

Package ‘cxhull’

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Type Package

Title Convex Hull

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Maintainer Stéphane Laurent <laurent_step@yahoo.fr>

Description Computes the convex hull in arbitrary dimension, based on the Qhull library (<<http://www.qhull.org>>). The package provides a complete description of the convex hull: edges, ridges, facets, adjacencies. Triangulation is optional.

License GPL-3

Encoding UTF-8

LazyData true

URL <https://github.com/stla/cxhull>

BugReports <https://github.com/stla/cxhull/issues>

RoxygenNote 6.1.1

NeedsCompilation yes

Author C. B. Barber [cph] (author of the Qhull library),
The Geometry Center [cph],
Stéphane Laurent [cph, aut, cre]

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`cxhull`*Convex hull*

Description

Computes the convex hull of a set of points.

Usage

```
cxhull(points, triangulate = FALSE)
```

Arguments

<code>points</code>	numeric matrix, one point per row
<code>triangulate</code>	logical, whether to triangulate the convex hull

Value

A list.

Examples

```
points <- rbind(
  c(0.5,0.5,0.5),
  c(0,0,0),
  c(0,0,1),
  c(0,1,0),
  c(0,1,1),
  c(1,0,0),
  c(1,0,1),
  c(1,1,0),
  c(1,1,1)
)
cxhull(points)
```

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