

# Package ‘editData’

October 7, 2017

**Type** Package

**Title** 'RStudio' Addin for Editing a 'data.frame'

**Version** 0.1.2

**Imports** shiny (>= 0.13), miniUI (>= 0.1.1), rstudioapi (>= 0.5), DT,  
tibble

**Description** An 'RStudio' addin for editing a 'data.frame' or a 'tibble'. You can delete, add or update a 'data.frame' without coding. You can get resultant data as a 'data.frame'. In the package, modularized 'shiny' app codes are provided. These modules are intended for reuse across applications.

**URL** <https://github.com/cardiomoon/editData>

**BugReports** <https://github.com/cardiomoon/editData/issues>

**License** GPL-3

**Encoding** UTF-8

**Depends** R (>= 2.10)

**LazyData** true

**RoxygenNote** 6.0.1

**Suggests** knitr, rmarkdown

**VignetteBuilder** knitr

**NeedsCompilation** no

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**Repository** CRAN

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## R topics documented:

checkboxInput3 . . . . .	2
dateInput3 . . . . .	3

editableDT . . . . .	3
editableDTUI . . . . .	4
editData . . . . .	5
label3 . . . . .	5
numericInput3 . . . . .	6
radioButtons3 . . . . .	7
sampleData . . . . .	8
selectInput3 . . . . .	8
textInput3 . . . . .	9

<b>Index</b>	<b>10</b>
--------------	-----------

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<b>checkboxInput3</b>	<i>Create a side-by-side checkboxInput</i>
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## Description

Create a side-by-side checkboxInput

## Usage

```
checkboxInput3(inputId, label, value = FALSE, width = 100)
```

## Arguments

inputId	The input slot that will be used to access the value.
label	Display label for the control, or NULL for no label.
value	Initial value.
width	The width of the input in pixel

## Examples

```
library(shiny)
# Only run examples in interactive R sessions
if (interactive()) {
  ui <- fluidPage(
    label3("Welcome"),
    checkboxInput3("somevalue", "Some value", FALSE),
    verbatimTextOutput("value")
  )
  server <- function(input, output) {
    output$value <- renderText({ input$somevalue })
  }
  shinyApp(ui, server)
}
```

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dateInput3	<i>Create a side-by-side dateInput</i>
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---

## Description

Create a side-by-side dateInput

## Usage

```
dateInput3(inputId, label, width = 100, ...)
```

## Arguments

inputId	The input slot that will be used to access the value.
label	Display label for the control, or NULL for no label.
width	The width of the input in pixel
...	arguments to be passed to dateInput

## Examples

```
library(shiny)
# Only run examples in interactive R sessions
if (interactive()) {
  ui <- fluidPage(
    label3("Welcome"),
    dateInput3("date", "date"),
    verbatimTextOutput("value")
  )
  server <- function(input, output) {
    output$value <- renderText({ input$date })
  }
  shinyApp(ui, server)
}
```

---

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editableDT	<i>Server function of editData Shiny module</i>
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## Description

Server function of editData Shiny module

## Usage

```
editableDT(input, output, session, dataname = reactive(""),
           data = reactive(NULL), inputwidth = reactive(100))
```

**Arguments**

input	input
output	output
session	session
dataname	A string of representing data name
data	A data object
inputwidth	Numeric indicating default input width in pixel

editableDTUI

*UI of editData Shiny module***Description**

UI of editData Shiny module

**Usage**

editableDTUI(id)

**Arguments**

id	A string
----	----------

**Examples**

```

library(shiny)
# Only run examples in interactive R sessions
if (interactive()) {
  ui <- fluidPage(
   textInput("mydata","Enter data name",value="mtcars"),
    editableDTUI("table1"),
    verbatimTextOutput("test"),
    editableDTUI("table2"),
    verbatimTextOutput("test2")
  )
  server <- function(input, output) {
    df=callModule(editableDT,"table1",dataname=reactive(input$mydata),inputwidth=reactive(170))

    output$test=renderPrint({
      str(df())
    })
    mydf<-editData::sampleData
    df2=callModule(editableDT,"table2",data=reactive(mydf))
    output$test2=renderPrint({
      str(df2())
    })
  }
  shinyApp(ui, server)
}

```

---

**editData***A shiny app for editing a 'data.frame'*

---

**Description**

A shiny app for editing a 'data.frame'

**Usage**

```
editData(data = NULL, viewer = "dialog")
```

**Arguments**

<b>data</b>	A tibble or a <code>tbl_df</code> or a <code>data.frame</code> to manipulate
<b>viewer</b>	Specify where the gadget should be displayed. Possible choices are c("dialog", "browser", "pane")

**Value**

A manipulated 'data.frame' or `NULL`

**Examples**

```
library(shiny)
library(editData)
# Only run examples in interactive R sessions
if (interactive()) {
  result<-editData(mtcars)
  result
}
```

