

Package ‘BlockMessage’

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Type Package

Title Creates strings that show a text message in 8 by 8 block letters

Version 1.0

Date 2013-03-12

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Description Creates strings that show a text message in 8 by 8 block letters

License GPL-2

NeedsCompilation no

Repository CRAN

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BlockMessage-package *Messages in 8 by 8 block letters*

Description

Creates strings that show a text message in 8 by 8 block letters

Details

Package: BlockMessage
 Type: Package
 Version: 1.0
 Date: 2013-03-12
 License: GPL-2

blockMessage is called with a text message which is converted into a strings of block letters

Author(s)

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References

<http://roznard.blogspot.com/> describes the coding scheme for the letters

Examples

```
cat(paste(blockMessage("Finishing 15:01:45"), collapse="\n"), "\n")
cat("\n", paste(rep(" ", 20), collapse=""),
    blockMessage("Finishing 15:01:45", portrait=FALSE, repeats=3, rotate=180, width=6),
    collapse="\n"), "\n")
cat(paste(c(blockMessage("Finishing"), "\n", blockMessage("15:01:45")), collapse="\n"), "\n")
```

blockMessage

Messages in 8 by 8 block letters

Description

Creates strings that show a text message in 8 by 8 block letters

Usage

```
blockMessage(message, symbols = c("X", " "), font = NULL, font_names = NULL,
width = 7, asData = 0, portrait=TRUE, rotate=0, repeats=1)
```

Arguments

<code>message</code>	string containing the text message
<code>symbols</code>	The symbols that make up the dark and light spaces in the block letters
<code>font</code>	a matrix describing each letter. The shape of each letter is defined by the eight entries in each row. Each entry corresponds to a column. Each two byte entry describes the dark and light spaces within the column. The first byte describes the top 4 positions and the second byte describes the bottom 4 positions.

<code>font_names</code>	A vector containing the name for each row in the font matrix.
<code>width</code>	The number of columns (maximum=8) to use in each letter
<code>asData</code>	Indicates whether to return a matrix of dark and light symbols (<code>asData=FALSE</code>) or to return a strings of characters that can be printed in either portrait or landscape format (<code>asData=TRUE</code>)
<code>portrait</code>	Indicates whether the strings should be in portrait (TRUE) or landscape (FALSE) mode
<code>rotate</code>	0 is the default orientation, 180 rotates the message 180 degrees
<code>repeats</code>	The number of times each row and column of symbols is repeated within each letter

Details

For more information on the creation of the fonts see <http://roznerd.blogspot.com/>

Author(s)

Elliot Noma, Aliona Manvae

References

<http://roznerd.blogspot.com/>

Examples

```
cat(paste(blockMessage("Finishing 15:01:45"), collapse="\n"), "\n")
cat("\n", paste(paste(rep(" ", 20), collapse=""),
  blockMessage("Finishing 15:01:45", portrait=FALSE, repeats=3, rotate=180, width=6),
  collapse="\n"), "\n")
cat(paste(c(blockMessage("Finishing"), "\n", blockMessage("15:01:45"))), collapse="\n"), "\n")
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