## Package 'funprog'

February 25, 2020

Type Package

Title Functional Programming

Version 0.2.0

**Description** High-order functions for data manipulation : sort or group data, given one or more auxiliary functions. Functions are inspired by other pure functional programming languages ('Haskell' mainly). The package also provides built-in function operators for creating compact anonymous functions, as well as the possibility to use the 'purrt' package syntax.

License GPL-2

URL https://py\_b.gitlab.io/funprog, https://gitlab.com/py\_b/funprog

BugReports https://gitlab.com/py\_b/funprog/issues

Suggests purrr (>= 0.2.3), testthat Encoding UTF-8 LazyData true RoxygenNote 6.1.1 NeedsCompilation no Author Pierre-Yves Berrard [aut, cre] Maintainer Pierre-Yves Berrard <pyb@gmx.com> Repository CRAN Date/Publication 2020-02-25 05:20:02 UTC

## **R** topics documented:

funprog-package	2
descending	. 2
group_if	3
partition	4
sort_by	5
unique_by	6
%on%	6
	0
	8

Index

funprog-package

#### Description

The **funprog** package implements in R some functions existing in other pure functional programming languages.

#### **Main functions**

The package provides high-order functions, for example :

- group\_if, inspired by Haskell's groupBy
- sort\_by, inspired by Haskell's sortBy

#### **Helper functions**

Helper functions can be used in conjunction with the main functions :

- %on% combines two functions into one and serves to create a predicate function to group\_if
- descending is used to reverse the output of a sorting function used with sort\_by

#### purrr syntax

If the purrr package is installed, you can use its special syntax to create very compact anonymous functions, for example ~ abs(.x - .y) > 1 instead of function(x,y) abs(x - y) > 1.

descending

Reverse a sorting function

## Description

Transform a function (typically used in sort\_by), so that its ouput can be sorted in descending order.

#### Usage

descending(f)

## Arguments f

a function to modify.

## Value

A function returning a numeric vector which, if passed to order, will be used to sort some data.

#### group\_if

#### Examples

desc\_abs <- descending(abs)</pre>

```
x <- -2:1
order(abs(x))
order(desc_abs(x))</pre>
```

group\_if

## Group vector values

#### Description

Split a vector or a list into groups, given a predicate function.

#### Usage

```
group_if(x, predicate, na.rm = FALSE)
```

group\_eq(x, na.rm = FALSE)

#### Arguments

х	a vector or a list to split into groups.
predicate	a binary function returning a boolean value.
na.rm	if x is atomic, delete missing values before grouping.

#### Details

predicate will be applied to 2 adjacent elements. If it evaluates to TRUE, those elements belong to the same group, otherwise they belong to different groups.

Grouping on equality is the most natural approach, therefore group\_eq is a convenient shortcut defined as

- group\_if(x,predicate = `==`) for an atomic vector;
- group\_if(x,predicate = identical) for a list.

group\_if (resp. group\_eq) is inspired by groupBy (resp. group) in Haskell. Note that group\_if behaves a little differently : while in Haskell, the comparison is made with the first element in the group, in this *R*-version the comparison is made with the adjacent element.

The operator %on% may be helpful to create a predicate with readable syntax.

#### Value

A list where each element is a group (flattening this list should give back the same values in the same order). Element names are kept.

## partition

#### Examples

```
x1 <- c(3, 4, 2, 2, 1, 1, 1, 3)
group_eq(x1)
group_if(x1, `<=`)
group_if(x1, function(x, y) abs(x - y) > 1)
x2 <- c(3, 4, 2, -2, -1, 1, 1, 3)
group_if(x2, `==` %on% abs)
x3 <- list(1:3, 1:3, 3:5, 1, 2)
group_if(x3, `==` %on% length)</pre>
```

partition

## Partition a vector in two

## Description

Split a vector or a list in 2 groups, given a predicate function.

#### Usage

partition(x, predicate)

#### Arguments

х	vector or list to partition.
predicate	a function returning a boolean value, to apply to each element of x.

#### Value

A list of two elements. The first element contains elements of x satisfying the predicate, the second the rest of x. Missing values will be discarded.

## Examples

```
partition(c(2, 1, 3, 4, 1, 5), function(x) x < 3) partition(list(1:3, NA, c(1, NA, 3)), anyNA)
```

4

sort\_by

#### Description

Sort a vector or a list, given one or more auxiliary functions.

## Usage

sort\_by(x, ..., method = c("auto", "shell", "radix"))

#### Arguments

х	vector or list to sort.
	one or several functions to apply to x. Use descending for reversed order.
method	the method for ties (see order).

#### Details

The output of the first function will be used as first key for sorting, the output of the second function as second key, and so on... Therefore, these outputs should be sortable (i.e. atomic vectors).

sort\_by is inspired by sortBy in Haskell.

## Value

A vector or list containing rearranged elements of x.

## See Also

order which is used for rearranging elements.

## Examples

```
sort_by(-3:2, abs)
sort_by(-3:2, abs, function(x) -x)
sort_by(list(5:7, 0, 1:4), length)
sort_by(list(1:2, 3:4, 5), length, descending(sum))
```

unique\_by

## Description

Remove duplicate elements, given a transformation.

#### Usage

unique\_by(x, f, first = TRUE)

## Arguments

х	a vector or a list.
f	a function to apply to each element of x. This function must produce comparable results.
first	if several elements are identical after being transformed by f, keep the first. Otherwise, keep the last.

## Value

An object of the same type as x. Only elements that are unique after being transformed by f are kept.

## Examples

unique\_by(-3:2, abs) unique\_by(-3:2, abs, first = FALSE) unique\_by(c(1, 2, 4, 5, 6), function(x) x %% 3) unique\_by(list(1:2, 2:3, 2:4), length)

%on%

Transform a binary function with a unary function

## Description

Execute the binary function f on the results of applying unary function g to two arguments x and y.

#### Usage

f %on% g

## Arguments

f	a binary function
g	a unary function.

## %on%

## Details

Formally, %on% is defined this way : function(f,g) function(x,y) f(g(x),g(y)).

f can be a function taking two arguments but also a variadic function (i.e. whose first argument is  $\ldots$ ), which will be fed with exactly two arguments.

A typical usage of this function is in combination with function like group\_if.

## Value

A binary function. This function transforms 2 inputs (with g) and combines the outputs (with f).

## Examples

h <- max %on% abs h(-2, 1)

# Index

%on%, 3, 6
descending, 2, 5
funprog-package, 2
group\_eq(group\_if), 3
group\_if, 2, 3, 7
on (%on%), 6
order, 2, 5
partition, 4
sort\_by, 2, 5
unique\_by, 6