit2`*calCrit2*

Description

`calCrit2`

Usage

```
calCrit2(matDistance, zoneNModif)
```

Arguments

- `matDistance` zone distance matrix resulting from a call to `calDistance`
`zoneNModif` matrix of zone neighbors with FALSE on the diagonal

Details

computes a quality criterion equal to $\min(2 * \min(dij / (dii + dij)))$ see also [calCrit1](#), [calCrit3](#), [calCrit4](#), [calCrit5](#), [calCritMinMean](#) for other criteria

Value

a numerical value equal to $\min(\text{mean}(dij^2 / (dii^2 + dij^2)))$

Examples

```
data(mapTest)
data(resZTest)
K=resZTest
resD = calDistance(typedist=1,mapTest$krigData,K$listZonePoint,K$zoneN,
                    mapTest$krigSurfVoronoi,K$meanZone,pErr=0.9)
calCrit2(resD$matDistanceCorr,K$zoneNModif)
```

`calCrit2bis`

calCrit2bis

Description

`calCrit2bis`

Usage

`calCrit2bis(matDistance, zoneNModif)`

Arguments

- `matDistance` zone distance matrix resulting from a call to `calDistance`
`zoneNModif` matrix of zone neighbors with FALSE on the diagonal

Details

computes a quality criterion equal to $\min(\min(dij / (dii^2 + dij^2)))$

Value

a numerical value

Examples

```
data(mapTest)
data(resZTest)
K=resZTest
resD = calDistance(typedist=1,mapTest$krigData,K$listZonePoint,K$zoneN,
mapTest$krigSurfVoronoi,K$meanZone,pErr=0.9)
calCrit2(resD$matDistanceCorr,K$zoneNModif)
```

calCrit3

calCrit3

Description

calCrit3

Usage

```
calCrit3(matDistance, zoneNModif)
```

Arguments

matDistance	zone distance matrix resulting from a call to calDistance
zoneNModif	matrix of zone neighbors with FALSE on the diagonal

Details

computes a quality criterion equal to $\min(\text{mean}(\text{dij}^2/\sqrt{\text{dii}^2 \cdot \text{dij}^2}))$ see also [calCrit1](#), [calCrit2](#), [calCrit4](#), [calCrit5](#), [calCritMinMean](#) for other criteria

Value

a numerical value

Examples

```
data(mapTest)
data(resZTest)
K=resZTest
resD = calDistance(typedist=1,mapTest$krigData,K$listZonePoint,K$zoneN,
mapTest$krigSurfVoronoi,K$meanZone,pErr=0.9)
calCrit3(resD$matDistanceCorr,K$zoneNModif)
```

calCrit4

*calCrit4***Description**

calCrit4

Usage

calCrit4(matDistance, zoneNModif)

Arguments

matDistance	zone distance matrix resulting from a call to calDistance
zoneNModif	matrix of zone neighbors with FALSE on the diagonal

Details

computes a quality criterion equal to $\min(\min(dij^2/\sqrt{dii^2*djj^2}))$ see also [calCrit1](#), [calCrit2](#), [calCrit3](#), [calCrit5](#), [calCritMinMean](#) for other criteria

Value

a numerical value

Examples

```
data(mapTest)
data(resZTest)
K=resZTest
resD = calDistance(typedist=1,mapTest$krigData,K$listZonePoint,K$zoneN,
mapTest$krigSurfVoronoi,K$meanZone,pErr=0.9)
calCrit4(resD$matDistanceCorr,K$zoneNModif)
```

calCrit5

*calCrit5***Description**

calCrit5

Usage

calCrit5(matDistance, zoneNModif)

Arguments

- `matDistance` zone distance matrix resulting from a call to calDistance
`zoneNModif` matrix of zone neighbors with FALSE on the diagonal

Details

computes a quality criterion equal to $\min(\text{median}(\text{dij}/\sqrt{\text{dii} \cdot \text{djj}}))$ see also [calCrit1](#), [calCrit2](#), [calCrit3](#), [calCrit4](#), [calCritMinMean](#) for other criteria

Value

a numerical value

Examples

```
data(mapTest)
data(resZTest)
K=resZTest
resD = calDistance(typedist=1,mapTest$krigData,K$listZonePoint,K$zoneN,
                   mapTest$krigSurfVoronoi,K$meanZone,pErr=0.9)
calCrit5(resD$matDistanceCorr,K$zoneNModif)
```

`calCrit7`

calCrit7

Description

`calCrit7`

Usage

```
calCrit7(matDistance, zoneNModif)
```

Arguments

- `matDistance` zone distance matrix resulting from a call to calDistance
`zoneNModif` matrix of zone neighbors with FALSE on the diagonal

Details

computes a quality criterion equal to $\text{mean}(2 * \text{mean}(\text{dij}/(\text{dii} + \text{djj})))$ see also [calCrit1](#), [calCrit2](#), [calCrit3](#), [calCrit4](#), [calCrit5](#), [calCritMinMean](#) for other criteria

Value

a numerical value

Examples

```
data(mapTest)
data(resZTest)
K=resZTest
resD = calDistance(typedist=1,mapTest$krigData,K$listZonePoint,K$zoneN,
mapTest$krigSurfVoronoi,K$meanZone,pErr=0.9)
calCrit7(resD$matDistanceCorr,K$zoneNModif)
```

calCritMinMean

calCritMinMean

Description

calCritMinMean

Usage

```
calCritMinMean(matDistance, zoneNModif)
```

Arguments

matDistance	zone distance matrix resulting from a call to <code>calDistance</code>
zoneNModif	matrix of zone neighbors with FALSE on the diagonal

Details

computes a quality criterion equal to $\min(\text{mean}(\text{dij}^2/\sqrt{\text{dii}^2 \cdot \text{djj}^2}))$ see also [calCrit1](#), [calCrit2](#), [calCrit3](#), [calCrit4](#), [calCrit5](#) for other criteria

Value

a numerical value

Examples

```
data(mapTest)
data(resZTest)
K=resZTest
resD = calDistance(typedist=1,mapTest$krigData,K$listZonePoint,K$zoneN,
mapTest$krigSurfVoronoi,K$meanZone,pErr=0.9)
calCritMinMean(resD$matDistanceCorr,K$zoneNModif)
```

calDistance*calDistance*

Description

calDistance

Usage

```
calDistance(typedist = 1, tabVal = NULL, listZonePoint = NULL,
            zoneN = NULL, surfVoronoi = NULL, meanZone = NULL, pErr = 0.9)
```

Arguments

typedist	default value is 1, other values not implemented yet.
tabVal	SpatialPointsDataFrame, contains data points to be used for zoning (spatial coordinates plus attribute values) result of call to genMap
listZonePoint	list of indices of data points within zones, result of call to calNei
zoneN	zone neighborhood matrix (TRUE values on diagonal), result of call to calNei
surfVoronoi	vector of Voronoi polygon surfaces corresponding to all data points, result of call to genMap
meanZone	vector of average attribute values for all zones
pErr	error percentage for correcting distances

Details

calculates matrix of heterogeneities between neighbour zones. $\max(\sigma_{\text{mai}}^2[i], (\bar{x}_{\text{mean}} * p\text{Err}/100)^2) + \max(\sigma_{\text{mai}}^2[j], (\bar{y}_{\text{mean}} * p\text{Err}/100)^2) + (\bar{x}_{\text{mean}} - \bar{y}_{\text{mean}})^2$

Value

a list with components

matDistance matrix of real values, corresponding to heterogeneities between neighbour zones. All other values are set to 0.

matDistanceCorr corrected distance matrix using pErr

cost sum or errors obtained by replacing all data values within a zone by the zone mean value

Examples

```
# load test map with simulated data
data(mapTest)
# load zoning results from test file
data(resZTest)
K=resZTest
resD = calDistance(typedist=1, mapTest$krigData, K$listZonePoint, K$zoneN,
                   mapTest$krigSurfVoronoi, K$meanZone, pErr=0.9)
```

calFrame

*calFrame***Description**

calFrame

Usage

```
calFrame(iZ, Z, zoneNModif, distIsoZ = 0.075)
```

Arguments

iZ	index of zone for which the envelope is searched
Z	zoning
zoneNModif	modified zone neighborhood matrix (FALSE values on diagonal
distIsoZ	threshold distance above which a zone is considered as isolated

Details

description, a paragraph

Value

a apatial polygon corresponding to the frame within which grown zone must be contained

Examples

```
data(resZTest)
Z=resZTest$zonePolygone
zN=resZTest$zoneNModif
f=calFrame(6,Z,zN)
plotZ(Z)
rgeos:::plot(f,add=TRUE,col="red")
```

calGearyGlo

*calGearyGlo***Description**

calGearyGlo

Usage

```
calGearyGlo(matN, vectMean, meanTot, vectSurface)
```

Arguments

matN	XXXX
vectMean	XXXX
meanTot	XXXX
vectSurface	XXXX

Details

computes global Geary criterion

Value

a ?

Examples

```
# not run
```

calGearyLoc

local Geary criteria

Description

local Geary criteria

Usage

```
calGearyLoc(matN, vectMean, meanTot, vectSurface)
```

Arguments

matN	neighborhood (zone or point) matrix
vectMean	vector of mean zone values
meanTot	global mean
vectSurface	vector of zone areas

Details

computes local Geary indices

Value

a vector of local Geary criteria

Examples

```
K=resZTest
zoneA=sapply(K$zonePolygone,rgeos::gArea)
calGearyLoc(K$zoneNModif,K$meanZone,K$meanTot,zoneA)
```

calMoranBLocal *compute local Moran indices (per zone)*

Description

compute local Moran indices (per zone)

Usage

```
calMoranBLocal(NZone, matDistanceMoranB, vectSurface)
```

Arguments

NZone	xxxx
matDistanceMoranB	xxxx
vectSurface	xxxx

Details

description, a paragraph

Value

a ?

Examples

```
# not run
```

calMoranBTot *computes Moran criterion on whole zoning*

Description

computes Moran criterion on whole zoning

Usage

```
calMoranBTot(NZone, matDistanceMoranB, vectSurface)
```

Arguments

NZone	xxxx
matDistanceMoranB	xxxx
vectSurface	xxxx

Details

computes Moran criterion on zoning

Value

a ?

Examples

```
# not run
```

calMoranGlo *computes specific Moran criterion*

Description

computes specific Moran criterion

Usage

```
calMoranGlo(matNZone, vectMean, meanTot, vectSurface)
```

Arguments

matNZone	xxxx
vectMean	xxxx
meanTot	xxxx
vectSurface	xxxx

Details

description, a paragraph

Value

a ?

Examples

```
# not run
```

calMoranLoc

calMoranLoc

Description

calMoranLoc

Usage

```
calMoranLoc(matN, vectMean, meanTot, vectSurface)
```

Arguments

matN	xxxx
vectMean	xxxx
meanTot	xxxx
vectSurface	xxxx

Details

description, a paragraph

Value

a ?

Examples

```
# not run
```

calNei*calNei calculate zone neighborhood and assign data points to zones*

Description

calNei calculate zone neighborhood and assign data points to zones

Usage

```
calNei(Z, spdata, surfVoronoi, ptN, simplitol = 0.001, remove = TRUE,
       correct = FALSE, nmin = 2)
```

Arguments

Z	zoning geometry (list of SpatialPolygons)
spdata	SpatialPointsDataFrame containing the data pts and values
surfVoronoi	Surfaces of the Voronoi polygons corresponding to data pts
ptN	indices of data pts neighbours
simplitol	tolerance for spatial polygons geometry simplification
remove	if TRUE remove zones with less than nmin data points
correct	if TRUE correct zone neighborhood
nmin	number of points below which a zone is removed from the zoning (default is 2)

Details

calNei first removes from zoning Z all zones with less than a minimum number of points. Then it calculates zone neighborhood, assigns each data point to a zone, computes zone mean values and areas. It does not assign zone labels (this is done by labZone function for the initial zoning, and by trLabZone function to transfer labels to corrected zonings).