---

**label3***Create a side-by-side label*

---

**Description**

Create a side-by-side label

**Usage**

```
label3(label, width = 100, bg = NULL, ...)
```

**Arguments**

<b>label</b>	A text to display
<b>width</b>	The width of the input in pixel
<b>bg</b>	The color of text
<b>...</b>	arguments to be passed to <code>label</code>

## Examples

```
library(shiny)
# Only run examples in interactive R sessions
if (interactive()) {
  ui <- fluidPage(
    label3("Welcome"),
    checkboxInput3("somevalue", "Some value", FALSE),
    verbatimTextOutput("value")
  )
  server <- function(input, output) {
    output$value <- renderText({ input$somevalue })
  }
  shinyApp(ui, server)
}
```

numericInput3

*Create a side-by-side numericInput*

## Description

Create a side-by-side numericInput

## Usage

```
numericInput3(inputId, label, value, min = NA, max = NA, step = NA,
             width = 100, ...)
```

## Arguments

<code>inputId</code>	The input slot that will be used to access the value.
<code>label</code>	Display label for the control, or NULL for no label.
<code>value</code>	Initial value.
<code>min</code>	Minimum allowed value
<code>max</code>	Maximum allowed value
<code>step</code>	Interval to use when stepping between min and max
<code>width</code>	The width of the input in pixel
<code>...</code>	arguments to be passed to numericInput

## Examples

```
library(shiny)
# Only run examples in interactive R sessions
if (interactive()) {
  ui <- fluidPage(
   textInput3("id", "id", ""),
    numericInput3("score", "score", value=1)
```

```
)  
server <- function(input, output) {  
  
}  
shinyApp(ui, server)  
}
```

---

**radioButtons3***Create a side-by-side radioButtons*

---

**Description**

Create a side-by-side radioButtons

**Usage**

```
radioButtons3(inputId, label, choices, bg = NULL, labelwidth = 100,  
             inline = FALSE, align = "right", ...)
```

**Arguments**

inputId	The input slot that will be used to access the value.
label	Display label for the control, or NULL for no label.
choices	List of values to select from
bg	The color of text
labelwidth	The width of the label in pixel
inline	If TRUE, render the choices inline (i.e. horizontally)
align	text align of label
...	arguments to be passed to radioButtons

**Examples**

```
library(shiny)  
# Only run examples in interactive R sessions  
if (interactive()) {  
  ui <- fluidPage(  
    label3("Welcome"),  
    radioButtons3("mydata", "mydata", choices=c("mtcars","iris")),  
    verbatimTextOutput("value")  
  )  
  server <- function(input, output) {  
    output$value <- renderText({ input$mydata })  
  }  
  shinyApp(ui, server)  
}
```

---

sampleData	<i>Sample Data for testing 'editData' addin</i>
------------	---

---

## Description

A sample dataset containing data for 4 people

## Usage

```
sampleData
```

## Format

A data.frame with 4 rows and 6 variables:

**name** Last name  
**age** age in years  
**country** Country Name  
**sex** sex, A factor with two levels.  
**bloodType** Blood Type. A factor with four levels  
**date** Date

---

selectInput3	<i>Create a side-by-side selectInput</i>
--------------	--

---

## Description

Create a side-by-side selectInput

## Usage

```
selectInput3(..., width = 100)
```

## Arguments

...	arguments to be passed to selectInput
width	The width of the input in pixel

## Examples

```
library(shiny)
# Only run examples in interactive R sessions
if (interactive()) {
  ui <- fluidPage(
    selectInput3("sex", "sex", choices=c("Male", "Female")),
    selectInput3("smoking", "smokingStatus", choices=c("Never", "Ex-smoker", "Smoker"))
  )
  server <- function(input, output) {

  }
  shinyApp(ui, server)
}
```

---

**textInput3**

*Create a side-by-side textInput control for entry of unstructured text values*

---

## Description

Create a side-by-side textInput control for entry of unstructured text values

## Usage

```
textInput3(inputId, label, value = "", width = 100, bg = NULL, ...)
```

## Arguments

inputId	The input slot that will be used to access the value.
label	Display label for the control, or NULL for no label.
value	Initial value.
width	The width of the input in pixel
bg	The color of text
...	arguments to be passed to textInput

## Examples

```
library(shiny)
# Only run examples in interactive R sessions
if (interactive()) {
  ui <- fluidPage(
    textInput3("id", "id", ""),
    textInput3("name", "name", "")
  )
  server <- function(input, output) {

  }
  shinyApp(ui, server)
}
```

# Index

\*Topic **datasets**

    sampleData, [8](#)

checkboxInput3, [2](#)

dateInput3, [3](#)

editableDT, [3](#)

editableDTUI, [4](#)

editData, [5](#)

label3, [5](#)

numericInput3, [6](#)

radioButtons3, [7](#)

sampleData, [8](#)

selectInput3, [8](#)

textInput3, [9](#)