

Package ‘PoissonBinomial’

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Type Package

Title Efficient Computation of Ordinary and Generalized Poisson Binomial Distributions

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Description Efficient implementations of multiple exact and approximate methods as described in Hong (2013) <[doi:10.1016/j.csda.2012.10.006](https://doi.org/10.1016/j.csda.2012.10.006)>, Biscarri, Zhao & Brunner (2018) <[doi:10.1016/j.csda.2018.01.007](https://doi.org/10.1016/j.csda.2018.01.007)> and Zhang, Hong & Balakrishnan (2018) <[doi:10.1080/00949655.2018.1440294](https://doi.org/10.1080/00949655.2018.1440294)> for computing the probability mass, cumulative distribution and quantile functions, as well as generating random numbers for both the ordinary and generalized Poisson binomial distribution.

License GPL (>= 2)

Encoding UTF-8

Imports Rcpp (>= 1.0.3)

LinkingTo Rcpp, BH

SystemRequirements fftw3 (>= 3.3)

RoxygenNote 7.1.0

Suggests knitr, rmarkdown, microbenchmark

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R topics documented:

PoissonBinomial-package	2
GenPoissonBinomial-Distribution	3
PoissonBinomial-Distribution	5

Index

9

PoissonBinomial-package

Efficient Exact and Approximate Implementations for Computing Ordinary and Generalized Poisson Binomial Distributions

Description

This package implements various algorithms for computing the probability mass function, the cumulative distribution function, quantiles and random numbers of both ordinary and generalized Poisson binomial distributions.

References

- Hong, Y. (2013). On computing the distribution function for the Poisson binomial distribution. *Computational Statistics & Data Analysis*, **59**, pp. 41-51. doi: [10.1016/j.csda.2012.10.006](https://doi.org/10.1016/j.csda.2012.10.006)
- Biscarri, W., Zhao, S. D. and Brunner, R. J. (2018) A simple and fast method for computing the Poisson binomial distribution. *Computational Statistics and Data Analysis*, **31**, pp. 216–222. doi: [10.1016/j.csda.2018.01.007](https://doi.org/10.1016/j.csda.2018.01.007)
- Zhang, M., Hong, Y. and Balakrishnan, N. (2018). The generalized Poisson-binomial distribution and the computation of its distribution function. *Journal of Statistical Computational and Simulation*, **88**(8), pp. 1515-1527. doi: [10.1080/00949655.2018.1440294](https://doi.org/10.1080/00949655.2018.1440294)

Examples

```
# Functions for ordinary Poisson binomial distributions
set.seed(1)
pp <- c(1, 0, runif(10), 1, 0, 1)
qq <- seq(0, 1, 0.01)

dbbinom(NULL, pp)
ppbinom(7:10, pp, method = "DivideFFT")
qppbinom(qq, pp, method = "Convolve")
rppbinom(10, pp, method = "RefinedNormal")

# Functions for generalized Poisson binomial distributions
va <- rep(5, length(pp))
vb <- 1:length(pp)

dgpbinom(NULL, pp, va, vb, method = "Convolve")
pgpbinom(80:100, pp, va, vb, method = "Convolve")
qgpbinom(qq, pp, va, vb, method = "Convolve")
rgpbinom(100, pp, va, vb, method = "Convolve")
```

GenPoissonBinomial-Distribution
The Generalized Poisson Binomial Distribution

Description

Density, distribution function, quantile function and random generation for the generalized Poisson binomial distribution with probability vector `probs`.