Value

a list with components

zoneN matrix of zone neighbors

zoneNModif modified matrix with FALSE on the diagonal

listZonePoint indices of pts within each zone

meanTot zoning mean data value

meanZone vector of zone data mean values

listSurf vector of zone areas

critSurf vector of filiform zone characteristics

zonePolygone list of zones, each zone is a SpatialPolygons

Examples

```

data(mapTest)
ptN=mapTest$krigN
spdata=mapTest$krigData
surfVoronoi=mapTest$surfVoronoi
data(resZTest)
Z=resZTest$zonePolygone
K=calNei(Z, spdata, surfVoronoi, ptN)
names(K)
plotZ(K$zonePolygone)
K=calNei(Z, spdata, surfVoronoi, ptN, nmin=20) #keep only zones with a minimum of 20 data points
plotZ(K$zonePolygone)

```

calRMmodel

transform VGM model into model usable by RandomFields

Description

transform VGM model into model usable by RandomFields

Usage

```
calRMmodel(vgmodel)
```

Arguments

vgmodel	model provided by a call to <code>vgm</code>
---------	--

Value

model suitable for RandomFields simulation

Examples

```

modv=gstat::vgm(model="Gau", range=100, psill=10, mean=7)
RMmodel=calRMmodel(modv)

```

calStep	<i>compute step for non square grid</i>
---------	---

Description

compute step for non square grid

Usage

```
calStep(nPointsK, xsize, ysize)
```

Arguments

nPointsK	numeric value giving the number of points after kriging
xsize	numeric value giving the data range on the x axis
ysize	numeric value giving the data range on the y axis

Value

a numerical step value

Examples

```
calStep(1000,1,1)
```

calZoneN	<i>calZoneN</i>
----------	-----------------

Description

calZoneN

Usage

```
calZoneN(ptN, zoneN, listZonePoint)
```

Arguments

ptN	pt neighborhood Logical matrix
zoneN	empty zone neighborhood Logical matrix
listZonePoint	list of indices of data points within zones

Details

calculate zone neighborhood

Value

a list with component zoneN holding filled zone neighborhood Logical matrix

Examples

```
data(mapTest)
data(resZTest)
K=resZTest
ptN=mapTest$krigN
nZ=length(K$zonePolygone)
zoneN=matrix(logical(nZ*nZ),nZ,nZ)
listZonePoint=K$listZonePoint
calZoneN(ptN,zoneN,listZonePoint)
```

checkContour

*checkContour***Description**

`checkContour`

Usage

```
checkContour(contourSp, step, refPoint, minSizeNG = 0.001)
```

Arguments

<code>contourSp</code>	SpatialPolygons corresponding to closed contour line
<code>step</code>	grid resolution
<code>refPoint</code>	referene point
<code>minSizeNG</code>	zone area threshold under which a zone is not admissible

Details

check admissibility for contour line: surface >minSizeNG and refPoint close enough

Value

Null if contour is not admissible or a list with components

contourSp SpatialPolygons corresponding to admissible contour

`polyBuffSpatialPolygons` corresponding to gBuffer around admissible contour

Examples

```
data(mapTest)
cL=contourAuto(list(),mapTest$step,mapTest$xsize,mapTest$ysize,
  mapTest$krigGrid,c(5,7),mapTest$boundary)
pG=polyToSp2(sp:::Polygon(mapTest$boundary)) #SpatialPolygons corresponding to map boundary
rgeos::plot(pG)
sp8 = contourToSpp(cL[[8]],0.1)$sp
refPoint = rgeos::gCentroid(sp8)
resp=checkContour(sp8,mapTest$step,refPoint)
rgeos::plot(resp$contourSp,col="red",add=TRUE)
```

cleanSp

cleanSp

Description

cleanSp

Usage

```
cleanSp(sp, tol = 1e-05)
```

Arguments

sp	SpatialPolygons
tol	minimum area for removal

Details

removes from sp polygons that are too small (artefacts of gDifference)

Value

a SpatialPolygons

Examples

```
# not run
```

contourArea

*contourArea***Description**

contourArea

Usage

contourArea(co)

Arguments

co contour line

Details

area corresponding to closed contour line

Value

the area within the contour line

Examples

```
data(mapTest)
cL=list()
cL=contourAuto(cL,mapTest$step,mapTest$xsize,mapTest$ysize,mapTest$krigGrid,c(5,7),mapTest$boundary)
contourArea(cL[[8]])
```

contourAuto

*contourAuto***Description**

contourAuto

Usage

contourAuto(cL, step, xsize, ysize, matVal, vRef, boundary, GridData = FALSE)

Arguments

cL	empty or existing list of contour lines
step	grid step as returned by calStep
xsize	size of map along x-axis
ysize	size of map along y-axis
matVal	dataframe with data values organized into a grid
vRef	quantile vector
boundary	list, contains x and y dy on a regular grid
GridData	logical value indicating if data are already on a regular grid

Details

builds contour Lines qith the quantile vector given in argument and closes them with the map border

Value

a list of contour lines

Examples

```
data(mapTest)
cL=list()
cL=contourAuto(cL,mapTest$step,mapTest$xsize,mapTest$ysize,mapTest$krigGrid,c(5,7),mapTest$boundary)
plot(mapTest$boundary,type="l",col="red")
geozoning:::linesC(cL)
# not run
```

contourBetween

*contourBetween***Description**

contourBetween

Usage

```
contourBetween(map, krigGrid, q1, q2, nbContourBetween = 5)
```

Arguments

map	: object map defined in package geozoning
krigGrid	: object that can
q1, q2	: 2 quantiles that defined zone
nbContourBetween	: the number of discretisation between q1 and q2

Details

: For the given krigGrid, this function returns the contourLines of the map following the 2 quantiles that defined at the beginning.

Value

`listContours` : List of Spatial Lines and the value of quantile that represent the contours generated

Examples

```
map=geozoning::mapTest
ZK=initialZoning(qProb=c(0.55,0.85),map)
Z=ZK$resZ$zonePolygone # list of zones
lab = ZK$resZ$lab # label of zones
plotM(map = map,Z = Z,lab = lab, byLab = FALSE)
numZ = 7
Estimation = Transition_Zone_Near_Boundary(map = map, Z = Z, numZ = numZ)
result = new_krigGrid_for_visualisation(map = map, Z = Z, numZ = numZ, solution = Estimation)
new_krigGrid = result$new_krigGrid
new_data = result$new_data
quant1 = quantile(map$krigData@data$var1.pred,probs = 0.55)
quant2 = quantile(map$krigData@data$var1.pred,probs = 0.85)
# plot modified isocontours
plotM(map = map,Z = Z,lab = lab, byLab = TRUE)
listContours = contourBetween(map = map, krigGrid = new_krigGrid, q1 = quant1, q2 = quant2)
for (i in 1:length(listContours)){
  sp::plot(listContours[[i]]$contour,add=TRUE,col = "red")
}
```

Description

`contourToSpp`

Usage

`contourToSpp(co, step)`

Arguments

co	contour line (list with contour level and x,y coordinates)
step	grid resolution

Details

transform contour line into SpatialPolygons

Value

a list with components

sp SpatialPolygons corresponding to contour line

contour SpatialLines corresponding to contour line

polyBuff SpatialPolygons corresponding to buffer around contour line

surface SpatialPolygons area

Examples

```
data(mapTest)
cL=list()
cL=contourAuto(cL,mapTest$step,mapTest$xsize,mapTest$ysize,mapTest$krigGrid,c(5,7),mapTest$boundary)
contourToSpp(cL[[8]],0.1)
```

correctBoundaryMap *correctBoundaryMap*

Description

correctBoundaryMap

Usage

correctBoundaryMap(Zi, map)

Arguments

Zi	list of initiales zones
map	object returned by function genMap

Details

function for post treatment of zoning that fixes the problem linked to the border between two neighbour zones and between zones and the map boundary

Value

new list of zones with correct boundary ang the parameter "width" used for correction

Examples

```
map=geozoning::mapTest
criti = correctionTree(qProb = c(0.5), map = map)
Z = criti$zk[[1]][[1]]$zonePolygone
lab = criti$zk[[1]][[1]]$lab
plotM(map = map, Z = Z, lab = lab, byLab = FALSE)
class(rgeos:::gIntersection(Z[[1]],Z[[2]])) [1]
class(rgeos:::gIntersection(Z[[1]],Z[[5]])) [1]
class(rgeos:::gIntersection(Z[[2]],Z[[3]])) [1]
class(rgeos:::gIntersection(Z[[2]],Z[[4]])) [1]
res = correctBoundaryMap(Zi = Z, map = map)
Z = res$Z
class(rgeos:::gIntersection(Z[[1]],Z[[2]])) [1]
class(rgeos:::gIntersection(Z[[1]],Z[[5]])) [1]
class(rgeos:::gIntersection(Z[[2]],Z[[3]])) [1]
class(rgeos:::gIntersection(Z[[2]],Z[[4]])) [1]
plotM(map = map, Z = Z, lab = lab, byLab = FALSE)
```

correctionTree

correctionTree - builds a binary tree of small zone corrections

Description

correctionTree - builds a binary tree of small zone corrections

Usage

```
correctionTree(qProb, map, pErr = 0.9, optiCrit = 2, minSize = 0.012,
               minSizeNG = 0.001, distIsoZ = 0.075, simplitol = 0.001, LEQ = 5,
               MAXP = 0.1, LASTPASS = TRUE, disp = 0, SAVE = TRUE, ONE = FALSE,
               ALL = FALSE)
```

Arguments

qProb	probability vector used to generate quantile values
map	object returned by function genMap
pErr	equality tolerance for distance calculations
optiCrit	criterion choice
minSize	zone area threshold under which a zone is too small to be manageable
minSizeNG	zone area threshold under which a zone will be removed
distIsoZ	threshold distance to next zone, above which a zone is considered to be isolated
simplitol	tolerance for spatial polygons geometry simplification
LEQ	length of quantile sequence used to grow isolated zone
MAXP	quantile sequence maximum shift quantile sequence maximum shift

LASTPASS	if TRUE, remove zones that are still too small at the last level of the correction tree
disp	0: no info, 1: some info, 2: detailed info
SAVE	logical value, if TRUE function returns last level zonings, if FALSE function only returns best last level results
ONE	logical value, if TRUE function returns only criterion value
ALL	logical value, if TRUE function returns zonings at all levels

Details

builds a binary tree of possible corrections for small zone removal in a zoning. The zoning is based on contour lines corresponding to quantile values. These quantiles correspond the given probabilities. At each level, 2 branches (at max) are built, one for small zone removal, one for small zone growing or junction to another one. If growing or junction is not valid, the branch is not developed. Growing is done if the zone is isolated from others (see distIsoZ argument and optiGrow function). Junction is done if the zone is not isolated, and if there is a zone close by having the same label (see optirG function). At the last level, all zones will have been corrected, and the resulting zonings are evaluated regarding criteria and costs.

Value

a list with components

bestcrit best criterion value at last level (in all cases)

critList criterion values at last level (in all cases if ONE=FALSE)

costList cost values at last level (in all cases if ONE=FALSE)

costLList cost per label values at last level (in all cases if ONE=FALSE)

nzList vector of number of zones at last level (in all cases if ONE=FALSE)

qProb vector of probabilities values used for quantiles (in all cases if ONE=FALSE)

zk list of zoning objects (such as returned by calNei function), first element corresponds to initial zoning, each other element is a list with each (last if ALL=FALSE) level zoning objects (only if SAVE=TRUE)

mdist list of initial distance matrix and all (last if ALL=FALSE) level distance matrices (only if SAVE=TRUE)

criterion list of initial criterion and all (last if ALL=FALSE) level criteria (only if SAVE=TRUE)

cost list of initial cost and all (last if ALL=FALSE) level costs (only if SAVE=TRUE)

costL list of initial cost per label and all (last if ALL=FALSE) level costs per label (only if SAVE=TRUE)

nz list of initial number of zones and all (last if ALL=FALSE) level number of zones (only if SAVE=TRUE)

Examples

```
data(mapTest)
criti=correctionTree(c(0.4,0.7),mapTest,SAVE=TRUE)
plotZ(criti$zk[[1]][[1]]$zonePolygone)
plotZ(criti$zk[[2]][[1]]$zonePolygone) # zones 7 and 8 were handled
```

correctN

correctN

Description

correctN

Usage

```
correctN(Z, zoneN, dN = 0.001)
```

Arguments

Z	zoning geometry (list of SpatialPolygons)
zoneN	zone neighborhood Logical matrix
dN	maximum distance beyond which 2 zones cannot be considered as neighbors

Details

description, a paragraph

Value

a new zone neighborhood Logical matrix

Examples

```
data(resZTest)
Z=resZTest$zonePolygone
H=correctN(Z,resZTest$zoneN,1e-8)
```

costLab	<i>costLab</i>
---------	----------------

Description

costLab

Usage

costLab(K, map)

Arguments

K	zoning object, as returned by the calNei function
map	object returned by genMap function

Details

description, a paragraph

Value

the sum of per label costs

Examples

```
data(mapTest)
# run zoning with 2 quantiles corresponding to probability values 0.4 and 0.7,
# saving initial zoning and last level zonings
criti=correctionTree(c(0.4,0.7),mapTest,SAVE=TRUE)
K=criti$zk[[1]][[1]] # initial zoning
costLab(K,mapTest) #identical to criti$costL[[1]][[1]]
```

Cost_By_Laplace	<i>Cost_By_Laplace</i>
-----------------	------------------------

Description

Cost_By_Laplace

Usage

Cost_By_Laplace(map, Z, numZ, Estimation)

Arguments

<code>map</code>	object returned by function <code>genMap</code>
<code>Z</code>	: an example of zoning (a list of zones)
<code>numZ</code>	: number of the zone in which the cost will be computed
<code>Estimation</code>	: value of linear interpolation by solving Laplace's equation

Details

: function that returns the criterion COST by approximating the value in a point of the grid by the linear interpolation (approximate solution of Laplace's equation. For more details see help of function `Transition_Zone_Near_Boundary`, `Transition_Zone_Far_Boundary` or `Extreme_Zone`)

Value

cost computed by replacing values in zone by linear interpolation

Examples

```
# cf. Transition_Zone_Near_Boundary() help page
```

`Cost_By_Mean`

Cost_By_Mean

Description

`Cost_By_Mean`

Usage

```
Cost_By_Mean(map, Z, numZ)
```

Arguments

<code>map</code>	object returned by function <code>genMap</code>
<code>Z</code>	: an example of zoning (a list of zones)
<code>numZ</code>	: number of the zone in which the cost will be computed

Details

: function that returns the criterion COST by approximating the value at a point of the grid by the mean value of the zone.

