

# Package ‘dbflobr’

May 13, 2020

**Title** Read and Write Files to SQLite Databases

**Version** 0.1.0

**Description** Reads and writes files to SQLite databases <<https://www.sqlite.org/index.html>> as flobs  
(a blob is a blob that preserves the file extension).

**License** MIT + file LICENSE

**Imports** chk, flobr, glue, DBI, RSQLite, crayon, clisymbols, rlang

**Suggests** testthat, covr, knitr, rmarkdown

**URL** <https://github.com/poissonconsulting/dbflobr>

**BugReports** <https://github.com/poissonconsulting/dbflobr/issues>

**Encoding** UTF-8

**LazyData** true

**RoxygenNote** 7.1.0

**Language** en-US

**VignetteBuilder** knitr

**NeedsCompilation** no

**Author** Sebastian Dalgarno [aut, cre] (<<https://orcid.org/0000-0002-3658-4517>>),  
Joe Thorley [aut] (<<https://orcid.org/0000-0002-7683-4592>>),  
Poisson Consulting [cph, fnd]

**Maintainer** Sebastian Dalgarno <[seb@poissonconsulting.ca](mailto:seb@poissonconsulting.ca)>

**Repository** CRAN

**Date/Publication** 2020-05-13 04:20:02 UTC

## R topics documented:

add_blob_column . . . . .	2
delete_flob . . . . .	2
import_all_flobs . . . . .	3
import_flobs . . . . .	4
read_flob . . . . .	5

save_all_flobs . . . . .	6
save_flobs . . . . .	7
write_flob . . . . .	7

**Index**


---

<code>add_blob_column</code>	<i>Add blob column</i>
------------------------------	------------------------

---

**Description**

Add named empty blob column to SQLite database

**Usage**

```
add_blob_column(column_name, table_name, conn)
```

**Arguments**

<code>column_name</code>	A string of the name of the BLOB column.
<code>table_name</code>	A string of the name of the existing table.
<code>conn</code>	A SQLite connection object.

**Value**

Modified SQLite database.

**Examples**

```
conn <- DBI::dbConnect(RSQLite::SQLite(), ":memory:")
DBI::dbWriteTable(conn, "Table1", data.frame(IntColumn = c(1L, 2L)))
DBI::dbReadTable(conn, "Table1")
add_blob_column("BlobColumn", "Table1", conn)
DBI::dbReadTable(conn, "Table1")
DBI::dbDisconnect(conn)
```

---

<code>delete_flob</code>	<i>Delete flob</i>
--------------------------	--------------------

---

**Description**

Delete a flob from a SQLite database.

**Usage**

```
delete_flob(column_name, table_name, key, conn)
```

`import_all_flobs`

3

### Arguments

<code>column_name</code>	A string of the name of the BLOB column.
<code>table_name</code>	A string of the name of the existing table.
<code>key</code>	A data.frame whose columns and values are used to filter the table to a single row (this in combination with the <code>column_name</code> argument are used to target a single cell within the table to modify).
<code>conn</code>	A SQLite connection object.

### Value

An invisible copy of the deleted flob.

### Examples

```
flob <- flobr::flob_obj
conn <- DBI::dbConnect(RSQLite::SQLite(), ":memory:")
DBI::dbWriteTable(conn, "Table1", data.frame(IntColumn = c(1L, 2L)))
key <- data.frame(IntColumn = 2L)
write_flob(flob, "BlobColumn", "Table1", key, conn, exists = FALSE)
DBI::dbReadTable(conn, "Table1")
delete_flob("BlobColumn", "Table1", key, conn)
DBI::dbReadTable(conn, "Table1")
DBI::dbDisconnect(conn)
```

---

`import_all_flobs`      *Import all flobs.*

---

### Description

Import `flobs` to SQLite database from directory. Table and column names are matched to directory names within main directory. Values in file names are matched to table primary key to determine where to write flob.

