

# Package ‘AtmRay’

February 19, 2015

**Type** Package

**Title** Acoustic Traveltime Calculations for 1-D Atmospheric Models

**Version** 1.31

**Date** 2012-09-28

**Author** Jake Anderson

**Maintainer** Jake Anderson <ajakef@gmail.com>

**Description** Calculates acoustic traveltimes and ray paths in 1-D, linear atmospheres. Later versions will support arbitrary 1-D atmospheric models, such as radiosonde measurements and standard reference atmospheres.

**Suggests** RSEIS

**License** GPL

**LazyLoad** yes

**Repository** CRAN

**Date/Publication** 2013-03-01 22:39:55

**NeedsCompilation** yes

## R topics documented:

A2P.lin . . . . .	2
CheckAtm.lin . . . . .	3
MakeArrivals.lin . . . . .	4
MakeAtmList.lin . . . . .	5
meshgrid . . . . .	6
meshgridn . . . . .	7
P4X.lin . . . . .	7
P4X.lin_no_c . . . . .	8
PlotAtm.lin . . . . .	9
Prop.lin . . . . .	10
Prop.lin_no_c . . . . .	11
RESCALE . . . . .	12
sky.colors . . . . .	13

---

**A2P.lin***Convert Between Incidence Angle and Ray Parameter*

---

**Description**

Given an atmosphere and elevation, converts incidence angle to ray parameter, or vice-versa.

**Usage**

```
A2P.lin(angle, z, az, ATM)
P2A.lin(p, z, az, ATM)
```

**Arguments**

p	Ray parameter (s/m)
angle	Incidence angle (from vertical) in degrees
z	Elevation (m)
az	Compass azimuth (degrees)
ATM	Linear atmosphere

**Value**

Ray parameter (s/m) or incidence angle (degrees).

**Author(s)**

Jake Anderson

**Examples**

```
ATM = CheckAtm.lin()
A2P.lin(50, 50, 0, ATM)
P2A.lin(0.002321347, 50, 0, ATM)
```

---

**CheckAtm.lin***Check Linear Atmosphere*

---

## Description

Verifies that an atmosphere contains all required elements and fills in missing elements with default values.

## Usage

```
CheckAtm.lin(ATM = list())
```

## Arguments

ATM	List that may include characteristics of an atmosphere
-----	--

## Details

A linear atmosphere variable must contain the elements described in the "Value" section. Default values for these are as follows: z0: 0 c0: 330 wx0: 0 wy0: 0 rho0: 1.2929 \* exp(-ATM\$z0/6800) gc: -10^9 gwx: 0 gwy: 0 grho: -0.0001901058 \* exp(-ATM\$z0/6800)

Other functions may encounter problems when working with an effective sound speed gradient of zero.

## Value

List including the following elements:

z0	Elevation of intercept layer (m)
c0	Intrinsic sound speed at intercept layer (m/s)
wx0	Zonal (east-west) wind at intercept layer (m/s)
wy0	Meridional (north-south) wind at intercept layer (m/s)
rho0	Density at intercept layer (kg/m^3)
gc	Vertical intrinsic sound speed gradient (1/s)
gwx	Vertical zonal wind gradient (1/s)
gwy	Vertical meridional wind gradient (1/s)
grho	Vertical density gradient (kg/m^4)

## Author(s)

Jake Anderson

## Examples

```
# quickly make a new default atmosphere
ATM = CheckAtm.lin()

# fill in missing values for an existing atmosphere
ATM = list(c0 = 343, gc = -0.006)
ATM = CheckAtm.lin(ATM)
```

**MakeArrivals.lin**      *Calculate Arrival Function*

## Description

Calculates arrival time and arrival amplitude of many sources to produce an arrival function.

## Usage

```
MakeArrivals.lin(xs, ys, zs, xr, yr, zr, dt, nt, timing, ATM = CheckAtm.lin(list()))
```

## Arguments

xs	source location abscissae (m)
ys	source location ordinates (m)
zs	source location elevations (m)
xr	receiver location abscissae (m)
yr	receiver location ordinates (m)
zr	receiver location elevations (m)
dt	time interval (s)
nt	number of time steps to evaluate
timing	source times (s)
ATM	linear atmosphere

## Details

This is suitable for calculating arrival functions for spatially distributed acoustic sources. Each of sx, sy, and sz should be the same length, and each of rx, ry, and rz should be the same length.

## Value

Returns a matrix of dimension nt x length(rx), with rows corresponding to time steps and columns to receivers.

## Author(s)

Jake Anderson

## Examples

```
MakeArrivals.lin(xs = c(100, 150), ys = c(100, 150), zs = c(100, 150), xr = 0, yr = 0, zr = 0, dt = 0.01, nt = 100,
```

**MakeAtmList.lin**

*Make List of Linear Atmospheres*

## Description

Given a set of values that must be taken by each field in a linear atmosphere, returns a list of atmospheres that span all combinations of those values (similar to meshgrid).