Value

the cost value as described

Examples

```
# cf. Transition_Zone_Near_Boundary() help page
```

createHoles

createHoles

Description

createHoles

Usage

```
createHoles(Z)
```

Arguments

Z list of zones, each zone is a SpatialPolygons

Details

description, a paragraph

Value

a list of zones where holes are distinct SpatialPolygons

Examples

```
# not run
```

datanormX

normalize data coords with same ratio (for non square field)

Description

normalize data coords with same ratio (for non square field)

Usage

```
datanormX(data, bd)
```

Arguments

data frame with x and y components
bd list with x and y components

Details

normalize x between 0 and 1, y and boundary with same ratio

Value

a list with components

dataN normalized data

boundaryN normalized boundary

ratio normalizing ratio

xmin minimum value of x within boundary

xmax maximum value of x within boundary

ymin minimum value of y within boundary

ymax maximum value of y within boundary

Examples

```
x=runif(100, min=0, max=1)
y=runif(100, min=0.2, max=1.7)
range(x) # not [0,1]
tabData=data.frame(x=x,y=y)
bd=list(x=c(0,0,1,1,0), y=c(0.2,1.7,1.7,0.2,0.2))
res=datanormX(tabData,bd)
apply(res$dataN,2,range)# x range is now [0,1], not y range
res$ratio # normalization ratio
```

dataReg

A data frame with simulated data on a regular grid

Description

A data frame with simulated data on a regular grid

Usage

dataReg

Format

a data frame containing a regular grid with 1936 rows and 3 variables

x x coordinate

y y coordinate

z numeric variable - simulated

<code>detectSmallZones</code>	<i>detectSmallZones</i>
-------------------------------	-------------------------

Description

`detectSmallZones`

Usage

```
detectSmallZones(zonePolygone, minSize)
```

Arguments

zonePolygone	list of zones, each zone is a SpatialPolygons
minSize	zone area threshold under which a zone is too small to be manageable

Details

detect zones with area < minSize

Value

a vector of small zones indices

Examples

```
data(mapTest)
ZK=initialZoning(qProb=c(0.4,0.7),mapTest)
Z=ZK$resZ$zonePolygone
minSize=0.012
iSmall=detectSmallZones(Z,minSize) # 2 small zones
```

<code>detZoneClose</code>	<i>detZoneClose</i>
---------------------------	---------------------

Description

`detZoneClose`

Usage

```
detZoneClose(iZ, Z, zoneN, distIsoZ = 0.075)
```

Arguments

iZ	zone number
Z	zoning geometry (list of SpatialPolygons)
zoneN	modified zone neighborhood Logical matrix (FALSE values on diagonal)
distIsoZ	threshold distance above which a zone is considered as isolated

Details

determines zones that are close to current zone, but not neighbors (common border). Therefore embedded or englobing zones are excluded.

Value

a list with components

InterZoneSpace TRUE if zone is isolated, FALSE otherwise

zoneClose indices of zones close to zone iZ, empty if zone is isolated

Examples

```
data(resZTest)
Z=resZTest$zonePolygone
zoneN=resZTest$zoneNModif
plotZ(Z)
detZoneClose(4,Z,zoneN) # zone 4 is close to zone 3
detZoneClose(6,Z,zoneN) # zone 6 is isolated (no zone at a distance smaller than 0.075).
```

detZoneEng

detZoneEng

Description

detZoneEng

Usage

detZoneEng(iZ, Z, zoneN)

Arguments

iZ	index of zone for which englobing zone is searched
Z	zoning
zoneN	modified zone neighborhood matrix (FALSE values on diagonal)

Details

description, a paragraph

Value

an integer value (0 if no englobing zone was found, englobing zone index otherwise)

Examples

```
# load zoning results from test file
data(resZTest)
Z=resZTest$zonePolygone
zoneN=resZTest$zoneNModif
detZoneEng(3,Z,zoneN) # zone 2 englobes zone 3
detZoneEng(2,Z,zoneN) # no englobing zone for zone 2
```

DIJ

DIJ

Description

DIJ

Usage

```
DIJ(i, j, sigmai2, meanZone, pErr)
```

Arguments

i	zone index
j	neighbor zone index
sigmai2	vector of zone variances
meanZone	list of zone mean values
pErr	tolerance for distance correction

Details

description, a paragraph

Value

a list with components d and dCorr

Examples

```

data(mapTest)
data(resZTest)
K=resZTest
nz=length(K$zonePolygone)
si2=rep(NA,nz)
for (kk in 1:nz){
  si2[kk]=Sigmai2(kk,K$listZonePoint,mapTest$krigData,
    mapTest$krigSurfVoronoi,K$meanZone)$sigmai2
}
d12=DIJ(1,2,si2,K$meanzone,0.9)

```

dispZ

dispZ

Description

dispZ

Usage

```
dispZ(step, matVal, nbLvl = 0, zonePolygone = NULL, K = NULL,
  colBreaks = 0, texMain = "", boundary = NULL, id = FALSE,
  valQ = NULL, palCol = colorRampPalette(c("brown", "yellow")),
  noXY = FALSE, iZ = 0, mu = 1, cex = 1, ptz = NULL)
```

Arguments

step	grid resolution
matVal	data frame of values
nbLvl	number of contour lines to generate
zonePolygone	zoning geometry (list of SpatialPolygons)
K	zoning object, as returned by the calNei function
colBreaks	if vector of length 1 number of color breaks, or else color breaks themselves
texMain	main title
boundary	map boundary (list with x and y values)
id	logical value (if TRUE display zone ids on plot)
valQ	quantile values to use for contour lines
palCol	color palette
noXY	if TRUE do not draw axes
iZ	index of zone to outline in red
mu	mu=1-only display zone number or id, mu=2-also display mean zone value
cex	text size
ptz	zone id location, if NULL automatically find the best locations

Details

plots a color image representation of values and zones

Value

an empty value

Examples

```
data(mapTest)
data(resZTest)
K=resZTest
Z=K$zonePolygone
dispZ(mapTest$step,mapTest$krigGrid)
```

dispZmap

dispZmap

Description

dispZmap

Usage

```
dispZmap(map, Z = NULL, qProb = NULL, valbp = NULL, scale = NULL,
lev = 20, palCol = colorRampPalette(c("brown", "yellow")),
legend.width = 1, parG = NULL, ptz = NULL)
```

Arguments

map	map object returned by genMap function
Z	zoning geometry (list of SpatialPolygons)
qProb	quantile associated probability vector
valbp	values used for boxplots
scale	field scale
lev	number of color levels
palCol	color palette
legend.width	relative width of legend
parG	graphics parameters (result of call to par)
ptz	zone id location, if NULL automatically find the best locations

Details

plots a color representation of values and zones

Value

an empty value

Examples

```
seed=80
data(mapTest)
ZK=initialZoning(c(0.5,0.7),mapTest)
K=ZK$resZ
Z=K$zonePolygone
#order zone ids by attribute mean value
ord=order(K$meanZone)
Z=orderZ(Z,ord)
plotZ(Z,id=TRUE)
```

Extreme_Zone

Extreme_Zone

Description

`Extreme_Zone`

Usage

```
Extreme_Zone(map, Z, numZ, label.is.min = TRUE)
```

Arguments

<code>map</code>	object returned by function <code>genMap</code>
<code>Z</code>	list of zones.
<code>numZ</code>	number of the zone whose values will be approximated.
<code>label.is.min</code>	boolean value that is TRUE if the label of the zone is minimum and FALSE if the label is maximum

Details

funtion that approximates the value in a extreme zone (zone with label maximum or minimum, zones which have only one neighbour) by the solution of the Laplace's equation. The iso contours plotted on the approximate data will take the form of concentric circles as we supposed the extreme value of the zone is at the zone center (furthest point from the zone boundary.)

Value

approximated values of the values in zone (`numZ`).

Examples

```
seed=35
map=genMap(DataObj=NULL,seed=seed,krig=2,typeMod="Exp",nPointsK=500)
ZK=initialZoning(qProb=c(0.8),map)
Z=ZK$resZ$zonePolygone # list of zones
lab = ZK$resZ$lab # label of zones
plotM(map = map,Z = Z,lab = lab, byLab = FALSE)
# zone 2 is a zone with maximum label
numZ = 2
Estimation = Extreme_Zone(map = map, Z = Z, numZ = numZ, label.is.min = FALSE)
# compute the cost
cL = Cost_By_Laplace(map = map, Z = Z, numZ = numZ, Estimation = Estimation)
cM = Cost_By_Mean(map = map, Z = Z, numZ = numZ)
print(cL$cost_Laplace)
print(cM$cost_Mean)
# zone 2 is homogeneous
```

findN

findN

Description

findN

Usage

```
findN(K, listN, iZ, minSize = 0.012)
```

Arguments

K	zoning object, as returned by the calNei function
listN	list of neighbor zones
iZ	index of current zone in zoning
minSize	minimum admissible zone size

Details

Find the neighbor zone into which to merge the current zone. It must be a neighbor in the sense of Voronoi polygons. In case of ties, choose the smallest zone for merging into

Value

the index of the zone into which to merge the current zone

Examples

```
data(mapTest)
data(resZTest)
K=resZTest
Ns=geozoning:::getNs(K$zoneNModif,4) # neighbors of zone 4
listN = grep( TRUE , Ns) # zones 2 and 5
findN(K,listN,4) # zone 4 will be merged into zone 5
# not run
```

findNptInZone *findNptInZone*

Description

`findNptInZone`

Usage

```
findNptInZone(K, i1, i2, map)
```

Arguments

K	zoning object, as returned by the calNei function
i1	first zone
i2	second zone, where to search for neighbors of points in first zone
map	object returned by function genMap

Details

find, in a given zone, neighbor points of points belonging to another zone

Value

a two-column matrix, the first column contains indices of pts in first zone which have at least one neighbor in second zone, the second column contains the neighbor indices.

Examples

```
# not run
```

`findZCenter`*findZCenter*

Description`findZCenter`**Usage**`findZCenter(Z, num = NULL)`**Arguments**

<code>Z</code>	zoning geometry (list of SpatialPolygons)
<code>num</code>	zone number

Details

find point within zone for pretty labelling

Value

a SpatialPoints

Examples

```
data(mapTest)
# run zoning with 2 quantiles corresponding to probability values 0.4 and 0.7,
# saving initial zoning and last level zonings
criti=correctionTree(c(0.4,0.7),mapTest,SAVE=TRUE)
Z=criti$zk[[2]][[1]]$zonePolygone
findZCenter(Z)
```

`genData`*generate data*

Description

generate data

Usage

```
genData(DataObj = NULL, seed = 0, nPoints = 450, typeMod = "Exp",
Vpsill = 5, Vrange = 0.2, Vmean = 8, Vnugget = 0, Vanis = 1,
boundary = list(x = c(0, 0, 1, 1, 0), y = c(0, 1, 1, 0, 0)),
manualBoundary = FALSE)
```

Arguments

DataObj	=NULL: simulated data with given seed or a data frame with real data
seed	numeric value used to generate simulated data
nPoints	number of generated raw data points
typeMod	type of variogram model (see vgm) "Gau", "Sph", "Exp"
Vpsill	partial sill in variogram
Vrange	variogram range
Vmean	average data value
Vnugget	nugget in variogram
Vanis	anisotropy in variogram
boundary	list, contains x and y boundaries
manualBoundary	logical, if TRUE a manual boundary is drawn.

Details

description, a paragraph

Value

a list

tabData data frame of generated or real data with x,y,z values. x is standardized between 0 and 1, y is standardized with the same ratio used for x

boundary standardized boundary

VGMmodel VGM variogram model

modelGen RM transformed variogram model

ratio ratio used to normalize x data

Examples

```
# simulate data with Gaussian model
resGene=genData(NULL,10,450,"Gau",5,0.2,8,0,list(x=c(0,0,1,1,0),y=c(0,1,1,0,0)),FALSE)
plot(resGene$tabData)
```

genEmptyGrid	<i>generate grid from raw data</i>
--------------	------------------------------------

Description

generate grid from raw data

Usage

```
genEmptyGrid(step, xsize, ysize)
```

Arguments

step	numeric step for grid
xsize	numeric value giving the data range on the x axis
ysize	numeric value giving the data range on the y axis

Value

a list that contains x and y kriged positions based on original ones,#' plus nx and ny (number of x and y positions).

