

Package ‘donut’

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Title Nearest Neighbour Search with Variables on a Torus

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Description Finds the k nearest neighbours in a dataset of specified points, adding the option to wrap certain variables on a torus. The user chooses the algorithm to use to find the nearest neighbours. Two such algorithms, provided by the packages 'RANN' <<https://cran.r-project.org/package=RANN>>, and 'nabor' <<https://cran.r-project.org/package=nabor>>, are suggested.

Imports graphics

License GPL (>= 2)

LazyData TRUE

Encoding UTF-8

Depends R (>= 3.3.0)

RoxygenNote 7.0.1

Suggests knitr, nabor, RANN, rmarkdown, testthat (>= 2.1.0)

VignetteBuilder knitr

URL <http://github.com/paulnorthrop/donut>,
<https://paulnorthrop.github.io/donut/>

BugReports <http://github.com/paulnorthrop/donut/issues>

NeedsCompilation no

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donut	<i>donut: Nearest Neighbour Search with Variables on a Torus</i>
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Description

Finds the k nearest neighbours in a dataset of specified points, adding the option to wrap certain variables on a torus. The user chooses the algorithm to use to find the nearest neighbours.

Details

The function `nnt` performs the nearest neighbour search. There is also a rudimentary plot method: `plot.nnt`.

The default algorithm is that provided by the function `nn2` in the `RANN-package`. Another possibility is the `knn` function in the `nabor-package`.

See `vignette("donut-vignette", package = "donut")` for an overview of the package.

References

Arya, S., Mount, D., Kemp, S. E. and Jefferis, G. (2019) RANN: Fast Nearest Neighbour Search (Wraps ANN Library) Using L2 Metric. R package version 2.6.1. <https://CRAN.R-project.org/package=RANN>

Elseberg J., Magnenat S., Siegwart R., Nuchter, A. (2012) Comparison of nearest-neighbor-search strategies and implementations for efficient shape registration. *Journal of Software Engineering for Robotics (JOSE)*, **3**(1), 2-12 <https://CRAN.R-project.org/package=nabor>

See Also

`nnt` for nearest neighbour with some variables wrapped on a torus.

`plot.nnt` plot method for objects returned from `nnt` (1 and 2 dimensional data only).

nnt	<i>Nearest Neighbour Search with Variables on a Torus</i>
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Description

Uses a user-supplied function to find the k nearest neighbours of specified points in a dataset, adding the option to wrap certain variables on a torus.

Usage

```
nnt(data, query = data, k = min(10, nrow(data)), fn = RANN::nn2,
     torus, ranges, method = 1, ...)
```

Arguments

data	An M by d numeric matrix or data frame. Each of the M rows contains a d -dimensional observation.
query	An N by d numeric matrix or data frame. Each row contains an d -dimensional point that will be queried against data.
k	An integer scalar. The number of nearest neighbours, of the points in the rows of query, to find.
fn	The function with which to calculate the nearest neighbours. The syntax of this function must be <code>fn(data, query, k, ...)</code> . The default is <code>RANN::nn2</code> . Another possibility is <code>nabor::knn</code> .
torus	An integer vector with element(s) in $\{1, \dots, \text{ncol}(\text{data})\}$. The corresponding variables are wrapped on the corresponding range gives in ranges.
ranges	A <code>length(torus)</code> by 2 numeric matrix. Row i gives the range of variation of the variable indexed by <code>torus[i]</code> . <code>ranges[i, 1]</code> and <code>ranges[i, 2]</code> are equivalent values of the variable, such as 0 degrees and 360 degrees. If <code>length(torus) = 1</code> then ranges may be a vector of length 2.
method	An integer scalar, equal to 1 or 2. See Details .
...	Further arguments to be passed to fn.

Details

If `method = 1` then the data are partially replicated, arranged around the original data in a way that wraps the variables in `torus` on their respective ranges in `ranges`. Then `fn` is called using this replicated dataset as the argument `data`. If `k` is large and/or `data` is a sparse dataset then it is possible that a single observation contributes more than once to a set of nearest neighbours, which is incorrect. If this occurs then `nnt` uses `method 2` to correct the offending rows in `nn.idx` and `nn.dists` in the returned list object.

If `method = 2` then the following approach is used for the point in each row in `query`. The data indexed by `torus` are shifted (and wrapped) so that the point is located at the respective midpoints of ranges. `Method 2` is efficient only if the number of points in `query` is small.

If `torus` is missing then `fn` is called using `fn(data = data, query = query, k = k, ...)`, so that a call to `nnt` is equivalent to a call to the function chosen by `fn`.

