

# Package ‘bitops’

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**Title** Bitwise Operations

**Description** Functions for bitwise operations on integer vectors.

**License** GPL (>= 2)

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bitAnd	<i>Bitwise And, Or and Xor Operations</i>
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### Description

Bitwise operations, ‘and’ ([&](#)), ‘or’ ([|](#)), and ‘Xor’ ([xor](#)).

**Usage**

```
bitAnd(a, b)
bitOr (a, b)
bitXor(a, b)
```

**Arguments**

a, b numeric vectors of compatible length.

**Details**

The bitwise operations are applied to the arguments cast as 32 bit (unsigned long) integers. NA is returned wherever the magnitude of the arguments is not less than  $2^{31}$ , or, where either of the arguments is not finite.

**Value**

numeric vector of maximum length of a or b.

**Author(s)**

Steve Dutky

**See Also**

[bitFlip](#), [bitShiftL](#); further, [cksum](#).

**Examples**

```
bitAnd(15,7) == 7
bitOr(15,7) == 15
bitXor(15,7) == 8
bitOr(-1,0) == 4294967295
```

**bitFlip**

*Binary Flip (Not) Operator*

**Description**

The binary flip (not) operator, `bitFlip(a, w)`, “flips every bit” of `a` up to the `w`-th bit.

**Usage**

```
bitFlip(a, bitWidth=32)
```

**Arguments**

a	numeric vector.
bitWidth	scalar integer between 0 and 32.

**Value**

binary numeric vector of the same length as a masked with  $(2^{\text{bitWidth}})-1$ . NA is returned for any value of a that is not finite or whose magnitude is greater or equal to  $2^{32}$ .

**Author(s)**

Steve Dutky

**See Also**

[bitShiftL](#), [bitXor](#), etc.

**Examples**

```
stopifnot(
  bitFlip(-1) == 0,
  bitFlip(0 ) == 2^32 - 1,
  bitFlip(0, bitWidth=8) == 255
)
```

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bitShiftL

*Bitwise Shift Operator (to the Left or Right)*

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**Description**

Shifting integers bitwise to the left or to the right.

**Usage**

```
bitShiftL(a, b)
bitShiftR(a, b)
```

**Arguments**

- |   |   |
|---|---|
| a | numeric vector (integer valued), to be shifted. |
| b | integer vector                                  |

**Value**

numeric vector of the maximum length as a or b containing the value of a shifted to the left or right by b bits. NA is returned wherever the value of a or b is not finite, or, wherever the magnitude of a is greater than or equal to  $2^{32}$ .

**See Also**

[bitFlip](#), [bitXor](#), etc.

## Examples

```
bitShiftR(-1,1) == 2147483647
bitShiftL(2147483647,1) == 4294967294
bitShiftL(-1,1) == 4294967294
```

**cksum**

*Compute Check Sum*

## Description

Return a cyclic redundancy checksum for each element in the argument.

## Usage

`cksum(a)`

## Arguments

<code>a</code>	coerced to character vector
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## Details

`NA`'s appearing in the argument are returned as `NA`'s.

The default calculation is identical to that given in pseudo-code in the ACM article (in the References).

## Value

numeric vector of the same length as `a`.

## Author(s)

Steve Dutky <[sdutky@terpalum.umd.edu](mailto:sdutky@terpalum.umd.edu)>

## References

Fashioned from `cksum(1)` UNIX command line utility, i.e., `man cksum`.

Dilip V. Sarwate (1988) Computation of Cyclic Redundancy Checks Via Table Lookup, *Communications of the ACM* **31**, 8, 1008–1013.

## See Also

`bitShiftL`, `bitAnd`, etc.

**Examples**

```
b <- "I would rather have a bottle in front of me than frontal lobotomy\n"
stopifnot(cksum(b) == 1342168430)
(bv <- strsplit(b, " ")[[1]])
cksum(bv) # now a vector of length 13
```

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