Examples

```
genEmptyGrid(calStep(1000,1,1),1,1)
```

genMap	<i>Wrapper for randKmap, generate 2D map</i>
--------	--

Description

Wrapper for randKmap, generate 2D map

Usage

```
genMap(DataObj = NULL, seed = 80, krig = 2, Vpsill = 5, Vrange = 0.2,  
Vnugget = 0.2, Vmean = 8, typeMod = "Exp", nPointsK = 1000,  
boundary = list(x = c(0, 0, 1, 1, 0), y = c(0, 1, 1, 0, 0)), disp = 0,  
FULL = FALSE)
```

Arguments

DataObj	=NULL: simulated data with seed or a data frame with real data
seed	numeric, seed used to randomly generate data points
krig	numeric, 1: kriging with vgm model, 2: inverse distance kriging
Vpsill	numeric parameter of the variogram model,
Vrange	numeric parameter of the variogram model,
Vnugget	numeric parameter of the variogram model,
Vmean	numeric parameter of the variogram model,
typeMod	type of variogram model (see vgm) "Gau", "Sph", "Exp"
nPointsK	number of generated points after kriging
boundary	list, contains x and y coordinates of map boundaries
disp	numeric,
FULL	logical, if TRUE the returned list is complete

Details

Wrapper for randKmap, generates a 2D map with a Gaussian field, either by simulating data or by reading data in a data frame. Kriged data are normalized so that x-coordinates are between 0 and 1. y-coordinates are normalized with the same ratio used for x-coordinates. Kriging is either done with inverse distance interpolation, or with a variogram model. It creates a structure that contains the data and parameters necessary to perform a zoning. The structure is identical whether the data are simulated or not.

Value

a map object as a list with components

rawData simulated or real raw data within the boundary

step grid step

krigData kriged data as a SpatialPointsDataFrame

krigGrid kriged data in form of a grid-useful for image plots.

krigN list of neighbours of each kriged data point

krigSurfVoronoi list of areas of Voronoi polygons in the tessellation of kriged data

modelGen random fields model

VGMmodel vgm model

boundary (x,y) list of boundary points

ratio ratio used to normalize x data

Examples

```
m=genMap(seed=1,krig=2,disp=1,nPointsK = 200) #generates a map and plots data
mean(m$krigGrid) # mean of generated kriged data
```

genQseq

genQseq

Description

genQseq

Usage

```
genQseq(qProb, K, map, i1, i2, LEQ = 5, MAXP = 0.1, disp = 0)
```

Arguments

qProb	probability vector used to generate quantile values
K	zoning object, as returned by the calNei function
map	object returned by function genMap
i1	current zone index
i2	englobing zone index
LEQ	length of quantile sequence
MAXP	maximum shift from center for quantile sequence
disp	0: no info, 1: some info

Details

description, a paragraph

Value

a plot

Examples

```
data(mapTest)
qProb=c(0.4,0.7)
ZK=initialZoning(qProb,mapTest)
K=ZK$resZ
print(K$lab)
genQseq(qProb,K,mapTest,1,2) # from label 3 to label 2
```

getId	<i>getId</i>
-------	--------------

Description

getId

Usage

```
getId(Z, iZ)
```

Arguments

Z	zoning geometry (list of SpatialPolygons)
iZ	zone number

Details

get zone identifier in a zoning

Value

a character vector giving the zone identifier

Examples

```
data(mapTest)
criti=correctionTree(c(0.4,0.5),mapTest,SAVE=TRUE)
Z=criti$zk[[2]][[1]]$zonePolygon
getId(Z,6)
```

getNumZone	<i>getNumZone</i>
------------	-------------------

Description

getNumZone

Usage

```
getNumZone(ptsp, Z)
```

Arguments

ptsP	SpatialPointsDataFrame
Z	zoning geometry (list of SpatialPolygons)

Details

get zone numbers to which each point in a SpatialPointsDataFrame belongs

Value

the zone number

Examples

```
data(mapTest)
data(resZTest)
K=resZTest
Z=K$zonePolygone
getNumZone(mapTest$krigData,Z)
```

getPoly

getPoly

Description

getPoly

Usage

getPoly(Z, iZ, k)

Arguments

Z	zoning geometry (list of SpatialPolygons)
iZ	current zone index
k	polygon number within current zone

Details

get the kth polygon of the current zone in zoning Z

Value

a polygon (object of class Polygon)

Examples

```
ZK=initialZoning(qProb=c(0.4,0.2,0.7),mapTest)
Z=ZK$resZ$zonePolygone
P1=getPoly(Z,5,1)
P2=getPoly(Z,5,2) # second polygon is a hole
plot(P1@coords,type="l")
lines(P2@coords,type="l",col="blue")
```

`getZoneId`

getZoneId

Description

`getZoneId`

Usage

```
getZoneId(zone)
```

Arguments

<code>zone</code>	SpatialPolygons
-------------------	-----------------

Details

get the zone unique identifier

Value

the zone identifier (a character vector of length 1)

Examples

```
data(mapTest)
criti=correctionTree(c(0.4,0.5),mapTest,SAVE=TRUE)
Z=criti$zk[[2]][[1]]$zonePolygon
getZoneId(Z[[4]])
```

getZonePts	<i>getZonePts</i>
------------	-------------------

Description

`getZonePts`

Usage

```
getZonePts(ptsp, zone)
```

Arguments

<code>ptsp</code>	SpatialPointsDataFrame with data values
<code>zone</code>	SpatialPolygons defining a zone

Details

get all data points within a zone

Value

a list with components

pts SpatialPointsDataFrame with the data points within the zone

mask Logical vector of the within zone data points indices

Examples

```
data(resZTest)
K=resZTest
Z=K$zonePolygone
data(mapTest)
ptsp=mapTest$krigData
res=getZonePts(ptsp,Z[[5]])
plotZ(Z)
points(res$pts,col="blue",pch=20)
```

holeSp

*holeSp***Description**

holeSp

Usage

holeSp(sp)

Arguments

sp SpatialPolygons

Details

number of holes in SpatialPolygons

Value

the number of holes within sp

Examples

```
ZK=initialZoning(qProb=c(0.4,0.2,0.7),mapTest)
Z=ZK$resZ$zonePolygone
holeSp(Z[[5]]) #zone 5 has 1 hole
```

Identify

*Identify***Description**

Identify

Usage

Identify(id, Z)

Arguments

id zone identifier (character vector)

Z zoning geometry (list of SpatialPolygons)

Details

get the number of a zone with a given identifier in a zoning this is necessary because correction procedures may remove zones from initial#’ zoning. Therefore zone numbers change, but identifiers are conserved.

Value

the zone number

Examples

```
data(mapTest)
criti=correctionTree(c(0.4,0.5),mapTest,SAVE=TRUE)
Z=criti$zk[[2]][[1]]$zonePolygon
Identify(6,Z)
```

initialZoning

initialZoning zoning with no correction

Description

initialZoning zoning with no correction

Usage

```
initialZoning(qProb, map, pErr = 0.9, simplitol = 0.001, optiCrit = 2,
  disp = 0, GridData = F)
```

Arguments

qProb	probability vector used to generate quantile values
map	object returned by function genMap
pErr	equality tolerance for distance calculations
simplitol	tolerance for spatial polygons geometry simplification
optiCrit	criterion choice
disp	0: no info, 1: some info, 2: detailed info
GridData	logical value indicating if data are already on a regular grid (no kriging in that case)

Details

calculates a zoning on kriged map data, based on quantiles of data attribute values. These quantiles correspond the given probabilities. Contour lines define zones, they are projected on to the map boundary in order to close them if necessary. The distance matrices intra and inter zones are calculated as well as the quality criterion.

Value

a list with components

resCrit criterion value

resDist list with components matDistance, matDistanceCorr and cost, such as returned by a call to calDistance

resZ list with components zoneN, zoneNModif, listZonePoint, meanTot, meanZone, listSurf, critSurf, zonePolygone, such as the object returned by calNei

Examples

```
data(mapTest)
ZK=initialZoning(qProb=c(0.4,0.7),mapTest)
plotZ(ZK$resZ$zonePolygone)
```

labZone

labZone

Description

labZone

Usage

```
labZone(K, qProb, dataF)
```

Arguments

- | | |
|-------|---|
| K | zoning object, as returned by the calNei function |
| qProb | probability vector used to generate quantile values for Z |
| dataF | data used to generate labels and zoning |

Details

assigns a class label (integer) to a zone depending on the zone mean value and on the quantile values (as in PA paper). Default label is 1, corresponding to a mean value smaller or equal to first quantile. For p ordered quantile values, if mean value is greater than quantile k and smaller or equal to quantile k+1, zone label is k+1. if mean value is greater than quantile p, zone label is p+1.

Value

a zoning object with labelled zones in lab component

Examples

```
data(mapTest)
dataF=mapTest$krigGrid
data(resZTest)
K=resZTest
p = K$qProb
labZone(K,p,dataF)
```

lastPass

lastPass

Description

lastPass

Usage

```
lastPass(map, qProb, listOfZ, crit, cost, costL, nz, mdist, pErr = 0.9,
         optiCrit = 2, minSize = 0.012, simplitol = 0.001, disp = 0)
```

Arguments

map	object returned by function genMap
qProb	probability vector used to generate quantile values
listOfZ	list of zoning objects (such as returned by calNei function)
crit	criterion value list
cost	cost value list
costL	cost per lable value list
nz	number of zones list
mdist	distance matrix list
pErr	equality tolerance for distance calculations
optiCrit	criterion choice
minSize	zone area threshold under which a zone is too small to be manageable
simplitol	tolerance for spatial polygons geometry simplification
disp	0: no info, 1: detailed info

Details

description, a paragraph

Value

a list with components

listZ list of zoning objects (such as returned by calNei function)
crit criterion value list
cost cost value list
costL cost per label value list
nz number of zones list
mdist distance matrix list

Examples

```
data(mapTest)
criti=correctionTree(c(0.4,0.7),mapTest,LASTPASS=FALSE)
Z=criti$zk[[1]][[1]]$zonePolygone #initial zoning
printZsurf(Z) # 8 zones with 2 small zones (7 and 8)
newRes=lastPass(mapTest,c(0.4,0.7),criti$zk[1],criti$criterion[1],
criti$cost[1],criti$costL[1],criti$nz[1],criti$mdist[1])
newZ=newRes$listOfZ[[1]][[1]]$zonePolygone
printZsurf(newZ) # 6 zones, 2 small zones were removed
```

linesSp

*linesSp***Description**

linesSp

Usage

```
linesSp(sp, k = 1, lty = 1, col = "red", lwd = 1)
```

Arguments

sp	SpatialPolygons object
k	polygon number
lty	line type
col	color
lwd	line width

Details

description, a paragraph

Examples

```
data(resZTest)
K=resZTest
Z=K$zonePolygone
plotZ(Z)
linesSp(Z[[4]])
```

list_Zone_2_Neighbours
list_Zone_2_Neighbours

Description

list_Zone_2_Neighbours

Usage

```
list_Zone_2_Neighbours(Z, lab)
```

Arguments

Z	list of Zones
lab	vector labels of zones

Details

Returns the numbers of zones that have exactly 2 neighbours with different labels. These zone are susceptible to be transitions zones

Value

a vector containing zone numbers

Examples

```
seed=20
map=genMap(DataObj=NULL, seed=seed, krig=2, typeMod="Exp")
ZK=initialZoning(qProb=c(0.67,0.8), map)
Z=ZK$resZ$zonePolygone # list of zones
lab = ZK$resZ$lab # label of zones
plotM(map = map, Z = Z, lab = lab, byLab = FALSE)
# zone 5 and 11 are transition zones and have exactly 2 neighbours with different labels.
list_Zone_2_Neighbours(Z = Z, lab = lab)
```

loopQ1

*loopQ1***Description**

loopQ1

Usage

```
loopQ1(map, disp = 1, step = 0.075, minSize = 0.012, minSizeNG = 0.001,
QUIET = FALSE)
```

Arguments

map	object returned by function genMa
disp	0: no info, 1: some info, 2: detailed info
step	loop increment
minSize	zone area threshold under which a zone is too small to be manageable
minSizeNG	zone area threshold under which a zone will be removed
QUIET	run in silence-no display

Details

exploratory loop on probability values associated to quantiles. Performs map zonings for each value of the 1 quantile loop (yielding a 2-label zoning). see also [loopQ2](#), [loopQ3](#), [loopQ4](#), [loopQ5](#) for loops with a different number of labels

Value

a matrix with 6 columns and as many rows as loop elements. Columns contain the following values calculated for each quantile vector: criterion, cost, cost per label, number of zones, quantile associated probability values and number of non degenerated quantiles.