## Usage

```
MakeAtmList.lin(z0 = 0, c0 = 343, gc = 0, wx0 = 0, gwx = 0, wy0 = 0, gwy = 0, rho0 = 1.2929 * exp(-z0/6800),
```

## Arguments

<code>z0</code>	Elevation of intercept layer (m)
<code>c0</code>	Intrinsic sound speed at intercept layer (m/s)
<code>wx0</code>	Zonal (east-west) wind at intercept layer (m/s)
<code>wy0</code>	Meridional (north-south) wind at intercept layer (m/s)
<code>rho0</code>	Density at intercept layer (kg/m <sup>3</sup> )
<code>gc</code>	Vertical intrinsic sound speed gradient (1/s)
<code>gwx</code>	Vertical zonal wind gradient (1/s)
<code>gwy</code>	Vertical meridional wind gradient (1/s)
<code>grho</code>	Vertical density gradient (kg/m <sup>4</sup> )

## Details

This is useful for modeling wave propagation in a range of atmospheres when actual atmospheric characteristics are poorly constrained.

## Value

List of linear atmospheres.

## Author(s)

Jake Anderson

## Examples

```
# make atmospheres spanning a range of base sound speeds and
# sound speed gradients
c0 = seq(330, 336, 0.1)
gc = seq(-0.006, -0.004, 0.0005)

ATM_list = MakeAtmList.lin(c0 = c0, gc = gc)
```

---

**meshgrid***Create a mesh grid like in Matlab*

---

## Description

Creates 2D matrices for accessing images and 2D matrices

## Usage

```
meshgrid(a, b)
```

## Arguments

a	x vector components
b	y vector components

## Details

returns outer product of x-components and y-components for use as index arrays

## Value

x	length(y) by length(x) matrix of x indicies
y	length(y) by length(x) matrix of y indicies

## Author(s)

Jonathan M. Lees<jonathan.lees@unc.edu>

## Examples

```
meshgrid(1:5, 1:3)
```

---

**meshgridn***Multi-Dimensional Meshgrid*

---

**Description**

Inputs a list of vectors, and returns a list of vectors such that every possible combination of input vector values occurs once in the output.

**Usage**

```
meshgridn(L)
```

**Arguments**

L	list of vectors
---	-----------------

**Value**

List of vectors of equal length such that each combination of elements drawn from the input vectors occurs exactly once in the output list.

**Author(s)**

Jake Anderson

**Examples**

```
meshgridn(list(1:5, 10:12, 100:104))
```

---

**P4X.lin***Find Ray Parameter for Distance*

---

**Description**

Calculates ray parameter and azimuth of a ray that reaches some given point, using a 2-D iterative optimization search.

**Usage**

```
P4X.lin(x, y, zs, zr, ATM = CheckAtm.lin(list()), maxerror = 3)
```

## Arguments

x	Abscissa of receiver relative to source (m)
y	Ordinate of receiver relative to source (m)
zs	Elevation of source (m)
zr	Elevation of receiver (m)
ATM	Linear atmosphere
maxerror	Maximum permitted error for solution (m)

## Details

'maxerror' should be set with the necessary arrival time precision in mind. Smaller values of max-error will produce more accurate arrival locations (and arrival times), but will require longer calculation times.

## Value

List with following elements:

p	ray parameter
az	azimuth
error	distance between inputs (x,y) and final position of result ray

## Author(s)

Jake Anderson

## Examples

```
ATM = CheckAtm.lin()
P4X.lin(100, 100, 100, 00, ATM)
P4X.lin(100, 100, 100, 00, ATM, 0.01)
```

P4X.lin\_no\_c

*Find Ray Parameter for Distance*

## Description

Calculates ray parameter and azimuth of a ray that reaches some given point, using a 2-D iterative optimization search. Does not use compiled C code, so is slower, but in case of some bug in the C code, this function will still work.

## Usage

```
P4X.lin_no_c(x, y, zs, zr, ATM = CheckAtm.lin(), maxerror = 3)
```

**Arguments**

x	Abscissa of receiver relative to source (m)
y	Ordinate of receiver relative to source (m)
zs	Elevation of source (m)
zr	Elevation of receiver (m)
ATM	Linear atmosphere
maxerror	Maximum permitted error for solution (m)

**Details**

'maxerror' should be set with the necessary arrival time precision in mind. Smaller values of max-error will produce more accurate arrival locations (and arrival times), but will require longer calculation times.

**Value**

List with following elements:

p	ray parameter
az	azimuth
error	distance between inputs (x,y) and final position of result ray

**Author(s)**

Jake Anderson

**Examples**

```
ATM = CheckAtm.lin()
P4X.lin_no_c(100, 100, 100, 00, ATM)
P4X.lin_no_c(100, 100, 100, 00, ATM, 0.01)
```

PlotAtm.lin

*Plot Linear Atmosphere*

**Description**

Makes a plot showing effective sound speed structure.