### Usage

```
import_all_flobs(conn, dir = ".", sep = "--", exists = FALSE, replace = FALSE)
```

### Arguments

<code>conn</code>	A SQLite connection object.
<code>dir</code>	A string of the path to the directory to import the files from. Files need to be within nested folders like 'table1/column1/a.csv'. This structure is created automatically if <code>save_all_flobs()</code> function is used.
<code>sep</code>	A string of the separator between values in file names.
<code>exists</code>	A logical scalar specifying whether the column must (TRUE) or mustn't (FALSE) already exist or whether it doesn't matter (NA). IF FALSE, a new BLOB column is created.

`replace` A logical scalar indicating whether to replace existing flobs (TRUE) or not (FALSE).

### Value

An invisible named list indicating directory path, file names and whether files were successfully written to database.

### Examples

```
conn <- DBI::dbConnect(RSQLite::SQLite(), ":memory:")
DBI::dbGetQuery(conn, "CREATE TABLE Table1 (CharColumn TEXT PRIMARY KEY NOT NULL)")
DBI::dbWriteTable(conn, "Table1", data.frame(CharColumn = c("a", "b")), append = TRUE)
flob <- blobr::blob_obj
write_flob(flob, "BlobColumn", "Table1", data.frame(CharColumn = "a"), conn)
dir <- file.path(tempdir(), "import_all")
save_all_flobs(conn = conn, dir = dir)
import_all_flobs(conn, dir, exists = TRUE, replace = TRUE)
DBI::dbDisconnect(conn)
```

`import_flobs` *Import flobs.*

### Description

Import `flobs` to SQLite database column from directory. Values in file name are matched to table primary key to determine where to write blob.

### Usage

```
import_flobs(
  column_name,
  table_name,
  conn,
  dir = ".",
  sep = "-",
  exists = FALSE,
  recursive = FALSE,
  replace = FALSE
)
```

### Arguments

<code>column_name</code>	A string of the name of the BLOB column.
<code>table_name</code>	A string of the name of the existing table.
<code>conn</code>	A SQLite connection object.
<code>dir</code>	A string of the path to the directory to import files from.

<code>sep</code>	A string of the separator between values in file names.
<code>exists</code>	A logical scalar specifying whether the column must (TRUE) or mustn't (FALSE) already exist or whether it doesn't matter (NA). IF FALSE, a new BLOB column is created.
<code>recursive</code>	A logical scalar indicating whether to recurse into file directory (TRUE) or not (FALSE).
<code>replace</code>	A logical scalar indicating whether to replace existing flobs (TRUE) or not (FALSE).

**Value**

An invisible named vector indicating file name and whether the file was successfully written to database.

**Examples**

```
conn <- DBI::dbConnect(RSQLite::SQLite(), ":memory:")
DBI::dbGetQuery(conn, "CREATE TABLE Table1 (CharColumn TEXT PRIMARY KEY NOT NULL)")
DBI::dbWriteTable(conn, "Table1", data.frame(CharColumn = c("a", "b")), append = TRUE)
key <- data.frame(CharColumn = "a", stringsAsFactors = FALSE)[0,,drop = FALSE]
dir <- tempdir()
write.csv(key, file.path(dir, "a.csv"))
import_flobs("BlobColumn", "Table1", conn, dir)
DBI::dbDisconnect(conn)
```

read\_flob

*Read flob***Description**

Read a [flob](#) from a SQLite database.

**Usage**

```
read_flob(column_name, table_name, key, conn)
```

**Arguments**

<code>column_name</code>	A string of the name of the BLOB column.
<code>table_name</code>	A string of the name of the existing table.
<code>key</code>	A data.frame whose columns and values are used to filter the table to a single row (this in combination with the <code>column_name</code> argument are used to target a single cell within the table to modify).
<code>conn</code>	A SQLite connection object.

**Value**

A blob.

**Examples**

```

blob <- flobr::blob_obj
conn <- DBI::dbConnect(RSQLite::SQLite(), ":memory:")
DBI::dbWriteTable(conn, "Table1", data.frame(IntColumn = c(1L, 2L)))
key <- data.frame(IntColumn = 2L)
write_flob(blob, "BlobColumn", "Table1", key, conn, exists = FALSE)
read_flob("BlobColumn", "Table1", key, conn)
DBI::dbDisconnect(conn)

```

---

save\_all\_flobs

*Save all blobs.*

---

**Description**

Rename [blobs](#) from a SQLite database and save to directory.