Examples

```
# not run
```

`loopQ2``loopQ2`

Description

`loopQ2`

Usage

```
loopQ2(map, disp = 1, step = 0.075, minSize = 0.012, minSizeNG = 0.001,  
QUIET = FALSE)
```

Arguments

<code>map</code>	object returned by function <code>genMa</code>
<code>disp</code>	0: no info, 1: some info, 2: detailed info
<code>step</code>	loop increment
<code>minSize</code>	zone area threshold under which a zone is too small to be manageable
<code>minSizeNG</code>	zone area threshold under which a zone will be removed
<code>QUIET</code>	run in silence-no display

Details

exploratory loop on probability values associated to quantiles. Performs map zonings for each value of the 1 quantile loop (yielding a 42-label zoning). see also [loopQ1](#), [loopQ3](#), [loopQ4](#), [loopQ5](#) for loops with a different number of labels

Value

a matrix with 7 columns and as many rows as loop elements. Columns contain the following values calculated for each quantile vector: criterion, cost, cost per label, number of zones, quantile associated probability values and number of non degenerated quantiles.

Examples

```
# not run
```

loopQ3*loopQ3***Description**

loopQ3

Usage

```
loopQ3(map, disp = 1, step = 0.075, minSize = 0.012, minSizeNG = 0.001,
QUIET = F)
```

Arguments

map	object returned by function genMa
disp	0: no info, 1: some info, 2: detailed info
step	loop increment
minSize	zone area threshold under which a zone is too small to be manageable
minSizeNG	zone area threshold under which a zone will be removed
QUIET	run in silence-no display

Details

exploratory loop on probability values associated to quantiles. Performs map zonings for each value of the 3 quantile loop (yielding a 4-label zoning). see also [loopQ1](#), [loopQ2](#), [loopQ4](#), [loopQ5](#) for loops with a different number of labels

Value

a matrix with 8 columns and as many rows as loop elements. Columns contain the following values calculated for each quantile vector: criterion, cost, cost per label, number of zones, quantile associated probability values and number of non degenerated quantiles.

Examples

```
# not run, take a while - >5s CPU
seed=10
map=genMap(DataObj=NULL,seed=seed,disp=FALSE,krig=1)
loopQ3(map,step=0.1,disp=0,QUIET=TRUE)
```

`loopQ4``loopQ4`

Description

`loopQ4`

Usage

```
loopQ4(map, disp = 1, step = 0.075, minSize = 0.012, minSizeNG = 0.001,  
QUIET = F)
```

Arguments

<code>map</code>	object returned by function <code>genMa</code>
<code>disp</code>	0: no info, 1: some info, 2: detailed info
<code>step</code>	loop increment
<code>minSize</code>	zone area threshold under which a zone is too small to be manageable
<code>minSizeNG</code>	zone area threshold under which a zone will be removed
<code>QUIET</code>	run in silence-no display

Details

exploratory loop on probability values associated to quantiles. Performs map zonings for each value of the 1 quantile loop (yielding a 42-label zoning). see also [loopQ1](#), [loopQ2](#), [loopQ3](#), [loopQ5](#) for loops with a different number of labels

Value

a matrix with 9 columns and as many rows as loop elements. Columns contain the following values calculated for each quantile vector: criterion, cost, cost per label, number of zones, quantile associated probability values and number of non degenerated quantiles.

Examples

```
# not run
```

loopQ5

*loopQ5***Description**

loopQ5

Usage

```
loopQ5(map, disp = 1, step = 0.075, minSize = 0.012, minSizeNG = 0.001,
QUIET = F)
```

Arguments

map	object returned by function genMa
disp	0: no info, 1: some info, 2: detailed info
step	loop increment
minSize	zone area threshold under which a zone is too small to be manageable
minSizeNG	zone area threshold under which a zone will be removed
QUIET	run in silence-no display

Details

exploratory loop on probability values associated to quantiles. Performs map zonings for each value of the 1 quantile loop (yielding a 42-label zoning). see also [loopQ1](#), [loopQ2](#), [loopQ3](#), [loopQ4](#) for loops with a different number of labels

Value

a matrix with 9 columns and as many rows as loop elements. Columns contain the following values calculated for each quantile vector: criterion, cost, cost per label, number of zones, quantile associated probability values and number of non degenerated quantiles.

Examples

```
# not run
```

mapTest	<i>a map</i>
---------	--------------

Description

A map object for zoning, result from the genMap function

Usage

```
mapTest
```

Format

a list of SpatialPolygons

meanL	<i>meanL</i>
-------	--------------

Description

```
meanL
```

Usage

```
meanL(zlab, listZonePoint, tabVal, surfVoronoi)
```

Arguments

- | | |
|---------------|---|
| zlab | list with zone numbers for each zone label |
| listZonePoint | list of indices of data points within zones, result of call to calNei |
| tabVal | SpatialPointsDataFrame containing data values |
| surfVoronoi | Surfaces of the Voronoi polygons corresponding to data pts |

Details

compute overall mean of all zones for each label

Value

a list with components

mL vector of weighted (with Voronoi surfaces) per label average values

SL vector of per label Voronoi surfaces

Examples

```
data(mapTest)
# run zoning with 2 quantiles corresponding to probability values 0.4 and 0.7,
# saving initial zoning and last level zonings
criti=correctionTree(c(0.4,0.7),mapTest,SAVE=TRUE)
K=criti$zk[[2]][[1]]
uni=unique(K$lab)
zlab=sapply(uni,function(x){(1:length(K$lab))[K$lab==x]})
resL=meanL(zlab,K$listZonePoint,mapTest$krigData,mapTest$krigSurfVoronoi)
```

meansdSimu

meansdSimu

Description

meansdSimu

Usage

```
meansdSimu(vseed = NULL, krig = 2)
```

Arguments

vseed	list of simulation seeds
krig	type of kriging (1-variogram model-based, 2-inverse distance-based)

Details

computes mean and standard deviation of a set of map simulations

Value

a matrix with as many rows as simulations, and 4 columns, the first two columns give mean and standard deviation of generated raw data, the last two columns give mean and standard deviation of kriged data

Examples

```
meansdSimu(c(1,2))
```

meanvarSimu

meanvarsimu

Description

meanvarsimu

Usage

`meanvarSimu(map)`

Arguments

`map` object generated by `genMap`

Details

computes mean and standard deviation of a set of map simulations

Value

a vector with 4 elements, the first two give mean and standard deviation of generated raw data, the last two give mean and standard deviation of kriged data

Examples

`meanvarSimu(mapTest)`

MeanVarWPts

MeanVarWPts

Description

MeanVarWPts

Usage

`MeanVarWPts(map, zone, w = NULL)`

Arguments

`map` object returned by function `genMap`

`zone` SpatialPolygons defining a zone

`w` weighting vector (default NULL)

Details

computes (weighted) mean and variance of zone data

Value

a list with components

mean (weighted) mean of the within zone attribute value

var (weighted) variance of the within zone attribute value

Examples

```
data(resZTest)
K=resZTest
Z=K$zonePolygone
data(mapTest)
MeanVarWPts(mapTest,Z[[1]])
# Weights are areas of the Voronoi polygons corresponding to data points
MeanVarWPts(mapTest,Z[[1]],mapTest$krigSurfVoronoi) #slightly different result
```

new_krigGrid_for_visualisation
new_krigGrid_for_visualisation

Description

`new_krigGrid_for_visualisation`

Usage

```
new_krigGrid_for_visualisation(map, Z, numZ, solution)
```

Arguments

<code>map</code>	object returned by function <code>genMap</code>
<code>Z</code>	list of zones.
<code>numZ</code>	number of the zone whose values will be approximated.
<code>solution</code>	the result of function "Transition_Zone_Near_Boundary" or "Transition_Zone_Far_Boundary" or "Extreme_Zone"

Details

Elementary function that create a new krigGrid by replacing the real values by the approximation of the function "Transition_Zone_Near_Boundary", "Transition_Zone_Far_Boundary" or "Extreme_Zone" in order to have a look at the new iso contour

Value

new krigGrid and new data importFrom sp plot

Examples

```
seed=2
map=genMap(DataObj=NULL,seed=seed,krig=2,typeMod="Gau")
ZK=initialZoning(qProb=c(0.55,0.85),map)
Z=ZK$resZ$zonePolygone # list of zones
lab = ZK$resZ$lab # label of zones
plotM(map = map,Z = Z,lab = lab, byLab = FALSE)
numZ = 6
Estimation = Transition_Zone_Near_Boundary(map = map, Z = Z, numZ = numZ)
result = new_krigGrid_for_visualisation(map = map, Z = Z, numZ = numZ, solution = Estimation)
new_krigGrid = result$new_krigGrid
new_data = result$new_data
quant1 = quantile(map$krigData@data$var1.pred,probs = 0.55)
quant2 = quantile(map$krigData@data$var1.pred,probs = 0.85)
# plot initial isocontours
plotM(map = map,Z = Z,lab = lab, byLab = TRUE)
listContours = contourBetween(map = map, krigGrid = map$krigGrid, q1 = quant1, q2 = quant2)
for (i in 1:length(listContours)){
  sp::plot(listContours[[i]]$contour,add=TRUE,col = "red")
}
# plot modified isocontours
plotM(map = map,Z = Z,lab = lab, byLab = TRUE)
listContours = contourBetween(map = map, krigGrid = new_krigGrid, q1 = quant1, q2 = quant2)
for (i in 1:length(listContours)){
  sp::plot(listContours[[i]]$contour,add=TRUE,col = "red")
}
```

normDistMat

*normDistMat***Description**

normDistMat

Usage

```
normDistMat(matDistanceCorr, optiCrit)
```

Arguments

matDistanceCorr	corrected distance matrix using pErr, result of calDistance
optiCrit	criterion choice

Details

normalize distance matrix so that diagonal is equal to 1

Value

a normalized distance matrix

Examples

```
# load test map with simulated data
data(mapTest)
# load zoning results from test file
data(resZTest)
K=resZTest
resD = calDistance(typedist=1,mapTest$krigData,K$listZonePoint,K$zoneN,
                    mapTest$krigSurfVoronoi,K$meanZone,pErr=0.9)
normDistMat(resD$matDistanceCorr,2)
```

normSize

normSize

Description

normSize

Usage

```
normSize(boundaryN, minSize, minSizeNG)
```

Arguments

boundaryN	normalized map boundary
minSize	minimum size threshold
minSizeNG	no grow size threshold

Details

normalize thresholds for small zone detection and no grow zone, considering map boundary

Value

a list with components

minSize normalized minimum size threshold

minSizeNG normalized no grow size threshold

Examples

```
data(mapTest)
resT=normSize(mapTest$boundary,0.012,0.001)#normalize thresholds relatively to map boundary area
```

normZcoords

normZcoords

Description

normZcoords

Usage

normZcoords(Z, boundary)

Arguments

Z list of SpatialPolygons

boundary list with components x and y, used to normalize polygons in zoning

Details

description, a paragraph

Value

a list with components

Zn list of normalized SpatialPolygons

boundaryn normalized boundary

Examples

```
# Import shape1 object (was read from a shapefile)
shape1 = geozoning::shape1
p = shape1@polygons
P=sp::SpatialPolygons(p) #SpatialPolygons
Z1=list()
for (kk in 1:length(P)){Z1[[kk]]=P[kk]} # transform into list of SpatialPolygons
bd=list(x=c(7723131,7723132,7723294,7723295,7723131),y=c(3576432,3576814,3576809,3576436,3576432))
Z2=normZcoords(Z1,bd)
```

nPolyZone

*nPolyZone***Description**

nPolyZone

Usage

nPolyZone(Z, iC)

Arguments

- | | |
|----|---|
| Z | zoning geometry (list of SpatialPolygons) |
| iC | current zone number within Z |

Details

number of polygons in current zone

Value

the number of polygons within the current zone

Examples

```
data(resZTest)
K=resZTest
Z=K$zonePolygone
iC=1;print(paste(nPolyZone(Z,iC),"polygons in zone",iC))
```

optiGrow

*optiGrow grow an isolated zone by finding a bigger contour line***Description**

optiGrow grow an isolated zone by finding a bigger contour line

Usage

```
optiGrow(K, iC, qProb, refPoint, map, optiCrit = 2, minSize = 0.012,
minSizeNG = 0.001, distIsoZ = 0.075, LEQ = 5, MAXP = 0.1,
simplitol = 1e-12, disp = 0)
```

Arguments

K	zoning object (such as returned by calNei function)
iC	index of zone to grow
qProb	probability vector used to generate quantile values
refPoint	xxxx
map	object returned by genMap function
optiCrit	criterion choice
minSize	zone area threshold under which a zone is too small to be manageable
minSizeNG	zone area threshold under which a zone will be removed
distIsoZ	threshold distance to next zone, above which a zone is considered to be isolated
LEQ	length of quantile sequence used to grow zone
MAXP	quantile sequence maximum shift
simplitol	tolerance for spatial polygons geometry simplification
disp	0: no info, 1: detailed info

Details

Grow an isolated zone by finding a bigger contour line around it. A series of quantiles are tried out. The quantile sequence is generated by genQseq, and depends on LEQ and MAXP parameters. The zone is grown as much as possible, while keeping it isolated from other zones. A zone is isolated if its smaller distance to another zone is smaller than distIsoZ.