Value

An object (a list) of class `c("nnt", "donut")` containing the following components.

<code>nn.idx</code>	An N by d integer matrix of the k nearest neighbour indices, i.e. the rows of <code>data</code> .
<code>nn.dists</code>	An N by d numeric matrix of the k nearest neighbour distances.
<code>data, query, k, fn</code>	The arguments <code>data</code> , <code>query</code> , <code>k</code> and <code>fn</code> (in fact <code>substitute(fn)</code>).
<code>torus, ranges, method</code>	If <code>torus</code> is supplied, the arguments <code>torus</code> , <code>ranges</code> and <code>method</code> .
<code>call</code>	The call to <code>spm</code> .

References

Arya, S., Mount, D., Kemp, S. E. and Jefferis, G. (2019) RANN: Fast Nearest Neighbour Search (Wraps ANN Library) Using L2 Metric. R package version 2.6.1. <https://CRAN.R-project.org/package=RANN>

Elseberg J., Magnenat S., Siegart R., Nuchter, A. (2012) Comparison of nearest-neighbor-search strategies and implementations for efficient shape registration. *Journal of Software Engineering for Robotics (JOSEK)*, **3**(1), 2-12 <https://CRAN.R-project.org/package=nabor>

See Also

`RANN::nn2`, `nabor::knn`: nearest neighbour searches.

`plot.nnt` plot method for objects returned from `nnt` (1 and 2 dimensional data only).

Examples

```
got_RANN <- requireNamespace("RANN", quietly = TRUE)
got_nabor <- requireNamespace("nabor", quietly = TRUE)

set.seed(20092019)
# 2D example from the RANN:nn2 documentation (L2 metric)
x1 <- runif(100, 0, 2 * pi)
x2 <- runif(100, 0, 3)
DATA <- data.frame(x1, x2)
if (got_RANN) {
  nearest <- nnt(DATA, DATA)
}

# Suppose that x1 should be wrapped
ranges1 <- c(0, 2 * pi)
query1 <- rbind(c(6, 1.3), c(2 * pi, 3), c(3, 1.5), c(4, 0))
if (got_RANN) {
  res1 <- nnt(DATA, query1, k = 8, torus = 1, ranges = ranges1)
  plot(res1, ylim = c(0, 3))
}

# Suppose that x1 and x2 should be wrapped
ranges2 <- rbind(c(0, 2 * pi), c(0, 3))
query2 <- rbind(c(6, 1.3), c(2 * pi, 3), c(3, 1.5), c(4, 0))
if (got_RANN) {
  res2 <- nnt(DATA, query2, k = 8, torus = 1:2, ranges = ranges2)
  plot(res2)
}

# Use nabor::knn (L2 metric) instead of RANN::nn2
if (got_nabor) {
  res3 <- nnt(DATA, query2, k = 8, fn = nabor::knn, torus = 1:2,
             ranges = ranges2)
  plot(res3)
}

# 1D example
```

```
ranges <- c(0, 2 * pi)
query <- c(4, 0.1)
if (got_RANN) {
  res <- nnt(x1, query, torus = 1, ranges = ranges, method = 1)
  plot(res)
}
```

plot.nnt

Plot diagnostics for an nnt object

Description

plot method for an object of class `c("nnt")`.

Usage

```
## S3 method for class 'nnt'
plot(x, ...)
```

Arguments

`x` an object of class `c("nnt")`, a result of a call to `nnt`.
`...` Further arguments to be passed to `plot`, or `points`.

Details

This function is only applicable in 1 or 2 dimensions, that is, when `ncol(x$data) = 1` or `2`. It provides a visual check that the wrapping of variables is working as intended, in cases where the number of query points, that is, `nrow(x$query)` is small enough that sets of nearest neighbours do not overlap much.

If `ncol(x$data) = 1` then the index of each observation is plotted against its value, using a plotting character `pch = 1`. A vertical line is superimposed at each value in `x$query` and the `x$k$` nearest neighbours of each line are colour-coded.

If `ncol(x$data) = 2` then `x$data[, 2]` is plotted against `x$data[, 1]`, using a plotting character `pch = 1`. Each point in `x$query` is plotted with a cross and the `xk` nearest neighbours of each point are colour-coded.

Colours of the lines/crosses and nearest neighbour points can be set using an argument `col`. If a variable is wrapped then the default plotting limits are set using the corresponding values in `x$ranges`.

Value

Nothing is returned.

Examples

See the examples in `nnt`.

See Also

[nnt](#) for nearest neighbour with some variables wrapped on a torus.

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