Usage

```
dgpbinom(x, probs, val_p, val_q, wts = NULL, method = "DivideFFT", log = FALSE)

pgpbinom(
  x,
  probs,
  val_p,
  val_q,
  wts = NULL,
  method = "DivideFFT",
  lower.tail = TRUE,
  log.p = FALSE
)

qgpbinom(
  p,
  probs,
  val_p,
  val_q,
  wts = NULL,
  method = "DivideFFT",
  lower.tail = TRUE,
  log.p = FALSE
)

rgpbinom(n, probs, val_p, val_q, wts = NULL, method = "DivideFFT")
```

Arguments

<code>x</code>	Either a vector of observed sums or <code>NULL</code> . If <code>NULL</code> , probabilities of all possible observations are returned.
<code>probs</code>	Vector of probabilities of success of each Bernoulli trial.
<code>val_p</code>	Vector of values that each trial produces with probability in <code>probs</code> .
<code>val_q</code>	Vector of values that each trial produces with probability in <code>1 -probs</code> .
<code>wts</code>	Vector of non-negative integer weights for the input probabilities.

<code>method</code>	Character string that specifies the method of computation and must be one of "DivideFFT", "Convolve", "Characteristic", "Normal" or "RefinedNormal" (abbreviations are allowed).
<code>log, log.p</code>	Logical value indicating if results are given as logarithms.
<code>lower.tail</code>	Logical value indicating if results are $P[X \leq x]$ (if TRUE; default) or $P[X > x]$ (if FALSE).
<code>p</code>	Vector of probabilities for computation of quantiles.
<code>n</code>	Number of observations. If <code>length(n) > 1</code> , the length is taken to be the number required.

Details

See the references for computational details. The *Divide and Conquer* ("DivideFFT") and *Direct Convolution* ("Convolve") algorithms are derived and described in Biscarri, Zhao & Brunner (2018). They have been modified for use with the generalized Poisson binomial distribution. The *Discrete Fourier Transformation of the Characteristic Function* ("Characteristic") is derived in Zhang, Hong & Balakrishnan (2018), the *Normal Approach* ("Normal") and the *Refined Normal Approach* ("RefinedNormal") are described in Hong (2013). They were slightly adapted for the generalized Poisson binomial distribution.

In some special cases regarding the values of `probs`, the `method` parameter is ignored (see Introduction vignette).

Value

`dgpbinom` gives the density, `pgpbinom` computes the distribution function, `qgpbinom` gives the quantile function and `rgpbinom` generates random deviates.

For `rgpbinom`, the length of the result is determined by `n`, and is the lengths of the numerical arguments for the other functions.

References

- Hong, Y. (2018). On computing the distribution function for the Poisson binomial distribution. *Computational Statistics & Data Analysis*, **59**, pp. 41–51. doi: [10.1016/j.csda.2012.10.006](https://doi.org/10.1016/j.csda.2012.10.006)
- Biscarri, W., Zhao, S. D. and Brunner, R. J. (2018) A simple and fast method for computing the Poisson binomial distribution. *Computational Statistics and Data Analysis*, **31**, pp. 216–222. doi: [10.1016/j.csda.2018.01.007](https://doi.org/10.1016/j.csda.2018.01.007)
- Zhang, M., Hong, Y. and Balakrishnan, N. (2018). The generalized Poisson-binomial distribution and the computation of its distribution function. *Journal of Statistical Computational and Simulation*, **88**(8), pp. 1515–1527. doi: [10.1080/00949655.2018.1440294](https://doi.org/10.1080/00949655.2018.1440294)