Value

- a list with components
- crit** criterion value of the new zoning
- area** area of the grown zone
- Zopti** new zoning geometry (list of SpatialPolygons)
- qM** quantile corresponding to new zone

Examples

```
data(mapTest)
qProb=c(0.3,0.5)
criti = correctionTree(qProb,mapTest)
best = criti$zk[[2]][[1]]
Z=best$zonePolygone
plotZ(Z)
refPoint = rgeos:::gCentroid(Z[[4]])
sp:::plot(refPoint,add=TRUE,col="blue",pch=21)
zg=optiGrow(best,4,qProb,refPoint,mapTest) #grow zone 4
id=as.numeric(getZoneId(Z[[4]]))
linesSp(zg$Zopti[[id]],col="blue") # new zoning with grown zone 4
```

optiRG*optiRG join two zones close to each other*

Description

optiRG join two zones close to each other

Usage

```
optiRG(K, map, iC, iZC, simplitol = 0.001, disp = 0)
```

Arguments

K	zoning object (such as returned by calNei function)
map	object returned by function genMap
iC	first zone
iZC	second zone
simplitol	tolerance for spatial polygons geometry simplification
disp	0: no info, 1: detailed info

Details

Within a zoning, two zones close to each other are geometrically joined. The zoning is updated accordingly. If the zone resulting from the junction is not valid, i.e. if it crosses another zone, the function returns NULL.

Value

a zoning object

Examples

```
data(mapTest)
qProb=c(0.2,0.5)
ZK = initialZoning(qProb, mapTest)
K=ZK$resZ
Z=K$zonePolygone
plotZ(K$zonePolygone) # zoning
kmi=optiRG(K,mapTest,6,7,disp=1)
#zones 6 and 7 are joined into new zone 6
sp::plot(kmi$zonePolygone[[6]],col="red",add=TRUE)
```

orderZ

orderZ

Description

orderZ

Usage

orderZ(Z, ord)

Arguments

Z	zoning geometry
ord	sorting order

Details

sorts zones according to ord vector

Value

a zoning geometry (list of SpatialPolygons)

Examples

```
map=genMap(DataObj=NULL,seed=40,disp=FALSE,krig=1,Vnugget=1.2,typeMod="Gau")
qProb=c(0.275,0.8)
criti=correctionTree(qProb,map,LASTPASS=FALSE)
res=searchNODcrit1(qProb,criti)
b=res$ind[[1]][1]
K=criti$zk[[2]][[b]]
Z=K$zonePolygone
plotZ(Z)
ord=valZ(map,K)$ord
Z=orderZ(Z,ord)
plotZ(Z)
```

plotCrit

plotCrit

Description

plotCrit

Usage

```
plotCrit(m1 = NULL, m2 = NULL, m3 = NULL, m4 = NULL, m5 = NULL,  
        ONE = FALSE, title = "Gaussian field simulation")
```

Arguments

m1	dataset with loopQ1 results
m2	dataset with loopQ2 results
m3	dataset with loopQ3 results
m4	dataset with loopQ4 results
m5	dataset with loopQ5 results
ONE	single plot
title	plot title

Details

reads loopQ1-5 results, filters results by keeping th best criteria) and plots them together with corresponding costs.

Value

a vector of probabilities corresponding to best results

Examples

```
# not run
```

*plotListC**plotListC*

Description

`plotListC`

Usage

```
plotListC(cL, col = "red")
```

Arguments

<code>cL</code>	list of contour lines
<code>col</code>	color to use

Details

add contour lines to a plot

Value

a plot

Examples

```
data(mapTest)
cL=list()
cL=contourAuto(cL,mapTest$step,mapTest$xsize,mapTest$ysize,mapTest$krigGrid,c(5,7),mapTest$boundary)
plot(mapTest$boundary,type="l")
plotListC(cL)
```

*plotM**plotM*

Description

`plotM`

Usage

```
plotM(map, Z = NULL, lab = NULL, byLab = TRUE, quantile = NULL,
crit = NULL, cost = NULL, bestCrit = NULL, bestCost = NULL,
newCost = NULL, line = 0, cex = 2)
```

Arguments

<code>map</code>	object returned by function genMap
<code>Z</code>	list of zones, each zone is a SpatialPolygons.
<code>lab</code>	label of each zones.
<code>byLab</code>	boolean, if TRUE display the label of each zone, else display the zone number.
<code>quantile</code>	probability vector used to generate "Z". This will be displayed in the title of the plot.
<code>crit</code>	criterion value corresponding to "Z. This will be displayed in the title of the plot.
<code>cost</code>	cost value corresponding to "Z". This will be displayed in the title of the plot.
<code>bestCrit</code>	best criterion value. This will be displayed in the title of the plot.
<code>bestCost</code>	best cost value. This will be displayed in the title of the plot.
<code>newCost</code>	new cost value. This will be displayed in the title of the plot.
<code>line</code>	position of the title. if negative, the title goes down, otherwise, goes up.
<code>cex</code>	text size

Details

plot the map in color with zones and details.

Value

an empty value

Examples

```
map=geozoning::mapTest
ZK=initialZoning(qProb=c(0.55,0.85),map)
Z=ZK$resZ$zonePolygone # list of zones
lab = ZK$resZ$lab # label of zones
plotM(map = map,Z = Z,lab = lab, byLab = FALSE)
```

`plotMap`

plot a map

Description

plot a map

Usage

```
plotMap(map)
```

Arguments

`map` a map object, such as returned by `genMap`

Details

plot 3 different graphics of a map object

Value

a plot

Examples

```
data(mapTest)
plotMap(mapTest)
```

`plotSp`

plotSp

Description

`plotSp`

Usage

```
plotSp(sp, k = 1, xlim, ylim)
```

Arguments

`sp` SpatialPolygons object
`k` polygon number
`xlim` x range
`ylim` y range

Details

description, a paragraph

Examples

```
data(resZTest)
K=resZTest
Z=K$zonePolygone
plotSp(Z[[1]],xlim=c(0,1),ylim=c(0,1))
```

plotVario

*plotVario***Description**

plotVario

Usage

```
plotVario(map, ylim = NULL)
```

Arguments

map	object returned by function genMap
ylim	range of y axis

Details

plot empirical variogram for model and data in map (raw data plus kriged data)

Value

a plot

Examples

```
data(mapTest)
plotVario(mapTest)
```

plotZ

*plotZ***Description**

plotZ

Usage

```
plotZ(Z, map = NULL, id = FALSE, noXY = FALSE,
      palCol = colorRampPalette(topo.colors(20)))
```

Arguments

Z	zoning geometry (list of SpatialPolygons)
map	map object returned by genMap function
id	logical value, if TRUE display zone ids, if FALSE display zone numbers
noXY	logical value, if TRUE do not display x and y axes
palCol	argument of colorRampPalette

Details

wrapper function for dispZ

Value

an empty value

Examples

```
data(mapTest)
data(resZTest)
K=resZTest
Z=K$zonePolygone
plotZ(Z,mapTest)
```

Description

pointsSp

Usage

```
pointsSp(sp, k = 1, col = "red")
```

Arguments

sp	SpatialPolygons object
k	polygon number
col	color

Details

description, a paragraph

Examples

```
data(resZTest)
K=resZTest
Z=K$zonePolygone
plotZ(Z)
pointsSp(Z[[1]])
```

polyToSp2*polyToSp2***Description*****polyToSp2*****Usage*****polyToSp2(p)*****Arguments****p** polygon**Details**

transforms polygon into SpatialPolygons

Value

a SpatialPolygons

Examples

```
ZK=initialZoning(qProb=c(0.4,0.2,0.7),mapTest)
Z=ZK$resZ$zonePolygone
sp=Z[[5]]
P1=geozoning:::getPolySp(sp,1)
sph=polyToSp2(P1)
plotZ(Z)
sp:::plot(sph,col="blue",lwd=2,add=TRUE)
```

`printLabZ`*printLabZ*

Description`printLabZ`**Usage**`printLabZ(Klist)`**Arguments**`Klist` list of zoning objects, typically result of a call to `correctionTree`**Details**

print zoning labels for a list of zoning objects

Value

a list of zoning objects

Examples

```
data(mapTest)
qProb=c(0.1,0.2,0.4);criti=correctionTree(qProb,mapTest) # 2 zonings at last level
printLabZ(criti$zk[[2]])
```

`printZid`*printZid*

Description`printZid`**Usage**`printZid(Z)`**Arguments**`Z` zoning geometry (list of `SpatialPolygons`)**Details**

print zone identifiers in a zoning

Examples

```
data(resZTest)
K=resZTest
Z=K$zonePolygone
printZid(Z)
```

printZsurf*printZsurf***Description****printZsurf****Usage**`printZsurf(Z, minSize = 0.012)`**Arguments**

<code>Z</code>	zoning geometry (list of SpatialPolygons)
<code>minSize</code>	minimum size threshold

Details

print zone surfaces

Value

a vector of small zone indices

Examples

```
data(resZTest)
K=resZTest
Z=K$zonePolygone
printZsurf(Z,0.03)
```

ptInZone

ptInZone

Description

ptInZone

Usage

`ptInZone(zone, pts, numpt)`

Arguments

zone	SpatialPolygons
pts	data points
numpt	data point indices

Details

description, a paragraph

Value

1 if point is within zone, 0 if not

Examples

```
data(mapTest)
data(resZTest)
Z=resZTest$zonePolygone
ptInZone(Z[[1]],mapTest$krigData,c(5,500))
```

ptNei

returns list of point neighbors for each point

Description

returns list of point neighbors for each point

Usage

`ptNei(neighBool)`

Arguments

neighBool	numeric, boolean neighborhood matrix for pts
-----------	--

Value

a list of pt neighbors for each pt

Examples

```
data(mapTest) # simulated data
grid=genEmptyGrid(calStep(2000,1,1),1,1)
nbP= grid$nx*grid$ny
neighBool=matrix(logical(nbP^2),nbP,nbP)
resVoronoi=voronoiPolygons(mapTest$krigData,c(0,1,0,1),neighBool)
neighBool=resVoronoi$neighBool
listeNpt=ptNei(neighBool)
```

ptsInSp*ptInSp***Description**

`ptInSp`

Usage

```
ptsInSp(sp, pts, hole = FALSE)
```

Arguments

<code>sp</code>	SpatialPolygons
<code>pts</code>	data points
<code>hole</code>	if TRUE also consider points in holes

Details

finds data points in `sp`

Value

a data frame with data points within `sp`

Examples

```
data(mapTest)
data(resZTest)
Z=resZTest$zonePolygone
ptsInSp(Z[[5]],mapTest$krigData) # 5 data points within zone 5
```

r2*r2***Description**

r2

Usage

r2(reslm)

Arguments

reslm result of a call to lm

Details

adjusted R2

Value

the adjusted r-square of the lm model

Examples

not run

randKmap*randKmap: Generate data for zoning or prepare real data***Description**

randKmap: Generate data for zoning or prepare real data

Usage

```
randKmap(DataObj, seed = NULL, nPoints = 450, nPointsK = 2000,
nSimuCond = 0, typeMod = "Exp", Vpsill = 5, Vrange = 0.2, Vmean = 8,
Vnugget = 0.2, boundary = list(x = c(0, 0, 1, 1, 0), y = c(0, 1, 1, 0,
0)), manualBoundary = FALSE, krig = 2, disp = 0, FULL = FALSE)
```

Arguments

<code>DataObj</code>	=NULL: simulated data with seed or = a data frame with real data
<code>seed</code>	numeric, seed used to randomly generate data points
<code>nPoints</code>	numeric, number of raw data points, default 450
<code>nPointsK</code>	numeric, number of kriged data points, default 2000
<code>nSimuCond</code>	number of conditional simulations, reserved for future implementation.
<code>typeMod</code>	type of variogram model (see vgm) "Gau", "Sph", "Exp"
<code>Vpsill</code>	numeric, default 5
<code>Vrange</code>	numeric, default 0.2
<code>Vmean</code>	numeric, default 8
<code>Vnugget</code>	numeric, default 0
<code>boundary</code>	list contains x and y
<code>manualBoundary</code>	logical, default FALSE
<code>krig</code>	numeric
<code>disp</code>	numeric
<code>FULL</code>	logical, if TRUE the returned list is complete

Details

Generates a map structure from simulated data or real data. Kriged data are normalized so that x-coordinates are between 0 and 1. y-coordinates are normalized with the same ratio used for x-coordinates. Kriging is either done with inverse distance interpolation, or with a variogram model. It creates a structure that contains the data and parameters necessary to perform a zoning. The structure is identical whether the data are simulated or not.