**Usage**

```
save_all_flobs(table_name = NULL, conn, dir = ".", sep = "--")
```

**Arguments**

table_name	A vector of character strings indicating names of tables to save blobs from. By default all tables are included.
conn	A SQLite connection object.
dir	A character string of the path to the directory to save files to.
sep	A string of the separator used to construct file names from values.

**Value**

An invisible named list of named vectors of the file names and new file names saved.

**Examples**

```

blob <- flobr::blob_obj
conn <- DBI::dbConnect(RSQLite::SQLite(), ":memory:")
DBI::dbGetQuery(conn, "CREATE TABLE Table1 (IntColumn INTEGER PRIMARY KEY NOT NULL)")
DBI::dbWriteTable(conn, "Table1", data.frame(IntColumn = c(1L, 2L)), append = TRUE)
key <- data.frame(IntColumn = 2L)
write_flob(blob, "BlobColumn", "Table1", key, conn, exists = FALSE)
dir <- tempdir()
save_all_flobs(conn = conn, dir = dir)
DBI::dbDisconnect(conn)

```

---

`save_flobs`*Save flob.*

---

## Description

Rename `flob`s from a SQLite database BLOB column and save to directory.

## Usage

```
save_flobs(column_name, table_name, conn, dir = ".", sep = "--")
```

## Arguments

column_name	A string of the name of the BLOB column.
table_name	A string of the name of the existing table.
conn	A SQLite connection object.
dir	A string of the path to the directory to save the files in.
sep	A string of the separator used to construct file names from values.

## Value

An invisible named vector of the file names and new file names saved.

## Examples

```
blob <- flobr::blob_obj
conn <- DBI::dbConnect(RSQLite::SQLite(), ":memory:")
DBI::dbGetQuery(conn, "CREATE TABLE Table1 (IntColumn INTEGER PRIMARY KEY NOT NULL)")
DBI::dbWriteTable(conn, "Table1", data.frame(IntColumn = c(1L, 2L)), append = TRUE)
key <- data.frame(IntColumn = 2L)
write_flob(blob, "BlobColumn", "Table1", key, conn, exists = FALSE)
dir <- tempdir()
save_flobs("BlobColumn", "Table1", conn, dir)
DBI::dbDisconnect(conn)
```

---

`write_flob`*Write flob*

---

## Description

Write a `flob` to a SQLite database.

## Usage

```
write_flob(blob, column_name, table_name, key, conn, exists = NA)
```

### Arguments

<code>flob</code>	A flob.
<code>column_name</code>	A string of the name of the BLOB column.
<code>table_name</code>	A string of the name of the existing table.
<code>key</code>	A data.frame whose columns and values are used to filter the table to a single row (this in combination with the <code>column_name</code> argument are used to target a single cell within the table to modify).
<code>conn</code>	A SQLite connection object.
<code>exists</code>	A logical scalar specifying whether the column must (TRUE) or mustn't (FALSE) already exist or whether it doesn't matter (NA). IF FALSE, a new BLOB column is created.

### Value

An invisible copy of `flob`.

### Examples

```

flob <- flobr::flob_obj
conn <- DBI::dbConnect(RSQLite::SQLite(), ":memory:")
DBI::dbWriteTable(conn, "Table1", data.frame(IntColumn = c(1L, 2L)))
DBI::dbReadTable(conn, "Table1")
key <- data.frame(IntColumn = 2L)
write_flob(flob, "BlobColumn", "Table1", key, conn, exists = FALSE)
DBI::dbReadTable(conn, "Table1")
DBI::dbDisconnect(conn)

```

# Index

`add_blob_column`, 2

`delete_flob`, 2

`flob`, 3–7

`import_all_flobs`, 3

`import_flobs`, 4

`read_flob`, 5

`save_all_flobs`, 6

`save_flobs`, 7

`write_flob`, 7