Examples

```
set.seed(1)
pp <- c(1, 0, runif(10), 1, 0, 1)
qq <- seq(0, 1, 0.01)
va <- rep(5, length(pp))
vb <- 1:length(pp)
```

```

dgpbinom(NULL, pp, va, vb, method = "DivideFFT")
pgpbinom(75:100, pp, va, vb, method = "DivideFFT")
qgpbinom(qq, pp, va, vb, method = "DivideFFT")
rgpbinom(100, pp, va, vb, method = "DivideFFT")

dgpbinom(NULL, pp, va, vb, method = "Convolve")
pgpbinom(75:100, pp, va, vb, method = "Convolve")
qgpbinom(qq, pp, va, vb, method = "Convolve")
rgpbinom(100, pp, va, vb, method = "Convolve")

dgpbinom(NULL, pp, va, vb, method = "Characteristic")
pgpbinom(75:100, pp, va, vb, method = "Characteristic")
qgpbinom(qq, pp, va, vb, method = "Characteristic")
rgpbinom(100, pp, va, vb, method = "Characteristic")

dgpbinom(NULL, pp, va, vb, method = "Normal")
pgpbinom(75:100, pp, va, vb, method = "Normal")
qgpbinom(qq, pp, va, vb, method = "Normal")
rgpbinom(100, pp, va, vb, method = "Normal")

dgpbinom(NULL, pp, va, vb, method = "RefinedNormal")
pgpbinom(75:100, pp, va, vb, method = "RefinedNormal")
qgpbinom(qq, pp, va, vb, method = "RefinedNormal")
rgpbinom(100, pp, va, vb, method = "RefinedNormal")

```

PoissonBinomial-Distribution*The Poisson Binomial Distribution***Description**

Density, distribution function, quantile function and random generation for the Poisson binomial distribution with probability vector probs.

Usage

```

dbinom(x, probs, wts = NULL, method = "DivideFFT", log = FALSE)

ppbinom(
  x,
  probs,
  wts = NULL,
  method = "DivideFFT",
  lower.tail = TRUE,
  log.p = FALSE
)

```

```

qpbinom(
  p,
  probs,
  wts = NULL,
  method = "DivideFFT",
  lower.tail = TRUE,
  log.p = FALSE
)

rbinom(n, probs, wts = NULL, method = "DivideFFT")

```

Arguments

<code>x</code>	Either a vector of observed numbers of successes or <code>NULL</code> . If <code>NULL</code> , probabilities of all possible observations are returned.
<code>probs</code>	Vector of probabilities of success of each Bernoulli trial.
<code>wts</code>	Vector of non-negative integer weights for the input probabilities.
<code>method</code>	Character string that specifies the method of computation and must be one of <code>"DivideFFT"</code> , <code>"Convolve"</code> , <code>"Characteristic"</code> , <code>"Recursive"</code> , <code>"Mean"</code> , <code>"GeoMean"</code> , <code>"GeoMeanCounter"</code> , <code>"Poisson"</code> , <code>"Normal"</code> or <code>"RefinedNormal"</code> (abbreviations are allowed).
<code>log, log.p</code>	Logical value indicating if results are given as logarithms.
<code>lower.tail</code>	Logical value indicating if results are $P[X \leq x]$ (if <code>TRUE</code> ; default) or $P[X > x]$ (if <code>FALSE</code>).
<code>p</code>	Vector of probabilities for computation of quantiles.
<code>n</code>	Number of observations. If <code>length(n) > 1</code> , the length is taken to be the number required.

Details

See the references for computational details. The *Divide and Conquer* ("DivideFFT") and *Direct Convolution* ("Convolve") algorithms are derived and described in Biscarri, Zhao & Brunner (2018). The *Discrete Fourier Transformation of the Characteristic Function* ("Characteristic"), the *Recursive Formula* ("Recursive"), the *Poisson Approximation* ("Poisson"), the *Normal Approach* ("Normal") and the *Refined Normal Approach* ("RefinedNormal") are described in Hong (2013). The calculation of the *Recursive Formula* was modified to overcome the excessive memory requirements of Hong's implementation.

The "Mean" method is a naive binomial approach using the arithmetic mean of the probabilities of success. Similarly, the "GeoMean" and "GeoMeanCounter" procedures are binomial approximations, too, but they form the geometric mean of the probabilities of success ("GeoMean") and their counter probabilities ("GeoMeanCounter"), respectively.

In some special cases regarding the values of `probs`, the `method` parameter is ignored (see Introduction vignette).

Value

`dpbinom` gives the density, `ppbinom` computes the distribution function, `qpbinom` gives the quantile function and `rpbinom` generates random deviates.