Value

- a list
- rawData** simulated or real raw data within the boundary
- step** grid step
- krigData** kriged data as a SpatialPointsDataFrame
- krigGrid** kriged data in form of a grid-useful for image plots.
- krigN** list of neighbours of each kriged data point
- krigSurfVoronoi** list of areas of Voronoi polygons in the tessellation of kriged data
- modelGen** random fields model
- VGMmodel** vgm model
- boundary** (x,y) list of boundary points
- ratio** ratio used to normalize x data

Examples

```
map = randKmap(NULL, nPointsK=200, Vmean=15, krig=2)
mean(map$krigGrid) # mean of generated kriged data
plotMap(map)
```

randKmapGrid*randKmapGrid*

Description

randKmapGrid

Usage

```
randKmapGrid(DataObj, nSimuCond = 0, boundary = list(x = c(0, 0, 1, 1, 0), y
= c(0, 1, 1, 0, 0)), manualBoundary = FALSE, disp = 0, FULL = FALSE)
```

Arguments

DataObj	=NULL: simulated data with seed or = a data frame with real data
nSimuCond	numeric
boundary	list contains x and y
manualBoundary	logical, default FALSE
disp	numeric
FULL	logical, if TRUE the returned list is complete

Details

Prepare real data for zoning, data are already on a regular grid, hence no kriging is done.

Value

a list

rawData simulated or real raw data within the boundary

step grid step

krigData kriged data

krigGrid kriged data in form of grid

krigN kriged neighbours of each data point

krigSurfVoronoi areas of Voronoi polygons in the tessellation of kriged data

modelGen random fields model

VGMmodel vgm model

boundary (x,y) list of boundary points

Examples

```
data(dataReg) #regular data on a square grid between 0 and 1
map = randKmapGrid(dataReg)
plotMap(map)
```

readS*readS returns coords, ranges for x and y of a shapefile***Description**

`readS` returns coords, ranges for x and y of a shapefile

Usage

```
readS(file, dir)
```

Arguments

<code>file</code>	file name
<code>dir</code>	directory

Details

reads a polygon shp file in a directory and extracts coordinates and x and y ranges.

Value

a list with components `SpatialPolygonsDataFrame`, ranges for x and y

Examples

```
# readS was used to create the shape1 object in geozoning package
z=readS("Field_8_zones.shp",dir="../data/")
plot(z$sp)
```

removeFromZ*removeFromZ***Description**

`removeFromZ`

Usage

```
removeFromZ(Z, zoneN, ptN, listZonePoint, spdata, simplitol = 0.001, n = 1)
```

Arguments

Z	zoning geometry (list of SpatialPolygons)
zoneN	zone neighborhood Logical matrix
ptN	indices of data pts neighbours
listZonePoint	list of indices of data points within zones, result of call to calNei
spdata	spatial data
simplitol	tolerance for spatial polygons geometry simplification
n	minimal number of points below which a zone is removed from zoning

Details

description, a paragraph

Value

a list with components

Z new zoning geometry (list of SpatialPolygons) where zones with less than n points were removed
zoneN new zone neighborhood Logical matrix
listZonePoint new list of indices of data points within zones

Examples

```
data(resZTest)
K=resZTest
Z=K$zonePolygone
plotZ(Z)
# remove from Z all zones with less than 10 data points
Z2=removeFromZ(Z,K$zoneN,K$krigN,K$listZonePoint,mapTest$krigData,n=10)
printZid(Z2$Z)
```

resZTest

A list of initialZoning results

Description

A list of initialZoning results

Usage

resZTest

Format

a list with all results from initialZoning function: criterion value, list with components matDistance, matDistanceCorr and cost, such as returned by a call to calDistance, a list with components zoneN, zoneNModif, listZonePoint, meanTot, meanZone, listSurf, critSurf, zonePolygone, such as the object returned by calNei.

searchNODcrit1

*searchNODcrit1***Description**

searchNODcrit1

Usage

searchNODcrit1(qProb, crit)

Arguments

- qProb** probability vector used to generate quantile values
crit result of call to correctionTree (with SAVE=TRUE)

Details

description, a paragraph

Value

a list with components

- ind** index of last level zoning that has the higher criterion value
critList criterion value corresponding to best last level zoning
costlist cost value corresponding to best last level zoning
costLlist cost per label value corresponding to best last level zoning
nzList number of zones of best last level zoning

Examples

```
data(mapTest)
qProb=c(0.1,0.2,0.4);criti=correctionTree(qProb,mapTest) # 2 zonings at last level
res=searchNODcrit1(qProb,criti)# best one is frist element of last level
```

setId	<i>setId</i>
-------	--------------

Description

setId

Usage

```
setId(Z, iZ, id)
```

Arguments

Z	zoning geometry (list of SpatialPolygons)
iZ	zone number
id	zone identifier to assign

Details

assign zone identifier in a zoning

Value

a zoning geometry

Examples

```
data(mapTest)
criti=correctionTree(c(0.4,0.5),mapTest,SAVE=TRUE)
Z=criti$zk[[2]][[1]]$zonePolygon
Z1=setId(Z,4,"4")
```

setIds	<i>setIds</i>
--------	---------------

Description

setIds

Usage

```
setIds(Z)
```

Arguments

Z	zoning geometry (list of SpatialPolygons)
---	---

Details

set all zone identifiers in a zoning by assigning zone number to each identifier.

Value

a zoning geometry

Examples

```
data(mapTest)
criti=correctionTree(c(0.4,0.5),mapTest,SAVE=TRUE)
Z=criti$zk[[2]][[1]]$zonePolygon
Z1=setIds(Z)
```

shape1

An external zoning read from a shape file

Description

An external zoning read from a shape file

Usage

`shape1`

Format

a SpatialPolygons object:

Sigmai2

Sigmai2

Description

Sigmai2

Usage

```
Sigmai2(index, listZonePoint, tabVal, surfaceVoronoi, meanZone)
```

Arguments

index	zone number
listZonePoint	list of pts within each zone
tabVal	SpatialPointsDataFrame holding data
surfaceVoronoi	vector of Voronoi surfaces associated to data values
meanZone	Zone mean values

Details

computes mean (weighted) variance and Voronoi area for zone

Value

a list with components sigmai2 and SI

Examples

```
data(mapTest)
data(resZTest)
K=resZTest
Sigmai2(5,K$listZonePoint,mapTest$krigData,mapTest$krigSurfVoronoi,K$meanZone)
```

SigmaL2

SigmaL2

Description

SigmaL2

Usage

```
SigmaL2(zlab, listZonePoint, tabVal, surfVoronoi)
```

Arguments

zlab	list with zone numbers for each zone label
listZonePoint	list of indices of data points within zones, result of call to <code>calNei</code>
tabVal	SpatialPointsDataFrame containing data values
surfVoronoi	Surfaces of the Voronoi polygons corresponding to data pts

Details

compute overall mean and variance of all zones for each label plus sum of them for all labels

Value

a list with components

cL weighted (with Voronoi surfaces) average of per label variances

SigmaL2 vector of per label variances

SL vector of per label Voronoi surfaces

mL vector of weighted (with Voronoi surfaces) per label average values

voroLab vector of per label data

Examples

```
data(mapTest)
# run zoning with 2 quantiles corresponding to probability values 0.4 and 0.7
# save initial zoning and last level zonings
criti=correctionTree(c(0.4,0.7),mapTest,SAVE=TRUE)
K=criti$zk[[2]][[1]]
uni=unique(K$lab)
zlab=sapply(uni,function(x){(1:length(K$lab))[K$lab==x]})
```

```
sig=SigmaL2(zlab,K$listZonePoint,mapTest$krigData,mapTest$krigSurfVoronoi)
```

Description

`smoothingMap`

Usage

```
smoothingMap(Z, width = 0.01, map, disp = FALSE)
```

Arguments

<code>z</code>	list of zone
<code>width</code>	smoothing parameter
<code>map</code>	object returned by function genMap
<code>disp</code>	logical, if TRUE display the successful step of the program, otherwise do not display

Details

function that smooths all zones of map

Value

a new list of smoothed zones.

`smoothingZone`

smoothingZone

Description

`smoothingZone`

Usage

```
smoothingZone(z, width, boundary, disp = TRUE)
```

Arguments

<code>z</code>	zone to be modified (<code>SpatialPolygon</code>)
<code>width</code>	smoothing parameter in gBuffer if dilatation is followed by erosion
<code>boundary</code>	union of all zones of the corrected map (result of <code>correctBoundaryMap()</code>)
<code>disp</code>	logical, if TRUE, display the value of "widthExt" in case of dilatation->erosion, otherwise display "widthInt" in case of erosion->dilatation

Details

function that returns a new smoothed zones. Attention: this function is just a tool for a better visualisation of the map, if it doesn't work properly, please choose another value of the width parameter.

Value

a zone (`SpatialPolygon`)

Examples

```

seed=1
map=genMap(DataObj=NULL,seed=seed,disp=FALSE,krig=2,typeMod="Exp",nPointsK=500)
criti = correctionTree(qProb = c(0.5), map = map)
Z = criti$zk[[1]][[1]]$zonePolygone
lab = criti$zk[[1]][[1]]$lab
# zones' correction
res = correctBoundaryMap(Zi = Z, map = map)
Z = res$Z
# map boundary after correction
boundary = Z[[1]]
for(i in 2:length(Z)){
  boundary = rgeos::gUnion(boundary, Z[[i]])
}
# plot map
plotM(map = map, Z = Z, lab = lab, byLab = FALSE)
# smoothing
zone = Z[[2]]
newZone = smoothingZone(z = zone, width = 0.05, boundary = boundary)
sp:::plot(zone)
sp:::plot(newZone)

```

spToSL

spToSL

Description

spToSL

Usage

spToSL(sp)

Arguments

sp SpatialPolygons

Details

transform SpatialPolygons into SpatialLines

Value

a SpatialLines

Examples

```
data(resZTest)
K=resZTest
Z=K$zonePolygone
spToSL(Z[[5]])
```

*superLines**superLines*

Description

superLines

Usage

```
superLines(boundary)
```

Arguments

boundary list, contains x and y coordinates of map boundaries

Details

converts boundary (list of x and y pts) into Spatial Lines

Value

a SpatialLines object

Examples

```
data(mapTest)
superL=superLines(mapTest$boundary)
sp::plot(superL)
```

touch.border*touch.border***Description**

touch.border

Usage

touch.border(z, boundary)

Arguments

z	a zone (SpatialPolygon)
boundary	union of all zones of the corrected map (result of correctBoundaryMap())

Details

verify if a zone has a common boundary with the map

Value

logical, TRUE if zone has a common boundary with the map, FALSE otherwise

Examples

```

map = geozoning::mapTest
criti = correctionTree(qProb = c(0.5), map = map)
Z = criti$zk[[1]][[1]]$zonePolygone
lab = criti$zk[[1]][[1]]$lab
# zone correction
res = correctBoundaryMap(Zi = Z, map = map)
Z = res$Z
# map boundary after correction
boundary = Z[[1]]
for(i in 2:length(Z)){
  boundary = rgeos::gUnion(boundary, Z[[i]])
}
# plot map
plotM(map = map, Z = Z, lab = lab, byLab = FALSE)
# verification
for(i in 1:length(Z)){
  print(touch.border(z = Z[[i]], boundary = boundary))
}

```

Transition_Zone_Far_Boundary
Transition_Zone_Far_Boundary

Description

`Transition_Zone_Far_Boundary`

Usage

`Transition_Zone_Far_Boundary(map, Z, numZ)`

Arguments

<code>map</code>	object returned by function <code>genMap</code>
<code>Z</code>	list of zones.
<code>numZ</code>	number of the zone whose values will be approximated.

Details

function that approximates the value in a transition zone (which doesn't have common boundary with the map) by the solution of the Laplace's equation. The numerical resolution of the Laplace's equation will be based on the discretisation of the data on the grid (`map$krigGrid`).

Value

approximated values of the zone (`numZ`) given as parameter.

Examples

```
seed=35
map=genMap(DataObj=NULL,seed=seed,krig=2,typeMod="Exp",nPoints=500)
ZK=initialZoning(qProb=c(0.65,0.8),map)
Z=ZK$resZ$zonePolygone # list of zones
lab = ZK$resZ$lab # label of zones
plotM(map = map,Z = Z,lab = lab, byLab = FALSE)
# zone 5 is a transition zone that is far from map boundary
numZ = 5
Estimation = Transition_Zone_Far_Boundary(map = map, Z = Z, numZ = numZ)
# compute the cost
cL = Cost_By_Laplace(map = map, Z = Z, numZ = numZ, Estimation = Estimation)
cM = Cost_By_Mean(map = map, Z = Z, numZ = numZ)
print(cL$cost_Laplace)
print(cM$cost_Mean)
# zone 5 is a zone with gradient
```

Transition_Zone_Near_Boundary
Transition_Zone_Near_Boundary

Description

`Transition_Zone_Near_Boundary`

Usage

`Transition_Zone_Near_Boundary(map, Z, numZ)`

Arguments

<code>map</code>	object returned by function <code>genMap</code>
<code>Z</code>	list of zones.
<code>numZ</code>	number of the zone whose values will be approximated.