**Usage**

```
PlotAtm.lin(ATM, zlim = c(0, 100), winddir = 90, col =
sky.colors(500),
TOPO = NULL)
```

**Arguments**

ATM	Linear Atmosphere
zlim	Height limits in plot
winddir	Direction of wind to plot
col	color vector, such as the output of heat.colors
TOPO	list containing vectors x and y, and matrix z, or NULL

**Details**

When plotting topography, an east-west cross-section where TOPO\$y is zero is plotted. TOPO should be formatted as a potential input to functions like 'contour' or 'image'.

**Value**

None; plot side effects only.

**Author(s)**

Jake Anderson

**Examples**

```
ATM = CheckAtm.lin()
PlotAtm.lin(ATM)
```

Prop.lin

*Acoustic Ray Tracing*

**Description**

Given a ray parameter, azimuth, source/receiver elevations, calculates where ray lands at receiver elevation.

**Usage**

```
Prop.lin(p, az, zs, zr, ATM = CheckAtm.lin(list()))
```

**Arguments**

p	ray parameter (s/m)
az	azimuth (degrees)
zs	source elevation (m)
zr	receiver elevation (m)
ATM	Linear atmosphere

**Value**

List including the following elements:

x, y	ending position of ray
t	arrival time of ray
A	arrival amplitude
p	ray parameter

**Author(s)**

Jake Anderson

**References**

Garces, M.A., Hansen, R.A., Lindquist, K.G., 1998. traveltimes for infrasonic waves propagating in a stratified atmosphere. Geophysical Journal International 135, 255-263.

**Examples**

```
ATM = CheckAtm.lin()  
Prop.lin(0.001, 45, 100, 0, ATM)
```

---

Prop.lin\_no\_c                  *Acoustic Ray Tracing*

---

**Description**

Given a ray parameter, azimuth, source/receiver elevations, calculates where ray lands at receiver elevation. Does not use compiled C code, so is slower, but in case of some bug in the C code, this function will still work.

**Usage**

```
Prop.lin_no_c(p, az, zs, zr, ATM = CheckAtm.lin(list()))
```

**Arguments**

p	ray parameter (s/m)
az	azimuth (degrees)
zs	source elevation (m)
zr	receiver elevation (m)
ATM	Linear atmosphere

**Value**

List including the following elements:

x, y	ending position of ray
t	arrival time of ray
A	arrival amplitude
p	ray parameter

**Author(s)**

Jake Anderson

**References**

Garces, M.A., Hansen, R.A., Lindquist, K.G., 1998. Traveltimes for infrasonic waves propagating in a stratified atmosphere. Geophysical Journal International 135, 255-263.

**Examples**

```
ATM = CheckAtm.lin()
Prop.lin_no_c(0.001, 45, 100, 0, ATM)
```

RESCALE

*Rescale a vector to fit in a certain range*

**Description**

Rescale a vector to fit in a certain range

**Usage**

```
RESCALE(x, nx1, nx2, minx, maxx)
```

**Arguments**

x	vector
nx1	new minimum
nx2	new maximum
minx	old min
maxx	old max

**Details**

Used for graphics.

**Value**

scale vector is returned

**Author(s)**

Jonathan M. Lees<jonathan.lees.edu>

**Examples**

```
x = rnorm(10)
RESCALE(x, 3, 9, min(x), max(x) )
```

---

sky.colors

*Sky Colormap*

---

**Description**

Returns a vector of colors one would see in a sunrise, ranging from orange to blue.

**Usage**

```
sky.colors(n)
```

**Arguments**

n length of output color vector

**Value**

Vector of colors of length n.

**Author(s)**

Jake Anderson

**Examples**

```
col = sky.colors(12)
M = matrix(1:12, 12, 1)
image(M, col = col)
```

# Index

\*Topic **misc**

A2P.lin, 2  
CheckAtm.lin, 3  
MakeArrivals.lin, 4  
MakeAtmList.lin, 5  
meshgrid, 6  
meshgridn, 7  
P4X.lin, 7  
P4X.lin\_no\_c, 8  
PlotAtm.lin, 9  
Prop.lin, 10  
Prop.lin\_no\_c, 11  
RESCALE, 12  
sky.colors, 13

A2P.lin, 2

CheckAtm.lin, 3

MakeArrivals.lin, 4

MakeAtmList.lin, 5

meshgrid, 6

meshgridn, 7

P2A.lin (A2P.lin), 2

P4X.lin, 7

P4X.lin\_no\_c, 8

PlotAtm.lin, 9

Prop.lin, 10

Prop.lin\_no\_c, 11

RESCALE, 12

sky.colors, 13