For `rpbinom`, the length of the result is determined by `n`, and is the lengths of the numerical arguments for the other functions.

References

Hong, Y. (2013). On computing the distribution function for the Poisson binomial distribution. *Computational Statistics & Data Analysis*, **59**, pp. 41–51. doi: [10.1016/j.csda.2012.10.006](https://doi.org/10.1016/j.csda.2012.10.006)

Biscarri, W., Zhao, S. D. and Brunner, R. J. (2018) A simple and fast method for computing the Poisson binomial distribution. *Computational Statistics and Data Analysis*, **31**, pp. 216–222. doi: [10.1016/j.csda.2018.01.007](https://doi.org/10.1016/j.csda.2018.01.007)

Examples

```
set.seed(1)
pp <- c(0, 0, runif(995), 1, 1, 1)
qq <- seq(0, 1, 0.01)

dpbinom(NULL, pp, method = "DivideFFT")
ppbinom(450:550, pp, method = "DivideFFT")
qpbinom(qq, pp, method = "DivideFFT")
rpbinom(100, pp, method = "DivideFFT")

dpbinom(NULL, pp, method = "Convolve")
ppbinom(450:550, pp, method = "Convolve")
qpbinom(qq, pp, method = "Convolve")
rpbinom(100, pp, method = "Convolve")

dpbinom(NULL, pp, method = "Characteristic")
ppbinom(450:550, pp, method = "Characteristic")
qpbinom(qq, pp, method = "Characteristic")
rpbinom(100, pp, method = "Characteristic")

dpbinom(NULL, pp, method = "Recursive")
ppbinom(450:550, pp, method = "Recursive")
qpbinom(qq, pp, method = "Recursive")
rpbinom(100, pp, method = "Recursive")

dpbinom(NULL, pp, method = "Mean")
ppbinom(450:550, pp, method = "Mean")
qpbinom(qq, pp, method = "Mean")
rpbinom(100, pp, method = "Mean")

dpbinom(NULL, pp, method = "GeoMean")
ppbinom(450:550, pp, method = "GeoMean")
qpbinom(qq, pp, method = "GeoMean")
rpbinom(100, pp, method = "GeoMean")

dpbinom(NULL, pp, method = "GeoMeanCounter")
```

```
ppbinom(450:550, pp, method = "GeoMeanCounter")
qppbinom(qq, pp, method = "GeoMeanCounter")
rppbinom(100, pp, method = "GeoMeanCounter")

dpbinom(NULL, pp, method = "Poisson")
ppbinom(450:550, pp, method = "Poisson")
qppbinom(qq, pp, method = "Poisson")
rppbinom(100, pp, method = "Poisson")

dpbinom(NULL, pp, method = "Normal")
ppbinom(450:550, pp, method = "Normal")
qppbinom(qq, pp, method = "Normal")
rppbinom(100, pp, method = "Normal")

dpbinom(NULL, pp, method = "RefinedNormal")
ppbinom(450:550, pp, method = "RefinedNormal")
qppbinom(qq, pp, method = "RefinedNormal")
rppbinom(100, pp, method = "RefinedNormal")
```

Index

`dgpbinom`
 (`GenPoissonBinomial-Distribution`),
 [3](#)
`dpbinom` (`PoissonBinomial-Distribution`),
 [5](#)
`GenPoissonBinomial-Distribution`, [3](#)

`pgpbinom`
 (`GenPoissonBinomial-Distribution`),
 [3](#)
`PoissonBinomial-Distribution`, [5](#)
`PoissonBinomial-package`, [2](#)
`ppbinom` (`PoissonBinomial-Distribution`),
 [5](#)

`qgpbinom`
 (`GenPoissonBinomial-Distribution`),
 [3](#)
`qpbinom` (`PoissonBinomial-Distribution`),
 [5](#)

`rgpbinom`
 (`GenPoissonBinomial-Distribution`),
 [3](#)
`rpbinom` (`PoissonBinomial-Distribution`),
 [5](#)