Details

function that approximates the value in a transition zone (which has common boundary with the map) by the solution of the Laplace's equation. The numerical resolution of the Laplace's equation will be based on the discretisation of the data on the grid (`map$krigGrid`). The domain of study is a transition zone which have a common border with the map.

Value

approximated values of the zone (`numZ`) given as parameter.

Examples

```
seed=21
map=genMap(DataObj=NULL,seed=seed,krig=2,typeMod="Exp",nPointsK=800)
ZK=initialZoning(qProb=c(0.55,0.85),map)
Z=ZK$resZ$zonePolygone # list of zones
lab = ZK$resZ$lab # label of zones
plotM(map = map,Z = Z,lab = lab, byLab = FALSE)
# zone 3 is a transition zone that has common boundary with the map
numZ = 3
Estimation = Transition_Zone_Near_Boundary(map = map, Z = Z, numZ = numZ)
# compute the cost
cL = Cost_By_Laplace(map = map, Z = Z, numZ = numZ, Estimation = Estimation)
cM = Cost_By_Mean(map = map, Z = Z, numZ = numZ)
print(cL$cost_Laplace)
print(cM$cost_Mean)
# zone 3 is a zone with gradient
```

valZ

*valZ***Description**

valZ

Usage

valZ(map, K)

Arguments

map	map object returned by genMap function
K	zoning object (such as returned by calNei function)

Details

sorts zones according to attribute mean value

Value

a list with components

val list with vector of data values for each zone, zones are sorted by increasing mean values**ord** order of zones sorted by increasing mean values**Examples**

```
data(mapTest)
# run zoning with 2 quantiles corresponding to probability values 0.4 and 0.7,
# saving initial zoning and last level zonings
criti=correctionTree(c(0.4,0.7),mapTest,SAVE=TRUE)
K=criti$zk[[2]][[1]]
valZ(mapTest,K)
```

voronoiPolygons

*voronoiPolygons***Description**

voronoiPolygons

Usage

```
voronoiPolygons(spdata, gridLim = c(0, 1, 0, 1), neighBool,
PTJUNCTION = FALSE, FULL = FALSE)
```

Arguments

spdata	SpatialPointsDataFrame
gridLim	list of boundary coordinates
neighBool	empty point neighborhood Logical matrix
PTJUNCTION	logical value, if FALSE (default): pts are not neighbors if their Voronoi polygons only have a vertex in common
FULL	logical value, if FALSE (default): do not return Voronoi polygons

Details

determines the Voronoi neighborhood of data points

Value

a list with components

surfVoronoi Voronoi polygons areas

neighBool Voronoi point neighborhood Logical matrix if FULL=TRUE (warning: uses a lot of memory space), also:

voronoi Voronoi polygons

See Also

<http://www.carsonfarmer.com/2009/09/voronoi-polygons-with-r/>

Examples

```
data(mapTest)
rx=range(mapTest$krigData$x)
ry=range(mapTest$krigData$y)
nx=nrow(mapTest$krigGrid)
ny=ncol(mapTest$krigGrid)
nB=matrix(logical((nx*ny)^2),nx*ny,nx*ny) # big matrix
vP=voronoiPolygons(mapTest$krigData,c(rx,ry),nB)
length(vP$surfVoronoi) #as many as kriged data points
```

Description

wMean

Usage

```
wMean(type, listZonePoint, surfVoronoi, data)
```

Arguments

type	1-squared mean, 2-mean
listZonePoint	list of data points belonging to zone
surfVoronoi	areas of Voronoi polygon corresponding to data points
data	SpatialPointsDataFrame

Details

computes weighted mean or squared mean of zone data

Value

a vector of mean zone values

Examples

```
data(mapTest)
data(resZTest)
K=resZTest
wMean(1,K$listZonePoint,mapTest$krigSurfVoronoi,mapTest$krigData)
```

yield	<i>A data frame with real data used for zoning</i>
-------	--

Description

A data frame with real data used for zoning

Usage

```
yield
```

Format

a data frame with 6415 rows and 3 variables:

x x coordinate

y y coordinate

Yield numeric variable - phenotype

zone.extended	<i>zone.extended</i>
---------------	----------------------

Description

`zone.extended`

Usage

```
zone.extended(z, boundary)
```

Arguments

z	a zone of the map
boundary	union of all zones of the corrected map (result of <code>correctBoundaryMap()</code>)

Details

for a zone that has commun border with the map, it will be extended at the side of commun border. We search the commun border which is a `spatialLines`. This `spatialLines` is composed of several Lines containing only 2 points. For each Lines, we project the 2 points to the `convexHull` of the "relaxation" of the map's boundary. We have then 4 points (2 come from a Line, 2 come from the projection). with 4 points, we will have a `SpatialPolygone` which is the extension part of the Line.

Examples

```
seed=1
map = genMap(DataObj=NULL, seed=seed, disp=FALSE, krig=2, typeMod="Exp", nPointsK=500)
criti = correctionTree(qProb = c(0.5), map = map)
Z = criti$zk[[1]][[1]]$zonePolygone
lab = criti$zk[[1]][[1]]$lab
# zones' correction
res = correctBoundaryMap(Zi = Z, map = map)
Z = res$Z
# map boundary after correction
boundary = Z[[1]]
for(i in 2:length(Z)){
  boundary = rgeos:::gUnion(boundary, Z[[i]])
}
# plot map
plotM(map = map, Z = Z, lab = lab, byLab = FALSE)
# extend zone
z = geozoning:::zone.extended(z = Z[[1]], boundary = boundary)
sp:::plot(z)
sp:::plot(Z[[1]], add=TRUE)
```

zoneAssign

zoneAssign

Description

zoneAssign

Usage

```
zoneAssign(tab, Z)
```

Arguments

tab	data frame with data values
Z	zoning object

Details

assigns points to zones

Value

a list of data points within each zone

Examples

```
data(mapTest)
ZK=initialZoning(qProb=c(0.4,0.7),mapTest)
Z=ZK$resZ$zonePolygone
listZpts=zoneAssign(mapTest$krigData,Z)
#identical to ZK$resZ$listZonePoint
listZptsRaw=zoneAssign(mapTest$rawData,Z)
plotZ(Z)
points(mapTest$rawData[listZptsRaw[[1]],],col="blue") # add raw data for zone 1
```

zoneFusion2

zoneFusion2 basic function for merging 2 zones

Description

zoneFusion2 basic function for merging 2 zones

Usage

```
zoneFusion2(zoneMain, zoneSuppr, simplitol = 0.001)
```

Arguments

<code>zoneMain</code>	zone to merge into
<code>zoneSuppr</code>	zone to remove by merging it into main zone
<code>simplitol</code>	tolerance for spatial polygons geometry simplification

Details

merge 2 zones, called by `zoneFusion3` and `zoneFusion4`

Value

a zone

Examples

```
data(resZTest)
Z=resZTest$zonePolygone
plotZ(Z)
sp::plot(zoneFusion2(Z[[6]],Z[[2]]),add=TRUE,col="blue")
```

`zoneFusion3`

zoneFusion3

Description

`zoneFusion3`

Usage

```
zoneFusion3(K, iC, Ns, map, minSize = 0.01, simplitol = 0.001, disp = 0)
```

Arguments

<code>K</code>	zoning object, as returned by the <code>calNei</code> function
<code>iC</code>	index of current zone in zoning
<code>Ns</code>	zone neighborhood Boolean matrix
<code>map</code>	object returned by function <code>genMap</code>
<code>minSize</code>	minimum admissible zone size
<code>simplitol</code>	tolerance for spatial polygons geometry simplification
<code>disp</code>	information level (0-no info, 1-print info, 2-plot)

Details

merge current zone #`iC` with neighbor zone in zoning. If there are several neighbor zones, the selected one is the zone whose area is greater than the admissible size threshold that has the closest average value to the current one.

Value

a zone obtained by merging current zone with neighbor zone

Examples

```
data(mapTest)
data(resZTest)
K=resZTest
Ns=geozoning:::getNs(K$zoneNModif,5) # find neighbors of zone 5
zoneFusion3(K,5,Ns,mapTest,disp=2) # merge and plot result of merging
```

zoneFusion4

*zoneFusion4***Description**

zoneFusion4

Usage

```
zoneFusion4(Z, iSmall, iBig, simplitol = 0.001, disp = 0)
```

Arguments

Z	zoning geometry (list of SpatialPolygons)
iSmall	index of zone to remove by merging it into other zone
iBig	index of zone to merge into
simplitol	tolerance for spatial polygons geometry simplification
disp	0: no info, 1: some info

Details

merge 2 zones from given zoning

Value

a new zoning geometry

Examples

```
data(resZTest)
K=resZTest
Z=K$zonePolygone
zoneFusion4(Z,5,4,disp=2)
```

zoneGeneration

*zoneGeneration***Description**

zoneGeneration

Usage

```
zoneGeneration(map, qProb = c(0.25, 0.75), GridData = FALSE)
```

Arguments

- | | |
|----------|--|
| map | object returned by function genMap |
| qProb | probability vector used to generate quantile values |
| GridData | logical value indicating if data are already on a regular grid (no kriging in that case) |

Details

Generates zones from map data using quantile values associated to given probabilities

Value

a list of zones, each zone is a SpatialPolygons

Examples

```
data(mapTest)
Z=zoneGeneration(mapTest)
```

zoneGrow

*zoneGrow***Description**

zoneGrow

Usage

```
zoneGrow(K, map, iC, optiCrit = 2, minSize = 0.012, minSizeNG = 0.001,
        distIsoZ = 0.075, LEQ = 5, MAXP = 0.1, simplitol = 0.001, disp = 0)
```

Arguments

K	zoning object, such as returned by the calNei function
map	object returned by function genMap
iC	index of current zone
optiCrit	criterion choice
minSize	admissible zone area threshold
minSizeNG	zone area threshold under which a zone will be removed
distIsoZ	threshold distance to next zone, above which a zone is considered to be isolated
LEQ	length of quantile sequence used to grow isolated zone
MAXP	quantile sequence maximum shift from center
simplitol	tolerance for spatial polygons geometry simplification
disp	information level (0-no info, 1-print info)

Details

either grow isolated zone or group 2 zones together if isolated zone, run optimization procedure to find the new quantile if zone very small (area < minSizeNG) do not grow it

Value

a zone obtained by growing current zone

Examples

```

data(mapTest)
qProb=c(0.2,0.5)
ZK = initialZoning(qProb, mapTest)
K=ZK$resZ
Z=K$zonePolygone
plotZ(K$zonePolygone) # plot zoning
kmi=zoneGrow(K,mapTest,6) # grow zone 6 by grouping it with its closest neighbor with same label
linesSp(kmi[[7]])
qProb=c(0.3,0.5)
criti = correctionTree(qProb, mapTest)
best = criti$zk[[2]][[1]]
Z=best$zonePolygone
plotZ(Z)
refPoint = rgeos:::gCentroid(Z[[4]])
sp:::plot(refPoint,add=TRUE,col="blue",pch=21)
zg=zoneGrow(best, mapTest,4) #grow isolated zone 4 by searching for other quantile
plotZ(zg)

```

zoneModifnonIso *zoneModifnonIso*

Description

zoneModifnonIso

Usage

```
zoneModifnonIso(K, qProb, map, zoneClose, iC, simplitol = 0.001, disp = 0)
```

Arguments

K	zoning object (such as returned by calNei function)
qProb	probability vector used to generate quantile values
map	object returned by function genMap
zoneClose	indices of close zones
iC	current zone index
simplitol	tolerance for spatial polygons geometry simplification
disp	0: no info, 1: detailed info

Details

modify non isolated zone (depends on distIsoZ parameter) so that it is joined to the closest neighbour zone with the same label.

Value

a zoning object

Examples

```
data(mapTest)
qProb=c(0.2,0.5)
ZK = initialZoning(qProb, mapTest)
K=ZK$resZ
Z=K$zonePolygone
plotZ(Z)
resP=detZoneClose(6,Z,K$zoneNModif) # zone 6 is close to zone 5 and zone 7
zoneClose = resP$zoneClose
kmi = zoneModifnonIso(K,qProb,mapTest,zoneClose,6,disp=1)
plotZ(kmi$zonePolygone) # zones 6 and 7 are joined into new zone 6
# now it is the turn of zone 5
Z=kmi$zonePolygone
resP=detZoneClose(5,Z,kmi$zoneNModif) # zone 5 is close to zone 7 and zone 6
kmi2 = zoneModifnonIso(kmi,qProb,mapTest,resP$zoneClose,5,disp=1)
plotZ(kmi2$zonePolygone) # zones 5 and 6 are joined into new zone 5
```

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